










<p>No./100: 100</p> <p>SBY/W136-001</p>		<p>(RR) 0/0 Mai (Adolescence/Actress)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower <Adolescence> character from your Waiting Room, and add it to hand. X equals the Level of the revealed card.</p> <p>AUTO - [(1) Discard 1 <Adolescence> character, Send this to Memory] When this is Reversed, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p>			<p>SR & SEC</p>
<p>SBY/W136-002</p>		<p>(RR) 1/0 Uzuki (Adolescence/Idol)</p> <p>CONT - During your turn, if all of your characters are <Adolescence>, this gets +3000 power, and during this card's battle, your opponent cannot play BACKUPS from hand.</p> <p>AUTO - {CX Combo} When this attacks, if you have the Choice CX (022) in your CX Area, and you have 3 or more other <Adolescence> characters, look at up to 3 cards from the top of your deck, choose up to 1 <Adolescence> character or {U 1/1 Event - 021} from among them, show it to your opponent, add it to hand, then choose up to 2 cards from among them, place them on top of your deck in any order, and send the rest to Waiting Room.</p> <p><i>*Note: Has a Soul Trigger</i></p>			<p>SR & SSP</p>
<p>SBY/W136-003</p>		<p>(RR) 3/2 Nodoka (Adolescence/Stylish)</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - {CX Combo} At the end of this card's attack, if you have the Choice CX (023) in your CX Area, choose 1 of the following 2 effects and resolve it,</p> <p>a) "[Discard 1 card, Send 1 of your other {1/1 Uzuki - 005} on stage to Waiting Room] You may pay cost. If you do, choose 1 {R 3/2 Uzuki - 008} in your Waiting Room and this card, swap them."</p> <p>b) "[(1) Discard 1 card] You may pay cost. If you do, deal 4 damage to your opponent."</p>			<p>SR & SSP</p>

SBY/W136-004



(R) 0/0 Kaede (Adolescence/Animal)

AUTO - [Discard 1 CX with a Choice Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Choice Trigger from your Waiting Room, and add it to hand.



SR & SSP

SBY/W136-005



(R) 1/1 Uzuki (Adolescence/Idol)

CONT - ASSIST Level x 500 to <Adolescence> characters.

ACT - [Rest this] When a CX with a Choice Trigger is placed in your CX Area, you may pay cost. If you do, choose up to 2 of your characters, this turn, they get +1000 power and the following ability, "**AUTO** - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room.



SR

SBY/W136-006



(R) 1/1 Mai (Adolescence/Actress)

CONT - If all of your characters are <Adolescence>, this gains the following 2 abilities,

- "**CONT** - During your turn, this gets +3000 power."

- "**AUTO - ENCORE** [Discard 1 character]"

AUTO - When this card's battle opponent is Reversed, if you have a CX in your CX Area, you may put 1 card from the top of your deck into Stock.



SR

SBY/W136-007



(R) 2/1 Uzuki (Adolescence/Idol)

ACT - [Send this to Stock, Send the bottom card of your Stock to Waiting Room] If you have another <Adolescence> character, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.

ACT - BACKUP +2500



SR

SBY/W136-008



(R) 3/2 Uzuki (Adolescence/Idol)

AUTO - When this is placed on stage from hand or by the AUTO effect of {RR 3/2 Nodoka - 003}, put up to 1 card from the top of your deck into Stock, and until the end of your opponent's next turn, this gets +2000 power.

AUTO - {CX Combo} [(3) Discard 2 cards, Send the **Choice CX (023)** from your CX Area to Waiting Room] At the end of this card's attack, you may pay cost. If you do, deal 2 damage to your opponent twice.



SR & SP

SBY/W136-009



(U) 0/0 Uzuki (Adolescence/Idol)

CONT - If a CX with a Choice Trigger is in your CX Area, this card in any area gains Choice Trigger.

AUTO - When this is placed on stage from hand, this turn, this gets +2000 power.



SR

SBY/W136-010



(U) 0/0 Nodoka (Adolescence/Stylish)

CONT - If you are level 3 or higher, this gains the following ability, "**ACT** - [Send this to Waiting Room] Choose up to 1 "[Christmas Present, Nodoka Toyohama - SBY/W77-003](#)" in you hand, place it on stage in this card's former slot."

**Note: Has a Soul Trigger*



SR

SBY/W136-011



(U) 0/0 Kaede (Adolescence/Animal)

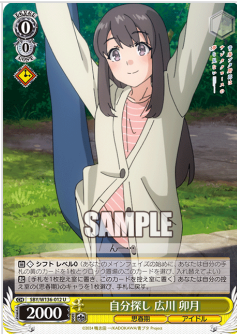
AUTO - [Send this to Waiting Room] When your other character with "Kaede" (Kanji) or "Kaede" (Hiragana) in its name is sent from stage to Waiting Room, if this is in your Back Row, you may pay cost. If you do, return that character to stage in its former slot Rested.

