No./82:	82				
OVL/SE54-01		**(N) 0/0 Shalltear (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 CX with a Choice Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Choice Trigger from your Waiting Room, and add it to hand.		*OLR*	
OVL/SE54-02	*Reprint*	**(OLR) 0/0 Demiurge (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, choose 1 card in your hand, you may send it to Stock. **AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card.		*OLR*	
OVL/SE54-03		**(N) 0/0 Nabe (Grotesque Race/Raven Black)** **ACT** - [Rest this] Choose 1 of your characters, this turn, it gets +1000 power. **ACT - BRAINSTORM** (1) Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, resolve the following effect, "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room, and discard 1 card."		*OLR*	
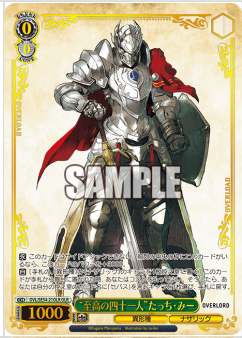
OVL/SE54-04		**(N) 0/0 Momon (Grotesque Race/Raven Black)** **AUTO** - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Grotesque Race> or <Nazarick> character, add it to hand and discard 1 card. **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.		*OLR*	
OVL/SE54-05		**(N) 0/0 Yuri (Grotesque Race/Nazarick)** **ACT** - [Discard 1 card, Send this to Waiting Room] Choose 1 <Grotesque Race> or <Nazarick> character from your Waiting Room, add it to hand.		*OLR*	
OVL/SE54-06		**(N) 0/0 Ulbert Alain Odle (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character with "Demiurge" or "Jaldabaoth" in its name in your Waiting Room, add it to hand. **ACT** - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.		*OLR*	

OVL/SE54-07		**(N) 0/0 Shalltear (Grotesque Race/Nazarick)** **AUTO** - [(1) Put the top card of your deck into Clock] When this is sent from stage to Waiting Room, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 2 <Grotesque Race> or <Nazarick> characters from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room.		*OLR & SP*
OVL/SE54-08		**(N) 0/0 Narberal (Grotesque Race/Nazarick)** **AUTO** - When this is sent from Stage to Waiting Room, look at up to 4 cards from the top of your deck, choose up to 1 Yellow CX from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.		*OLR*
OVL/SE54-09		**(N) 1/0 Ainz (Grotesque Race/Nazarick)** **AUTO** - When your other Yellow or <Grotesque Race> or <Nazarick> character attacks, this turn, this gets +2000 power. **AUTO** - [Send 1 CX with a Choice Trigger from your CX Area to Waiting Room] At the end of this card's attack, if you have 6 or less hand, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 Yellow or <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room. *Note: Has a Soul Trigger*		*OLR & SP*

