












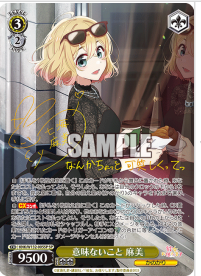






































<b>No./100:</b> KNK/W132-001	<b>100</b>						
		<b>(RR) 0/0 Mami (Rent-A-GF)</b>  <b>CONT</b> - If a CX is in your CX Area, this card in any area gains Wind Trigger.  <b>CONT</b> - You cannot play Events or BACKUPS from hand.  <i>*Note: Has a Soul Trigger</i>			SR & SSP		
KNK/W132-002		<b>(R) 0/0 Mami (Rent-A-GF)</b>  <b>AUTO</b> - When this is placed on stage from hand, if you have 2 or more other <Rent-A-GF> characters, you may draw 1 card, if you do, discard 1 card.  <b>AUTO</b> - [(1 Discard 1 card)] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <Rent-A-GF> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.			SR & SEC		
KNK/W132-003		<b>(R) 1/0 Mami (Rent-A-GF)</b>  <b>AUTO</b> - {CX Combo} [Put 1 card from your hand to Stock] When this attacks, if you have the <b>Wind CX (014)</b> in your CX Area, and you have 2 or more other <Rent-A-GF> characters, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 2 <Rent-A-GF> characters or {1/0 Event - 013} from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room.			SR & SP		
KNK/W132-004		<b>(R) 3/2 Mami (Rent-A-GF)</b>  <b>CONT</b> - If you have 4 or more CXes with a Wind Trigger in your Waiting Room, this gets -1 Level in hand.  <b>CONT</b> - If you have 2 or more other <Rent-A-GF> characters, this gets +3000 power.  <b>AUTO</b> - {1 Per Turn} During the turn this is placed on stage from hand, when this card's damage is cancelled, mill 1, then deal X damage to your opponent. X equals the Level of the milled card +1.		SP			

KNK/W132-005	 <p><b>(R) 3/2 Mami (Rent-A-GF)</b></p> <p><b>AUTO</b> - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, send up to 1 card from the bottom of your Clock to Waiting Room, then choose up to 1 &lt;Rent-A-FG&gt; character in your Waiting Room, add it to hand.</p> <p><b>AUTO</b> - {CX Combo} [Discard 1 card] When this attacks, if you have the <b>Wind CX (015)</b> in your CX Area, and you have another &lt;Rent-A-GF&gt; character, you may pay cost. If you do, reveal the top 8 cards of your deck, shuffle your deck, then deal X damage to your opponent. X is equal to the number of Wind Triggers revealed.</p>	  <p><b>SR &amp; SP</b></p>		
KNK/W132-006	 <p><b>(U) 0/0 Mami (Rent-A-GF)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, choose 1 of your opponent's characters and 1 of its Traits, this turn, that character loses that Trait.</p> <p><b>AUTO</b> - When this is Reversed, if the battle opponent's level is 0 or lower, you may send that character to Stock. If you do, put the bottom card of your opponent's Stock into Waiting Room.</p>	 <p><b>SR</b></p>		
KNK/W132-007	 <p><b>(U) 0/0 Mami (Rent-A-GF)</b></p> <p><b>ACT - BRAINSTORM</b> [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX with a Wind Trigger among them repeat the following effect, "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room."</p>	 <p><b>SR</b></p>		
KNK/W132-008	 <p><b>(U) 0/0 Mami (Rent-A-GF)</b></p> <p><b>AUTO</b> - (2) When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 CX with a Wind Trigger, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>	 <p><b>SR</b></p>		





