ACT - [Rest this] Choose 1 of your <Adolescence> characters, this gets +1500 power.



SR

SBY/W136-012



(U) 0/0 Uzuki (Adolescence/Idol)

AUTO - SHIFT Lv.0

ACT - [Discard 1 card, Send this to Waiting Room] Choose 1 <Adolescence> character in your Waiting Room, add it to hand.



SR

SBY/W136-013

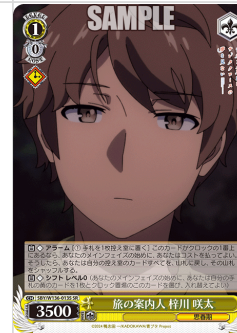


(U) 1/0 Sakuta (Adolescence)

AUTO - ALARM [(1) Discard 1 card] If this is the top card of your Clock, at the start of your Main Phase, you may pay cost. If you do, shuffle all cards from your Waiting Room into your deck.

AUTO - SHIFT Lv.0

*Note: Has a Soul Trigger



SR

SBY/W136-014



(U) 1/0 Kaede (Adolescence/Animal)

AUTO - When this is sent from Stage to Waiting Room, look at up to 4 cards from the top of your deck, choose up to 1 CX with a Choice CX from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.

ACT - [Send this to Waiting Room] Choose 1 of your characters, this turn, it gets +2000 power.



SR

SBY/W136-015



(C) 0/0 Uzuki (Adolescence/Idol)

AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, choose up to 2 cards from among them, place them on top of your deck in any order, and send the rest to Waiting Room.

AUTO - ALARM - If this is the top card of your Clock, if you have 4 or more <Adolescence> characters, at the start of your Attack Phase, choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - When this attacks, if the Level of the character across from this is 2 or higher, this turn, this gets +6000 power."



SR

SBY/W136-016



(C) 0/0 Uzuki (Adolescence/Idol)

CONT - If this is in your front row center slot, this gets +1500 power and the following ability, "AUTO - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room."



SR

SBY/W136-017



(C) 1/0 Uzuki (Adolescence/Idol)

AUTO - At the start of your CX Phase, if this is in your front row, this turn, this gets -1 level, then choose 1 of your other <Adolescence> character, this turn, this gets +X level. X is equal to that character's level.

AUTO - When this is Reversed, if the battle opponent's Level is equal to or lower than this card's level, you may Reverse that character.

*Note: Has a Soul Trigger



SR

SBY/W136-018



(C) 2/1 Nodoka (Adolescence/Stylish)

AUTO - When this is placed on stage from hand, choose up to 2 of your characters, this turn, they gain the following ability, "AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to Stock. If you do, send the bottom card of your opponent's Stock to Waiting Room."

*Note: Has 2 Souls.



SR

SBY/W136-019



(C) 2/1 Uzuki (Adolescence/Idol)

AUTO - (1) When you trigger a CX with a Choice Trigger, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand or send it to Stock, send the rest to Waiting Room. If you send it to Stock, this turn, this gets +1000 power.



SR

SBY/W136-020		<p>(C) 3/2 Mai (Adolescence/Actress)</p> <p>CONT - If you have 4 or more <Adolescence> characters, this gets -1 Level in hand.</p> <p>AUTO - When this is placed on stage from hand, heal up to 1, and this turn, this gets +1500 power.</p> <p>AUTO - {CX Combo} At the start of your Encore Step, if you have the Choice CX (024) in your CX Area, and this is in your front row, and you have 2 or more other <Adolescence> characters, choose up to 3 <Adolescence> characters in your Waiting Room, add 1 to hand, send the rest to Stock in any order.</p>		SR	
SBY/W136-021		<p>(U) 1/1 Event</p> <p>Choose 1 of the following 2 effects and resolve it,</p> <p>a) "Search your deck for up to 1 character with "Nodoka" or "Uzuki" in its name, show it to your opponent, add it to hand, and shuffle your deck afterwards."</p> <p>b) "Search your deck for up to 1 CX with a Choice Trigger, show it to your opponent, add it to hand, and shuffle your deck afterwards."</p>		SR	
SBY/W136-022		<p>(CR) Choice CX</p>		RRR	
SBY/W136-023		<p>(CR) Choice CX</p>		RRR	
SBY/W136-024		<p>(CR) Choice CX</p>		RRR	

SBY/W136-025



(RR) 0/0 Tomoe (Adolescence/Smartphone)

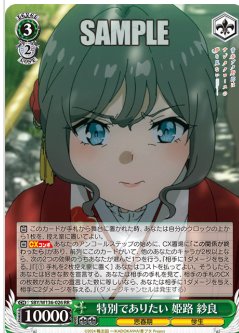
AUTO - When a CX is placed in your CX Area, choose 1 of your characters, until the end of your opponent's next turn, it gains the following ability, "CONT - This cannot be targeted by your opponent's effects."

ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand. If there was no CX sent to Waiting Room by this effect, look at the top card of your deck, and put it on top or bottom of your deck, then choose 1 of your characters, this turn, it gets +1000 power.



SR & SSP

SBY/W136-026



(RR) 3/2 Sara (Adolescence/Student)

AUTO - When this is placed on stage from hand, you may Heal 1.

AUTO - {CX Combo} At the start of your Encore Step, if you have the Bar CX (043) in your CX Area, and this is in your front row, and you have 2 or more other characters, choose 1 of the following 2 effects and resolve it,

- a) "Deal 1 damage to your opponent."
- b) "[(1) Discard 2 cards] You may pay cost. If you do, declare any number. Look at your opponent's hand, if the number of CXes in your opponent's hand is equal to the number you declared, deal 1 damage to your opponent, then deal 2 damage to your opponent."



SR & SSP

SBY/W136-027



(R) 0/0 Sara (Adolescence/Student)

CONT - ASSIST +500.

ACT - [Rest 2 of your characters] Choose 1 of your characters, this turn, it gains the following ability, "AUTO - When this card's battle opponent is Reversed, you may put 1 card from the top of your deck into Stock."



SR

SBY/W136-028



(R) 0/0 Shoko (Adolescence/Mystery)

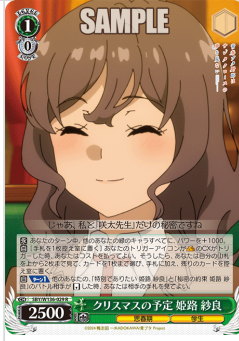
AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 Event from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.

AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock.



SR & SP

SBY/W136-029



(R) 1/0 Sara (Adolescence/Student)

CONT - During your turn, all of your other Green characters get +1000 power.

AUTO - [Discard 1 card] When you trigger a CX with a Bar Trigger, you may pay cost, If you do, look at up to 2 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.

AUTO - {1 Per Turn} When your other {R 1/0 Sara - 030} and {RR 3/2 Sara - 026}'s battle opponent is Reversed, you may look at your opponent's hand.



SR

SBY/W136-030



(R) 1/0 Sara (Adolescence/Student)

CONT - During your turn, this gets +3000 power.

AUTO - {CX Combo} At the end of this card's attack, if you have the Bar CX (044) in your CX Area, and all of your characters are <Adolescence>, choose 1 of the following 2 effects and resolve it,

a) "Look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room."

b) "Declare any number. Look at your opponent's hand, if the number of CXes in your opponent's hand is equal to the number you declared, choose up to 1 character in your Waiting Room, add it to hand."



SR & SP

SBY/W136-031



(R) 1/0 Rio (Adolescence/Science)

AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, mill 2, then choose up to 1 Level X or lower <Adolescence> character from your Waiting Room, and add it to hand. X equals the sum of Levels of cards milled by this effect.

AUTO - When this attacks, choose 1 of your <Adolescence> characters, this turn, it gets +X power. X equals the number of your <Adolescence> characters times 500.



SR

SBY/W136-032



(U) 0/0 Sara (Adolescence/Student)

CONT - If you have 5 or more hand, this gets +1 level, +1500 power, and gains the following ability, "**CONT** - The character across from this and this card cannot Side Attack."

AUTO - At the start of your opponent's Attack Phase, you may move this to an empty Front Row slot with a character in the slot across from it



SR

SBY/W136-033



(U) 0/0 Tomoe (Adolescence/Smartphone)

AUTO - {CX Combo} (1) At the start of your Encore Step, if you have 2 or more other <Adolescence> characters, you may pay cost. If you do, choose 1 of the {Lv1 or lower Stockos CX - 045} in your Waiting Room, you may add it to hand or send it to Stock.

ACT - [Rest this] Choose up to 3 of your <Adolescence> characters, this turn, they get +500 power.



SR

SBY/W136-034



(U) 2/0 Tomoe (Adolescence/Smartphone)

AUTO - When this is placed on stage from hand, choose 1 character in your opponent's Waiting Room, place it on your opponent's stage in an empty slot.

ACT - [Send this to Waiting Room] Choose up to 2 of your characters, this turn, they get +2000 power.



SR

SBY/W136-035



(U) 2/1 Sakuta (Adolescence)

AUTO - When you use this card's BACKUP, send X cards from the bottom of your opponent's deck to Waiting Room. X equals the number of your <Adolescence> characters.

ACT - BACKUP +3000



SR

SBY/W136-036



(U) 3/2 Sara (Adolescence/Student)

CONT - If you have 2 or more {R 1/0 CXC Sara - 030} in your Waiting Room, this gets -1 level in hand.

AUTO - When this is placed on stage from hand, heal up to 1, and this turn, this gets +3000 power.