OVL/SE54-10		**(N) 1/0 Shalltear (Grotesque Race/Nazarick)** **CONT** - During your turn, if you have 2 or more other <Grotesque Race> or <Nazarick> characters, this gets +4000 power. **AUTO** - **{CX Combo}** When this attacks, if you have the **Choice CX (16)** in your CX Area, and you have 6 or less hand, look at up to 3 cards from the top of your deck, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room, and this turn, this gains the following ability, "**AUTO - {1 Per Turn}** When this card's damage is cancelled, you may Heal 1." *Note: Has a Soul Trigger*	*OLR & SP*
OVL/SE54-11		**(N) 1/1 Narberal (Grotesque Race/Nazarick)** **AUTO** - When you use this card's BACKUP, if all of your characters are <Grotesque Race> or <Nazarick>, you may put the top card of your deck into Stock. **ACT - BACKUP** +2000	*OLR*
OVL/SE54-12		**(N) 1/1 Solution (Grotesque Race/Nazarick)** **CONT** - During your turn, for each of your other <Grotesque Race> or <Nazarick> characters, this gets +1000 power. **AUTO** - When this is placed on stage from hand, if you have 4 or more other <Grotesque Race> or <Nazarick> characters, choose 1 <Grotesque Race> or <Nazarick> character in your Waiting Room, you may send it to Stock.	*OLR*
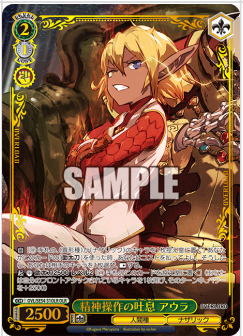
OVL/SE54-13		(N) 2/0 Lupusregina (Grotesque Race/Nazarick) **CONT** - If a CX with a Choice Trigger is in your CX Area, this card in any area gains Choice Trigger. **AUTO - ALARM** [Discard 1 card] If this is on top of your Clock, at the start of your Climax Phase, you may pay cost. If you do, choose 1 of your opponent's Level 1 or higher characters, your opponent chooses 1 Level X or lower character from their Waiting Room, and swap them. X equals the Level of the character chosen by you -1.		*OLR*	
OVL/SE54-14		(N) 3/2 Shalltear (Grotesque Race/Nazarick) **AUTO** - When this is placed on stage from hand, draw up to 2 cards, discard 2 cards, then put up to 1 card from the top of your deck into Stock. **AUTO - {CX Combo}** [(1) Discard 1 card] When this attacks, if you have the **Choice CX (17)** in your CX Area, you may pay cost. If you do, look at up to 3 cards from the top of your opponent's deck, choose up to 3 cards from among them, put them on top of your opponent's deck in any order, and send the rest to Waiting Room, and until the end of your opponent's next turn. this gets +2000 power.		*OLR*	
OVL/SE54-15		(N) 3/2 Entoma (Grotesque Race/Nazarick) **AUTO** - (1) When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand. **AUTO - SHIFT** Lv.0		*OLR*	
OVL/SE54-16		(N) Choice CX		*OLR*	

OVL/SE54-17		**(N) Choice CX**	*OLR*
OVL/SE54-18	*Reprint*	**Master of Great Tomb of Nazarick, Ainz** 【AUTO】 [(1) Put the top card of your deck into your clock] When this card is placed on the stage from your hand, you may pay the cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 character from among them, reveal it to your opponent, put it into your hand, and put the rest of the cards into your waiting room. 【AUTO】 When this card becomes【REVERSE】, if this card's battle opponent is level 0 or lower, you may put the top card of your opponent's clock into his or her waiting room. If you do, put that character into your opponent's clock.	*OLR*
OVL/SE54-19		**(N) 0/0 Pandora's Actor (Grotesque Race/Nazarick)** AUTO - [Discard 2 cards] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Bar Trigger in your Waiting Room, add it to hand. AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock.	*OLR*
OVL/SE54-20		**(N) 0/0 Kyouhukou (Grotesque Race/Nazarick)** AUTO - When this is placed on stage from hand, choose 1 of your opponent's Back Row characters whose Level is higher than your opponent's Level, during your opponent's next Stand Phase, that character does not Stand. AUTO - When this is placed on stage from hand, choose 1 of your opponent's characters, until the end of your opponent's next turn, it gains the following ability, "**CONT** - This cannot move to other slots."	*OLR*

OVL/SE54-21		**(N) 0/0 Touch Me (Grotesque Race/Nazarick)** **CONT** - This cannot Side Attack. If this is in your front row center slot, this gets +3000 power. **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character with "Sebas" in its name in your Waiting Room, add it to hand.	*OLR*
OVL/SE54-22		**(N) 0/0 Bukubukuchagama (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand or sent from stage to Waiting Room, you may pay cost. If you do, choose 1 character with "Aura" or "Mare" in its name in your Waiting Room, add it to hand.	*OLR*
OVL/SE54-23		**(N) 0/0 Ainz (Grotesque Race/Nazarick)** **CONT** - This cannot side attack. If all of your characters are Green or <Grotesque Race> or <Nazarick>, this gets +2000 power. **AUTO** - When this is Reversed, if all of your characters are Green or <Grotesque Race> or <Nazarick>, reveal the top card of your deck. If that card is a level 2 or lower character, you may send this to the bottom of your Stock.	*OLR & SP*

OVL/SE54-24	*Reprint*	**(OLR) 0/0 Aura (Humanoid Race/Nazarick)** **AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power. **AUTO** - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.	*OLR*	
OVL/SE54-25		**(N) 0/0 Sebas (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power. **AUTO** - [Discard 1 CX with a Bar Trigger] When this is placed on stage from hand, or sent from stage to Waiting Room, you may pay cost. If you do, choose 1 <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand.	*OLR*	
OVL/SE54-26		**(N) 0/0 Neia (Humanoid Race)** **AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Green or <Grotesque Race> or <Nazarick> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. **AUTO** - [Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Green or <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand.	*OLR*	

OVL/SE54-27		**(N) 1/0 Aura (Humanoid Race/Nazarick)** **CONT** - During your turn, this gets +3000 power. **AUTO - {CX Combo}** During your CX Phase, when the **Bar CX (42)** is placed in your CX Area, if this is in your front row, choose 1 of the following 2 effects and resolve it, a) "If you have 2 or more other <Grotesque Race> or <Nazarick> characters, look at up to 4 cards from the top of your deck, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room." b) "If you are level 3 or higher, choose 1 **{3/2 Mare - 38}** in your Waiting Room and this card, you may swap them."	*OLR*
OVL/SE54-28		**(N) 1/0 Shizu (Grotesque Race/Nazarick)** **AUTO** - When this attacks, reveal the top card of your deck. If that card is a Green or <Grotesque Race> or <Nazarick> character, this turn, all of your characters get +1000 power. **AUTO** - [Discard 1 CX] When you trigger a CX with a Bar Trigger, you may pay cost. if you do, choose 1 character in your Waiting Room, add it to hand.	*OLR*
OVL/SE54-29	*Reprint*	**(OLR) 1/0 Shizu (Grotesque Race/Nazarick)** **CONT** - During your turn, if you have 3 or more other characters, this gets +2000 power. **AUTO - {CX Combo}** [Discard 1 card] When this attacks, if you have the **Bar CX (also reprinted - 43)** in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, look at up to 5 cards from the top of your deck, choose up to 2 Green or <Grotesque Race> or <Nazarick> character from among them, show them to your opponent, add them to hand, send the rest to Waiting Room.	*OLR*

OVL/SE54-30		**(N) 1/1 Albedo (Grotesque Race/Nazarick)**		
		CONT - During your turn, if you have another <Grotesque Race> or <Nazarick> character, this gets +3000 power.	*OLR*	
		AUTO - [Send this to Waiting Room] When your other <Grotesque Race> or <Nazarick> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +2500 power.		
OVL/SE54-31	*Reprint*	**(OLR) 2/1 Aura (Humanoid Race/Nazarick)**	*OLR*	
		AUTO - [(4) Discard 1 <Grotesque Race> or <Nazarick> character] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters, and Rest it.		
		ACT - BACKUP +2500		
OVL/SE54-32		**(N) 2/1 Albedo (Grotesque Race/Nazarick)**	*OLR*	
		CONT - ASSIST Level x 500.		
		ACT - [Send this to Waiting Room] Choose 1 of your opponent's level 3 or lower back row characters. During your opponent's next Stand Phase, that character does not Stand.		
		ACT - BRAINSTORM [(1) Rest 2 of your characters] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.		