AUTO - [Discard 1 card] When this is placed on stage from hand, if you have 2 or more other <Adolescence> characters, you may pay cost. If you do, choose up to 1 character with "Sara" in its name in your Waiting Room, add it to hand.



SR

SBY/W136-037



(C) 0/0 Sara (Adolescence/Student)

CONT - During your turn, this gets +3000 power.

AUTO - When this card's battle opponent is Reversed, choose 1 <Adolescence> character in your Waiting Room, add it to hand, then discard 1 card.



SR

SBY/W136-038



(C) 0/0 Sara (Adolescence/Student)

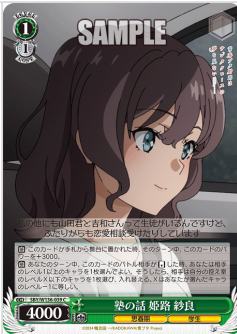
AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Adolescence> character, choose 1 of your characters, this turn, it gets +2000 power.

AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 character with "Sakuta", "Tomoe" or "Kaede" (Kanji) in its name, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR

SBY/W136-039



(C) 1/1 Sara (Adolescence/Student)

AUTO - When this is placed on stage from hand, this turn, this gets +3000 power.

AUTO - During your turn, when this card's battle opponent is Reversed, you may choose 1 of your opponent's Level 1 or higher characters. If you do, your opponent chooses 1 Level X or lower character from their Waiting Room, and swap them. X equals the Level of the character chosen by you -1.



SR

SBY/W136-040



(C) 2/1 Rio (Adolescence/Science)

AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Adolescence> character from your Waiting Room, add it to hand.

AUTO - [Send this to Waiting Room] When your other <Adolescence> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +3000 power.



SR

SBY/W136-041



(C) 2/1 Sara (Adolescence/Student)

CONT - If you have 4 or more <Adolescence> characters, this gets -1 Level in hand.

AUTO - When this is placed on stage from hand, if you have 4 or more other <Adolescence> characters, choose 1 <Adolescence> character in your Waiting Room, you may send it to Stock.

AUTO - When this card's battle opponent is Reversed, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock.



SR

SBY/W136-042









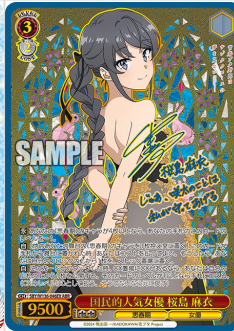





(U) 1/0 Event

Choose up to 2 of your characters, this turn, they gain the following ability, **"AUTO** - When this card's battle opponent is Reversed, reveal the top card of your deck. If that card is a <Adolescence> character or and Event, add it to hand."



SR

<p>SBY/W136-043</p> 	<p>(CR) Bar CX</p>	 <p>RRR</p>	
<p>SBY/W136-044</p> 	<p>(CR) Bar CX</p>	 <p>RRR</p>	
<p>SBY/W136-045</p> 	<p>(CR) Lv1 or lower Stocksoul CX</p>	 <p>RRR</p>	
<p>SBY/W136-046</p> 	<p>(RR) 3/2 Mai (Adolescence/Actress)</p> <p>CONT - If you have 4 or more <Adolescence> characters, this gets -1 Level in hand.</p> <p>AUTO - [Send 1 of your other <Adolescence> characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock.</p> <p>AUTO - When this attacks, if you have a CX in your CX Area, reveal the top card of your deck. If that card is level 1 or higher, add it to hand.</p>	  <p>SR & ABR</p>	
<p>SBY/W136-047</p> 	<p>(RR) 3/2 Miniskirt Santa (Adolescence)</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - {CX Combo} At the start of your Attack Phase, if you have the Standby CX (070) in your CX Area, you may Stand this.</p> <p>AUTO - CHANGE - At the end of this card's attack, if this is Rested, choose 1 {3/2 Nene - 053} in your Waiting Room, you may place it on this card's slot Rested. If you do, place this underneath that character face-up as a Marker.</p>	  <p>SR & ABR</p>	

SBY/W136-048



(R) 0/0 Nodoka (Adolescence/Stylish)

AUTO - When a CX is placed in your CX Area, choose 1 of your characters, this turn, it gets +1000 power.

ACT - BRAINSTORM (1) Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, perform the following effect, "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room, and discard 1 card."



SR & SP

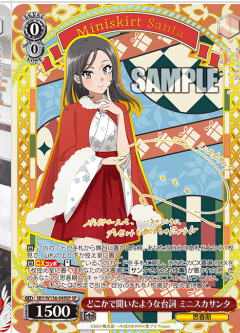
SBY/W136-049



(R) 0/0 Miniskirt Santa (Adolescence)

AUTO - When this is placed on stage from hand, look at the top card of your deck, and put it on top or bottom of your deck or into your Waiting Room.

AUTO - {CX Combo} [Return this Standing character to hand, Send 1 CX from your CX Area to Waiting Room] When the **Standby CX (071)** is placed in your CX Area, is you have another <Adolescence> character, you may pay cost. If you do, draw up to 2 cards, then discard 1 card.