OVL/SE54-33		**(N) 2/1 Ainz (Grotesque Race/Nazarick)** **CONT** - During your turn, if all of your characters are Green or <Grotesque Race> or <Nazarick>, this gets +6000 power. **AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand.		*OLR*
OVL/SE54-34		**(N) 2/1 Mare (Humanoid Race/Nazarick)** **AUTO** - When this is placed on stage from hand, this turn, this gets +6000 power. **AUTO** - When this card's battle opponent is Reversed, reveal the top card of your deck. If that card is a <Grotesque Race> or <Nazarick> character, send it to Stock.		*OLR*
OVL/SE54-35		**(N) 3/2 Antilene (Humanoid Race/High Elf)** **CONT - EXPERIENCE** - If you have a **{3/2 Mare - 42}** in your Level Zone, this gets -1 level in hand. **CONT** - If you have 3 or more other characters, this gets +4000 power and the following ability, "**AUTO** - When this attacks, look at up to 2 cards from the top of your deck, and put them back on top in any order." **AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock.		*OLR & SP*

OVL/SE54-36		**(N) 3/2 Shizu & Neia (Grotesque Race/Humanoid Race)** **CONT** - If all of your characters are Green or <Grotesque Race> or <Nazarick>, this gets +1500 power, and this cannot be targeted by your opponent's effects. **AUTO** - When this is placed on stage from hand, draw up to 2 cards, then discard 1 card. **AUTO** - **{CX Combo}** When this attacks, if you have **"Day She Knew "Justice" - OVL/SE51-45"** in your CX Area, choose 1 of your other characters and this card, this turn, they gain the following ability, "**AUTO - {1 Per Turn}** When this card's damage is cancelled, you may deal 1 damage to your opponent." *CX combos with old 3/2 Neia - OVL/SE51-19.*	*OLR*
OVL/SE54-37 *Reprint*		**Energetic Beast Tamer, Aura** 【CONT】If this card is in your center stage, all of your 《Grotesque Race》 or 《Nazarick》 characters get +1500 power. 【AUTO】[Put 2 characters from your hand into your waiting room] When this card's battle opponent becomes 【REVERSE】, you may pay the cost. If you do, put that character into your opponent's clock.	*OLR*
OVL/SE54-38		**(N) 3/2 Mare (Humanoid Race/Nazarick)** **AUTO** - When this is placed on stage from hand or by the AUTO effect of **{1/0 Aura - 28}**, you may Heal 1. **AUTO** - **{CX Combo}** [(2) Discard 2 cards] When this attacks, if you have the Bar CX in your CX Area, you may pay cost. If you do, deal 2 damage to your opponent, and this turn, this gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, you may send that character to Clock."	*OLR*

OVL/SE54-39	*Reprint*	**(OLR) 3/2 Neia (Humanoid Race)** **AUTO** - When this is placed on stage from hand, you may Heal 1. **AUTO** - {CX Combo} When the **Bar CX (also reprinted - 43)** is placed in your Climax Area, if this is in the Front Row, and you have 4 or more other Green or <Grotesque Race> or <Nazarick> characters, this turn, all of your other characters gain the following ability, "**AUTO** - (1) When this attacks, you may pay cost. If you do, deal 1 damage to your opponent"		*OLR*
OVL/SE54-40		**(N) 3/2 Ainz (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, choose up to 1 character from your hand whose Level is equal or lower than your Level, place it on stage in any slot, and this turn, this gets +2000 power. **AUTO** - [(1) Discard 1 card] When this card's battle opponent is Reversed, you may pay cost. If you do, deal 1 damage to your opponent.		*OLR*
OVL/SE54-41		**(N) 3/0 Event** If you don't have a Green or <Grotesque Race> or <Nazarick> character, this cannot be played from hand. Choose 1 character in your Waiting Room, you may add it to hand. Send this to Stock.		*OLR*
OVL/SE54-42		**(N) Bar CX**		*OLR*

OVL/SE54-43		**(OLR) Bar CX**		OLR	
	Reprint				
OVL/SE54-44		**(OLR) 0/0 Ainz (Grotesque Race/Nazarick)** **AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <Grotesque Race> or <Nazarick> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. **AUTO** - [Put the top card of your deck into Clock] When this is Reversed, if all of your characters are <Grotesque Race> or <Nazarick>, you may pay cost. if you do, If you do, look at up to 2 cards from the top of your deck, choose up to 1 Level 1 or lower character, or Event among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.		OLR	
	Reprint				
OVL/SE54-45		**(N) 0/0 Albedo (Grotesque Race/Nazarick)** **AUTO** - At the start of your CX Phase, if this is Rested, send this to Memory. If you do, at the start of your next Draw Phase, choose 1 **{this card}** from Memory, and place it on stage in any slot. **ACT - BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them repeat the following effect, "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room."		OLR & SEC	
OVL/SE54-46		**(N) 0/0 Renner (Grotesque Race/Nazarick)** **AUTO** - [Put 1 <Grotesque Race> or <Nazarick> character from hand into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. **AUTO** - When a CX is placed in your Opponent's CX Area, you may send this to Stock.		OLR	
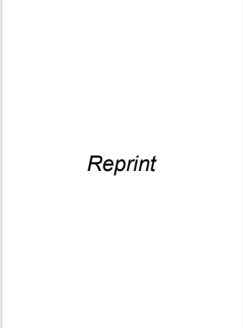
OVL/SE54-47		**Crimson Red Battle Maiden, Shalltear** 【AUTO】When this card is placed on the stage from your hand, choose 1 character in your opponent's center stage, and that character gets -500 power until end of turn. 【ACT】Brainstorm [(1)【REST】this card] Flip over 4 cards from the top of your deck, and put them into your waiting room. For each climax revealed among those cards, choose up to 1 character in your waiting room, and return it to your hand.		OLR	
	Reprint				
OVL/SE54-48		**(N) 0/0 Shalltear (Grotesque Race/Nazarick)** **CONT** - You can only run up to 4 copies of this card or **"Vampire Bride - OVL/S62-059"** in your deck. **AUTO** - When this is Reversed, if the battle opponent's Level is 0 or lower, you may Reverse that character. **ACT** - [Send this to Waiting Room] Choose 1 of your <Grotesque Race> or <Nazarick> characters, this turn, it gets +2500 power.		OLR	
OVL/SE54-49		**(N) 0/0 Tabula Smaragdina (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 character with "Albedo" in its name in your Waiting Room, add it to hand.		OLR	
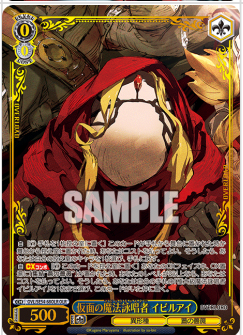
OVL/SE54-50		**(N) 0/0 Peroroncino (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 character with "Shalltear" in its name in your Waiting Room, add it to hand.	*OLR*	
OVL/SE54-51	*Reprint*	**(OLR) 0/0 Ainz (Grotesque Race/Nazarick)** **AUTO** - When you Trigger a CX with a Door Trigger, choose 1 of your characters, this turn, it gets +2000 power. **ACT - BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX with a Door Trigger among them, choose up to 1 <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand.	*OLR*	
OVL/SE54-52	*Reprint*	**(OLR) 0/0 Albedo (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Grotesque Race> or <Nazarick> character, this turn, this gets +2000 power. **AUTO** - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 1 or lower character, show it to your opponent, add it to hand, and shuffle your deck afterwards.	*OLR*	