SR & SP

SBY/W136-050



(R) 2/2 Nene (Adolescence/Model)

CONT - If you have 2 or more other <Adolescence> characters, this gets +2500 power and **"AUTO - ENCORE** [Discard 1 <Adolescence> character]"

AUTO - [Discard 1 card, Send 1 CX with a Standby Trigger from your CX Area to Waiting Room] During your CX Phase, when this is placed on stage by the effect of Standby, if you have 2 or more other <Adolescence>, you may pay cost. If you do, Stand this.



SR

SBY/W136-051



(R) 3/2 Kaede (Adolescence/Animal)

CONT - If all of your characters are <Adolescence>, this gets +4000 power.

AUTO - When this attacks, reveal the top card of your deck. If that card is <Adolescence> character, you may deal 1 damage to your opponent.

ACT - [(2) Discard this card from your hand] Search your deck for up to 1 CX, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR & SP

SBY/W136-052



(R) 3/2 Mai (Adolescence/Cooking)

AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.

AUTO - [Discard 1 card] When this attacks, if you have a CX with a Door Trigger in your CX Area, and you have 2 or more other <Adolescence> characters, you may pay cost. If you do, look at up to 2 cards from the top of your opponent's deck, choose up to 2 cards from among them, put them on top of your opponent's deck in any order, and send the rest to Waiting Room.



SR

SBY/W136-053



(R) 3/2 Nene (Adolescence/Model)

CONT - If this is in the Front Row, all of your <Adolescence> characters get +1500 power.

AUTO - {CX Combo} [(3) Discard 1 card] At the start of your Encore Step, if you have the Standby CX (070) in your CX Area, and you have 6 or less hand, you may pay cost. If you do, deal 3 damage to your opponent.



SR

SBY/W136-054



(U) 0/0 Mai (Adolescence/Actress)

AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, and put them back on top in any order.

AUTO - When this is placed on stage from hand, if you have 2 or more other <Adolescence> characters, you may draw 1 card. If you do, discard 1 card.



SR

SBY/W136-055



(U) 0/0 Sakuta (Adolescence)

AUTO - When this is placed on stage from hand, if you have another character with "Mai" in its name, this turn, this gets +4000 power.

AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 character with "Mai" in its name, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR

SBY/W136-056



(U) 1/1 Miniskirt Santa (Adolescence)

CONT - If you have 2 or more other <Adolescence> characters, this gets +1500 power and the following ability, "AUTO - When this attacks, look at the top card of your deck, and put it on top of your deck or into your Waiting Room."

AUTO - ENCORE [Discard 1 character]



SR

SBY/W136-057



(U) 2/1 Miniskirt Santa (Adolescence)

AUTO - When you use this card's BACKUP, this turn, all of your opponent's front row characters gets -1000 power.

ACT - BACKUP +0



SR

SBY/W136-058



(U) 2/1 Mai (Adolescence/Actress)

CONT - ASSIST Level x 500.

ACT - [(2) Rest this] Heal 1.



SR

SBY/W136-059



(U) 2/2 Kaede (Adolescence/Animal)

CONT - If all of your characters are <Adolescence>, this gets +6000 power.

AUTO - {CX Combo} [Send the Standby CX (072) from your CX Area to Waiting Room] At the start of your Attack Phase, you may pay cost. If you do, Stand this

AUTO - When this is placed on stage from Waiting Room, you may choose 1 card in your Opponent's Waiting Room, your opponent shuffles it into their deck.



SR

SBY/W136-060



(C) 0/0 Mai (Adolescence/Actress)

CONT - ASSIST +500.

ACT - [(1) Rest this] Choose 1 of your <Adolescence> characters, this turn, it gains the following ability, "AUTO - When this card's battle opponent is Reversed, choose 1 character in your Waiting Room, you may add it to hand."



SR

SBY/W136-061



(C) 0/0 Nene (Adolescence/Model)

ACT - [(1) Send 1 of your other <Adolescence> characters on stage to Waiting Room, Send this Standing character to Waiting Room] Look at up to 6 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.



SR

SBY/W136-062



(C) 0/0 Takumi (Adolescence)

AUTO - ALARM - If this is the top card of your Clock, if you have 4 or more <Adolescence> characters, at the start of your CX Phase, draw up to 2 cards, then discard 2 cards.

AUTO - ALARM - If this is the top card of your Clock, At the start of your Attack Phase, choose 1 of your characters, this turn, it gains the following ability, "CONT - This cannot be targeted by your opponent's effects."



SR

SBY/W136-063



(C) 0/0 Miniskirt Santa (Adolescence)

CONT - If you have 3 or less Stock, this gets +1000 power.

ACT - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.



SBY/W136-064



(C) 1/0 Miniskirt Santa (Adolescence)

AUTO - When this attacks, reveal the top card of your deck. If that card is an <Adolescence> character, this turn, all of your opponent's front row characters get -2500 power.



SR

SBY/W136-065



(C) 1/0 Nodoka (Adolescence/Stylish)

CONT - All of your other <Adolescence> characters get +500 power.

ACT - [(1) Send this to Waiting Room] Mill 2, then choose up to 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the sum of Levels of cards milled by this effect.



SR

SBY/W136-066



(C) 1/0 Mai (Adolescence/Actress)

AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 Event from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.

AUTO - When this attacks, if the Level of the character across from this is 2, this turn, this gets +6000 power.



SR

SBY/W136-067














(C) 1/0 Mai (Adolescence/Actress)

CONT - During your turn, this gets +1000 power.

AUTO - When a CX with a Door Trigger is placed in your CX Area, this turn, this gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, look at the top card of your deck, and put it on top or bottom of your deck, then put up to 1 card from the top of your deck into Stock.



SR

<p>SBY/W136-068</p> 	<p>(C) 2/1 Miniskirt Santa (Adolescence)</p> <p>AUTO - [(1) Discard 1 <Adolescence> character] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's battling characters, this turn, it gets +4 souls.</p> <p>ACT - BACKUP +2500</p>	 <p>SR</p>	
<p>SBY/W136-069</p> 	<p>(U) 2/2 Event</p> <p>COUNTER - BRAINSTORM - Flip over the top 3 cards of your deck, then send them to Waiting Room. If there is a CX among them, choose up to 2 of your opponent's characters, this turn, they get -2 Souls.</p>	 <p>SR</p>	
<p>SBY/W136-070</p> 	<p>(CR) Standby CX</p>	  <p>RRR & AGR</p>	
<p>SBY/W136-071</p> 	<p>(CR) Standby CX</p>	 <p>RRR</p>	
<p>SBY/W136-072</p> 	<p>(CR) Standby CX</p>	 <p>RRR</p>	

SBY/W136-073

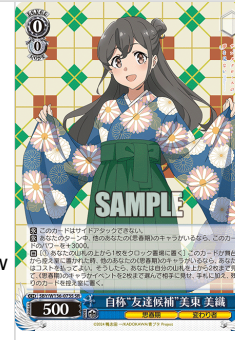


(RR) 0/0 Miori (Adolescence/Oddball)

CONT - This cannot side attack.

CONT - During your turn, if you have another <Adolescence>, this gets +3000 power.

AUTO - [(1) Put the top card of your deck into Clock] When this is sent from stage to Waiting Room, if you have another <Adolescence> character, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 2 <Adolescence> characters or Events from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room.



SR & SSP

SBY/W136-074



(RR) 1/0 Ikumi (Adolescence/Volunteer)

CONT - If all of your characters are <Adolescence>, this gets +1000 power.

AUTO - {CX Combo} When the **Pants CX (097)** is placed in your CX Area, if you have 2 or more other <Adolescence> characters, this turn, this gains 1 of the following 2 abilities of your choice,

a) "AUTO - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice."

b) "AUTO - When this attacks, look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room."



SR & SSP

SBY/W136-075



(RR) 3/2 Rio (Adolescence/Science)

AUTO - When this is placed on stage from hand, choose 1 of the following 2 effects and resolve it,

a) "You may heal 1."

b) "(1) You may pay cost. If you do, choose 1 CX in your Waiting Room, add it to hand, and this turn, this gets +1000 power."

AUTO - [(2) Discard 1 card] When this attacks, if all of your characters are <Adolescence>, you may pay cost. If you do, reveal the top card of your deck, and deal X damage to your opponent. X is equal to the level of the revealed card +1.



SR & SSP

SBY/W136-076



(R) 0/0 Ikumi (Adolescence/Volunteer)

AUTO - [Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Adolescence> character from your Waiting Room, and add it to hand.

AUTO - [(1) Send this to Waiting Room] When your other <Adolescence> character is Front Attacked, you may pay cost. If you do, return that character to hand.



SR

SBY/W136-077



(R) 0/0 Tomoe (Adolescence/Smartphone)

AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Adolescence> character, add it to hand and discard 1 card.

AUTO - [Discard 1 <Adolescence> character] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.



SR & SP

SBY/W136-078



(R) 1/0 Ikumi (Adolescence/Volunteer)

AUTO - [Discard 1 card] While this is in your Waiting Room, if you are Level 1 or higher, at the start of your CX Phase, you may pay cost. If you do, place this on stage in any front row slot.

AUTO - (2) If you are level 3 or higher, at the start of your Attack Phase, you may pay cost. If you do, choose 1 {R 3/2 Ikumi - 081} in your level zone and this card, swap them.

*Note: Has a Soul Trigger



SR & SP

SBY/W136-079



(R) 2/0 Miori (Adolescence/Oddball)

AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 {3/2 Miori - 080} in your Waiting Room, add it to hand.