OVL/SE54-53		**(N) 1/0 Shalltear (Grotesque Race/Nazarick)** **AUTO** - When your other character's battle opponent is Reversed, choose 1 of your <Grotesque Race> or <Nazarick> characters, this turn, it gets +1500 power. **ACT - {3 Per Turn}** [Put 1 **{0/0 Shalltear - 048}** from your Waiting Room to Clock] Draw 1 card.		*OLR*
OVL/SE54-54		**(N) 1/0 Albedo (Grotesque Race/Nazarick)** **CONT** - If you have 2 or more other <Grotesque Race> or <Nazarick> characters, this gets +2000 power. **AUTO - {CX Combo}** When the **Standby CX (63)** is placed in your CX Area, this turn, this gets +2500 power and the following ability, "**AUTO** - When this card's battle opponent is Reversed, look at up to 3 cards from the top of your deck, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, and put the rest back on top of your deck in any order."		*OLR & SP*
OVL/SE54-55	*Reprint*	**(OLR) 1/0 Shalltear (Grotesque Race/Nazarick)** **CONT** - During your turn, this gets +2000 power. **AUTO - {CX COMBO}** At the end of this card's attack, if you have the **Door CX (OVL/S99-074)** in the Climax Area, you have 2 or more other <Grotesque Race> or <Nazarick> characters, and the slot across from this has either no character or a Reversed character, choose up to 1 <Grotesque Race> or <Nazarick> character from your Waiting Room, add it to hand, then you may send this to Memory. If you do, at the start of your next Draw Phase, choose 1 {this card} from Memory, and place it on stage in any slot.		*OLR*

OVL/SE54-56		**(OLR) 1/0 Ainz (Grotesque Race/Nazarick)**		*OLR*	
	Reprint	**CONT** - During your turn, if you have 3 or more other <Grotesque Race> or <Nazarick> characters, this gets +2500 power. **AUTO** - **{CX Combo}** When this attacks, if you have the **Door CX (also reprinted - 82)** in your CX Area, and you have 3 or more other <Grotesque Race> or <Nazarick> characters, choose up to 1 <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand, and during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room.			
OVL/SE54-57		**(N) 2/2 Ainz (Grotesque Race/Nazarick)**		*OLR & SEC*	
		CONT - If all of your characters are <Grotesque Race> or <Nazarick>, this gains the following 2 abilities, - "**CONT** - During your turn, this gets +3000 power." - "**AUTO - ENCORE** [Discard 1 <Grotesque Race> or <Nazarick> character]" **AUTO** - When this is placed on stage by the effect of Standby, If you have 2 or more other <Grotesque Race> or <Nazarick> characters, look at up to 3 cards from the top of your deck, and put them back on top in any order.			
OVL/SE54-58		**Infinite Loyalty, Albedo**		*OLR*	
	Reprint	【CONT】 If you have 4 or more 《Grotesque Race》 or 《Nazarick》 characters, this card gets -1 level while in your hand. 【CONT】 During your turn, this card gets +500 power for each of your other 《Grotesque Race》 or 《Nazarick》 characters. 【AUTO】 [Put 1 card from your hand into your waiting room] When this card is placed on the stage from your hand, you may pay the cost. If you do, put the top card of your clock into your stock.			
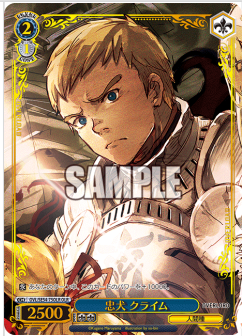
OVL/SE54-59	Reprint	**(OLR) 3/2 Albedo (Grotesque Race/Nazarick)** **CONT** - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand. **AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power. **AUTO** - [Discard 1 card] When this is placed on stage from hand, if you have another \<Grotesque Race\> or \<Nazarick\> character, you may pay cost. If you do, heal up to 1, then choose up to 1 \<Grotesque Race\> or \<Nazarick\> character in your Waiting Room, add it to hand.		OLR	
OVL/SE54-60	Reprint	**(OLR) 3/2 Ainz (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, you may Heal 1. **AUTO** - {CX Combo} [(1) Discard 1 \<Grotesque Race\> or \<Nazarick\> character] When this attacks, if you have the **Door CX (OVL/SE51-60)** in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, choose 1 of the following 2 effects and resolve it, "Your opponent sends all of their Stock to Waiting Room, then puts an equal number of cards from the top of their deck into Stock, then deal 1 damage to your opponent." "Deal 3 damage to your opponent."		OLR	
OVL/SE54-61		**(N) 3/2 Albedo (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage by the effect of Standby, cboose 1 character in your Waiting Room, you may add it to hand. **AUTO** - {CX Combo} At the start of your Encore Step, if you have the **Standby CX (64)** in your CX Area, choose 1 of the following 2 effects and resolve it, a) "(1) You may pay cost. If you do, heal 1." b) "[(2) Discard 1 card] If this is in your front row, you may pay cost. If you do, deal 2 damage to your opponent. If that damage is cancelled, you may deal 1 damage to your opponent."		OLR & SP	