AUTO - When this card's battle opponent is Reversed, if you have a CX in your CX Area, choose 1 <Adolescence> character in your Waiting Room, you may send it to Stock.



SR & SP

SBY/W136-080



(R) 3/2 Miori (Adolescence/Oddball)

AUTO - When this is placed on stage from hand, you may Heal 1.

AUTO - {CX Combo} (1) At the end of this card's attack, if you have the Book CX (098) in your CX Area, you may pay cost. If you do, until the end of your opponent's next turn, this gets +1500 power and the following 2 abilities,

- "CONT - During this card's battle, you do not receive damage from your opponent character's AUTO effects."

- "CONT - The character across from this gets -2 souls."



SR

SBY/W136-081



(R) 3/2 Ikumi (Adolescence/Volunteer)

AUTO - {CX Combo} EXPERIENCE [(1) Discard 2 cards] When this attacks, if you have the Pants CX (099) in your CX Area, and you have {R 1/0 Ikumi - 078} in your Level Zone, you may pay cost. If you do, deal X damage to your opponent twice. X is equal to the number of {this card} you have.



SR

SBY/W136-082



(U) 0/0 Miori (Adolescence/Oddball)

AUTO - When this is placed on stage from hand, choose 1 of your characters, this turn, it gains the following ability, "CONT - This does not suffer Soul Penalty when Side Attacking."

ACT - [Send this to Waiting Room] Choose 1 of your characters, this turn, it gains the following ability, "CONT - During this card's battle, your opponent cannot play Events or BACKUPS from hand."



SR

SBY/W136-083



(U) 0/0 Miori (Adolescence/Oddball)

AUTO - [Send 1 of your other <Adolescence> characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.

AUTO - [Discard 1 CX with a Pants Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Adolescence> character from your Waiting Room, and add it to hand.



SR

SBY/W136-084



(U) 1/0 Ikumi (Adolescence/Volunteer)

AUTO - When this is placed on stage from hand, choose 1 card from your Level Zone and 1 card from your Waiting Room, you may swap them.

AUTO - EXPERIENCE - At the start of your CX Phase, if you have the {R 3/2 Ikumi - 081} in your Level Zone, choose 1 {RR 1/0 Ikumi - 074} in your Waiting Room and this card, swap them, and this turn, it gets +1000 power.



SR

SBY/W136-085



(U) 1/1 Ikumi (Adolescence/Volunteer)

CONT - All of your other <Adolescence> characters get +500 power.

AUTO - (1) When you trigger a CX with a Pants Trigger, you may pay cost. If you do, put 1 card from the top of your deck into Stock, then you draw up to 1 card. If you drew 1, discard 1 card.

AUTO - When a CX with a Pants Trigger is placed in your CX Area, if you have another <Adolescence>, look at up to 3 cards from the top of your deck, and put them back on top in any order.



SR

SBY/W136-086



(U) 2/1 Sakuta (Adolescence)

CONT - During your turn, all of your other <Adolescence> characters get +2000 power.

ACT - [Rest this] Choose 1 card from your Level Zone and 1 card from your Waiting Room, you may swap them.



SR

SBY/W136-087



(U) 2/1 Ikumi (Adolescence/Volunteer)

AUTO - When this is placed on stage from hand, look at up to 4 cards from the top of your deck, choose up to 1 CX from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.

AUTO - When this is placed on stage from hand, if you have 4 or more other <Adolescence> characters, choose 1 <Adolescence> character in your Waiting Room, you may send it to Stock.



SR

SBY/W136-088



(U) 3/2 Ikumi (Adolescence/Volunteer)

CONT - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.

CONT - EXPERIENCE - If you have the {R 3/2 Ikumi - 081} in your Level Zone, this gets +2000 power and the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck, and put them back on top in any order."

AUTO - When this is placed on stage from hand, you may Heal 1.



SR

SBY/W136-089



(C) 0/0 Ikumi (Adolescence/Volunteer)

ACT - [Send this to Waiting Room] Choose 1 of your characters, this turn, it gains the following ability, "AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice."

ACT - BRAINSTORM (1) Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX with a Pants Trigger among them, resolve the following effect, "Choose 1 character from your Waiting Room, add it to hand, and discard 1 card."



SR

SBY/W136-090



(C) 0/0 Tomoe (Adolescence/Smartphone)

AUTO - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room.

AUTO - [(1) Discard 1 card] At the end of this card's attack, you may pay cost. If you do, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR

SBY/W136-091



(C) 0/0 Back From Shopping, Rio Futaba



SR & SP

SBY/W136-092



(C) 1/0 Roundabout Solution, Sakuta Azusagawa (Adolescence)

AUTO - When this is placed on stage from hand, choose 1 "Back From Shopping, Rio Futaba" in your Waiting Room, you may send it to Stock.