OVL/SE54-62		**(OLR) 3/2 Albedo (Grotesque Race/Nazarick)** **AUTO** - When this is placed on stage from hand, or by the AUTO effect of {Unknown Albedo}, you may Heal 1. **AUTO - {CX Combo}** When this attacks, if you have the **Standby CX (OVL/S99-073)** in your Climax Area, and you have 2 or more other <Grotesque Race> or <Nazarick> characters, deal 1 damage to your opponent, then until the end of your opponent's next turn, during your opponent's Climax Phase or this card's battle, you do not take damage from the AUTO effects of your opponent's characters.		*OLR*	
	Reprint				
OVL/SE54-63		**(N) Standby CX**		*OLR*	
OVL/SE54-64		**(N) Standby CX**		*OLR & AGR*	
OVL/SE54-65		**(N) 0/0 Evileye (Grotesque Race/Blue Rose)** **CONT** - During your turn, this gets +2000 power. **AUTO** - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, mill 2, then choose up to 1 Level X or lower Blue or <Raven Black> character from your Waiting Room, and add it to hand. X equals the sum of Levels of cards milled by this effect.		*OLR*	

OVL/SE54-66		**(N) 0/0 Zanac (Humanoid Race/Royalty)** **AUTO - ALARM** - If this is the top card of your Clock, at the start of your Main Phase, look at up to 3 cards from the top of your deck, and put them back on top in any order.	*OLR*
OVL/SE54-67	*Reprint*	**(OLR) 0/0 Cocytus (Grotesque Race/Nazarick)** **CONT** - If all of your characters are <Grotesque Race> or <Nazarick>, this gets +1000 power. **CONT** - During your opponent's turn, if you have another <Grotesque Race> or <Nazarick> character, this gets +1500 power. **AUTO** - At the start of your opponent's Attack Phase, you may move this to an empty Front Row slot with a character in the slot across from it.	*OLR*
OVL/SE54-68		**(N) 0/0 Evileye (Grotesque Race/Blue Rose)** **AUTO** - [(1) Discard 1 card] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand. **AUTO** - **{CX Combo}** [(1) Send this to Waiting Room] During your CX Phase, when the **Pants CX (081)** is placed in your CX Area, if you are level 2 or higher, you may pay cost. If you do, choose up to 1 **{New 3/2 Evileye - 078}** from your hand. place it on stage in this card's former slot.	*OLR*

OVL/SE54-69		**(N) 0/0 Warrior Takemikazuchi (Grotesque Race/Nazarick)** **AUTO** - [Discard 1 <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 **"Four-Arm Warrior, Cocytus - OVL/S99-076"**, place it on stage in any slot, and shuffle your deck afterwards, and this turn, it gets +1000 power. **AUTO** - When this attacks, if all of your characters are <Grotesque Race> or <Nazarick>, this turn, this gets +X power. X is equal to the number of your opponent's characters times 1000.		*OLR*	
OVL/SE54-70		**(N) 1/0 Evileye (Grotesque Race/Blue Rose)** **CONT** - During your turn, this gets +4000 power. **AUTO** - **{CX Combo}** At the end of this card's attack, if you have the **Pants CX (80)** in your CX Area, put up to 1 card from the top of your deck into Stock, and until the end of your opponent's next turn, this gets +1000 power and the following ability, "**AUTO** - When this is front attacked, reveal the top card of your deck. If that card is a level 1 or lower character, you may return this to hand."		*OLR*	
OVL/SE54-71		**(N) 1/0 Lakyus (Humanoid Race/Blue Rose)** **CONT** - If you have 2 or more other Blue or <Raven Black> characters, this gets +2500 power and this cannot be targeted by your opponent's effects. **AUTO** - When this attacks, if you have a CX with a Pants Trigger in your CX Area, and you have another Blue or <Raven Black> character, reveal the top card of your deck. If that cards ia a Blue or <Raven Black> character, add it to hand.		*OLR*	

OVL/SE54-72		**(N) 1/0 Renner (Humanoid Race/Royalty)** **CONT** - During your turn, all of your other Blue or <Raven Black> characters get +1000 power. **AUTO** - When your CX is placed on the CX Area, choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice"	*OLR*
OVL/SE54-73		**(N) 1/1 Gazef (Humanoid Race)** **AUTO** - When this attacks, if you have 2 or more other Blue or <Raven Black> characters, perform the following attack 6 times, "Choose 1 of your opponent's front row characters, this turn, it gets -500 power." **AUTO - ENCORE** [Discard 1 character]	*OLR*
OVL/SE54-74		**(N) 2/1 Renner (Humanoid Race/Royalty)** **AUTO** - [Discard 1 Blue or <Raven Black> character] When this is placed on stage from hand, you may pay cost. If you do, declare deck or Waiting Room, search the declared area for up to 1 {2/1 Climb Below}, show it to your opponent, and add it to hand. If you declared deck, shuffle your deck. **AUTO** - When this is Reversed, if the battle opponent's Level is 2 or lower, you may send that character to the bottom of your opponent's deck.	*OLR*

OVL/SE54-75		**(N) 2/1 Climb (Humanoid Race)** **CONT** - During your turn, this gets +10000 power. *Note: Has 2 Souls.*		*OLR*
OVL/SE54-76		**(N) 2/1 Brain (Humanoid Race)** **CONT** - If you have 4 or more Blue or <Raven Black> characters, this gets -1 Level in hand. **AUTO** - When this is placed on stage from hand, if you have 2 or more other characters, until the end of your opponent's next turn, this gets +3500 power and the following 2 abilities, - "**CONT - BODYGUARD**" - "**AUTO** - At the start of your opponent's Encore Step, send this to Waiting Room."		*OLR*
OVL/SE54-77		**(N) 2/1 Evileye (Grotesque Race/Blue Rose)** **AUTO** - When this is placed on stage from hand, if you have 4 or more other Blue or <Raven Black> characters, choose 1 Blue or <Raven Black> character in your Waiting Room, you may send it to Stock. **AUTO** - [Send this to Waiting Room] When your other Blue or <Raven Black> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +3000 power.		*OLR*

OVL/SE54-78		**(N) 3/2 Evileye (Grotesque Race/Blue Rose)** **CONT** - If you have 3 or more other characters, this gets +4000 power and the following ability, "**AUTO** - During this card's battle, when the damage you take is not cancelled, choose 1 character in your Waiting Room, you may send it to the bottom of your Stock." **AUTO** - When this is placed on stage from hand, you may Heal 1. **AUTO** - **{CX Combo}** [(3) Discard 1 card] When this attacks, if you have the **Pants CX (81)** in your CX Area, deal 1 damage to your opponent, then you may pay cost. If you do, deal 2 damage to your opponent.	*OLR & SP*
OVL/SE54-79 *Reprint*		**(N) 3/2 Jircniv (Humanoid Race/Emperor)** **CONT** - If this is in the Front Row, all of your Blue or <Raven Black> characters get +1500 power. **AUTO** - [Discard 2 cards] When this is placed on stage from hand, you may pay cost. If you do, choose up to 3 cards in your opponent's Waiting Room, your opponent Shuffles them into their deck.	*OVL*
OVL/SE54-80		**(N) Pants CX**	*OLR*
OVL/SE54-81		**(N) Pants CX**	*OLR*
OVL/SE54-82 *Reprint*		**(AGR) Door CX**	*AGR*