SR

SBY/W136-093



(C) 1/0 Rio (Adolescence/Science)

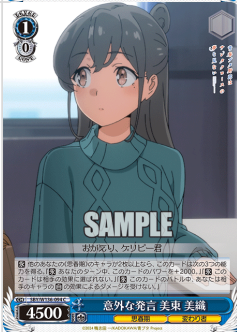
AUTO - At the start of your CX Phase, choose up to 2 of your <Adolescence> characters, this turn, they get +1000 power.

AUTO - {CX Combo} [Send the Draw Splitsoul Book CX (100) from your CX Area to Waiting Room, Rest this] At the start of your Attack Phase, you may pay cost. If you do, choose up to 2 of your characters, this turn, they get +500 power and the following ability, "AUTO - When this card's battle opponent is Reversed, look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room."



SR

SBY/W136-094



(C) 1/0 Miori (Adolescence/Oddball)

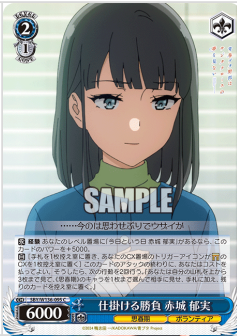
CONT - If you have 2 or more other <Adolescence> characters, this gains the following 3 abilities,

- "CONT - During your turn, this gets +2000 power."
- "CONT - This cannot be targeted by your opponent's effects."
- "CONT - During this card's battle, you do not receive damage from your opponent character's AUTO effects."



SR

SBY/W136-095



(C) 2/1 Ikumi (Adolescence/Volunteer)

CONT - EXPERIENCE - If you have the {R 3/2 Ikumi - 081} in your Level Zone, this gets +5000 power.

AUTO - [Discard 1 card, Send 1 CX with a Pants Trigger from your CX Area to Waiting Room] At the end of this card's attack, you may pay cost. If you do, perform the following effect twice, "Look at up to 3 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room"



SR

SBY/W136-096



(U) 3/1 Event

Search your deck for up to 1 character with "Ikumi" in its name, show it to your opponent, add it to hand, then choose up to 1 {R 3/2 Ikumi - 081} from your hand, place it on stage in any slot, then shuffle your deck afterwards, and until the end of your opponent's next turn, it gets +1500 power.



SR

SBY/W136-097



(CR) Pants CX



RRR

SBY/W136-098



(CR) Draw Splitsoul Book CX

AUTO - When this is placed in your CX Area from hand, draw up to 1 card, then choose up to 2 of your characters, this turn, they get +1 Soul.



RRR





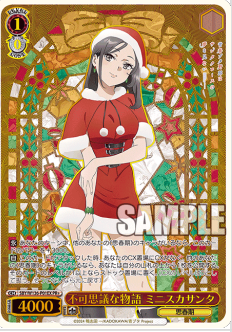

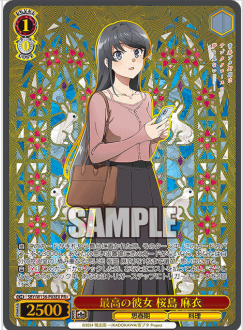
SBY/W136-099



(CR) Pants CX



RRR

<p>SBY/W136-100</p>		<p>(CR) Draw Splitsoul Book CX</p> <p>AUTO - When this is placed in your CX Area from hand, draw up to 1 card, then choose up to 2 of your characters, this turn, they get +1 Soul.</p>		<p>RRR</p>	
<p>SBY/W136-P01</p> <p>May/June Shop Tournament PR Pack</p>		<p>(PR) 1/0 Miniskirt Santa (Adolescence)</p> <p>CONT - During your turn, if you have another <Adolescence> character, this gets +3000 power.</p> <p>AUTO - When this attacks, if you do not have a CX in your CX Area, and you have another <Adolescence> character, reveal the top card of your deck. If that card is level 1 or higher, send it to Stock.</p>			
<p>SBY/W136-P02</p> <p>Climax Challenge PR</p>		<p>(PR) 3/2 Mai (Adolescence/Actress)</p> <p>AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p> <p>AUTO - [Discard 1 card] When this attacks, if you have a CX with a Door Trigger in your CX Area, and you have 2 or more other <Adolescence> characters, you may pay cost. If you do, look at up to 2 cards from the top of your opponent's deck, choose up to 2 cards from among them, put them on top of your opponent's deck in any order, and send the rest to Waiting Room.</p>			
<p>SBY/W136-P03</p> <p>Climax Challenge PR</p>		<p>(PR+) 1/0 Best Girlfriend, Mai Sakurajima (Adolescence/Cooking)</p> <p>AUTO - When this is placed on stage from hand, this turn, this gets +3000 power, and if there are no Red card in your Memory, choose up to 1 "Accumulating Memories, Mai Sakurajima - SBY/W114-047" in your Waiting Room, send it to Memory.</p> <p>AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice</p>			

SBY/W136-P04

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