KNK/W132-009	 <p><b>(U) 1/0 Mami (Rent-A-GF)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, reveal the top card of your deck. If that card is a &lt;Rent-A-GF&gt; character or <b>{Yellow U 1/0 Event - 013}</b>, choose 1 of your opponent's front row characters, this turn, it gets -6000 power.</p> <p><b>AUTO</b> - [Discard 1 &lt;Rent-A-GF&gt; character] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.</p>	 <p><b>SR</b></p>			
KNK/W132-010	 <p><b>(U) 1/0 Mami (Rent-A-GF)</b></p> <p><b>CONT</b> - You can choose your own characters for the effect of your Wind trigger.</p> <p><b>CONT</b> - All of your other <b>{2/0 Vanilla Mami - 011}</b> gains the following ability, "AUTO - When this card's battle opponent is Reversed, you may send that character to the bottom of your opponent's deck."</p> <p><b>CONT</b> - During your turn, all of your other &lt;Rent-A-GF&gt; characters get +1000 power.</p>	 <p><b>SR</b></p>			
KNK/W132-011	 <p><b>(U) 2/0 Mami Vanilla (Rent-A-GF)</b></p>	 <p><b>SR</b></p>			
KNK/W132-012	 <p><b>(C) 2/1 Mami (Rent-A-GF)</b></p> <p><b>CONT</b> - ASSIST Level x 500.</p> <p><b>AUTO</b> - (1) When your opponent's character is returned to hand from stage, you may pay cost. If you do, draw 1 card, then choose 1 card in your hand, send it to Stock.</p>	 <p><b>SR</b></p>			









KNK/W132-013	 <p><b>(U) 1/0 Event</b></p> <p>[Rest 1 of your Standing &lt;Rent-A-GF&gt; characters] You may pay cost. If you do, choose 1 of your opponent's back row level 1 or lower characters, send it to Waiting Room.</p>	 <p>SR</p>			
KNK/W132-014	 <p><b>(CR) Wind CX</b></p>	 <p>RRR</p>			
KNK/W132-015	 <p><b>(CR) Wind CX</b></p>	 <p>RRR</p>			
KNK/W132-016	 <p><b>(RR) 0/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card.</p> <p><b>AUTO</b> - When this attacks, choose 1 of your other &lt;Rent-A-GF&gt; characters, this turn, it gets +X power. X equals the number of your other &lt;Rent-A-GF&gt; characters times 500.</p>	  <p>SR &amp; SSP</p>			
KNK/W132-017	 <p><b>(RR) 1/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - During your turn, this gets +2000 power.</p> <p><b>AUTO</b> - {CX Combo} When the <b>Bar CX (038)</b> is placed in your CX Area, if this is in your front row, and you have 3 or more other characters, look at up to 4 cards from the top of your deck, choose up to 1 &lt;Rent-A-GF&gt; character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room, and this turn, this gains the following ability, "<b>AUTO</b> - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."</p>	  <p>SR &amp; SP</p>			

KNK/W132-018	 <p><b>(RR) 3/2 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO - {CX Combo}</b> When this attacks, if you have the <b>Bar CX (039)</b> in your CX Area, and you have 2 or more other &lt;Rent-A-GF&gt; characters, until the end of your opponent's next turn, this gets +2000 power and the following 2 abilities,</p> <p>- <b>"CONT</b> - This cannot be targeted by your opponent's effects."</p> <p>- <b>"AUTO</b> - When the character across from this attacks, look at up to 2 cards from the top of your deck, choose up to 2 cards from among them, place them on top of your deck in any order, and send the rest to Waiting Room."</p> <p><b>AUTO</b> - When this is sent from Stage to Waiting Room, you may return this to hand. If you do, choose up to 1 &lt;Rent-A-GF&gt; character in your Waiting Room, send it to Stock.</p>	  <p>SR &amp; SP</p>			
KNK/W132-019	 <p><b>(R) 0/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO - {CX Combo}</b> [(1) Send this to Waiting Room] During your CX Phase, when the <b>Bar CX (039)</b> is placed in your CX Area, if you are Level 2 or higher, you may pay cost. If you do, choose up to 1 {3/2 Sumi - 018} from your hand, place it on stage in this card's former slot.</p> <p><b>ACT - BRAINSTORM</b> [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.</p>	 <p>SR</p>			
KNK/W132-020	 <p><b>(R) 0/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this attacks, choose 1 of your &lt;Rent-A-GF&gt; characters, this turn, it gets +1500 power.</p> <p><b>AUTO</b> - When this card's battle opponent is Reversed, choose 1 of your other &lt;Rent-A-GF&gt; characters, Rest it, and move it to an empty Back Row slot.</p>	  <p>SR &amp; SEC</p>			
KNK/W132-021	 <p><b>(R) 0/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [Put 1 &lt;Rent-A-GF&gt; character from your Waiting Room on the bottom of your Clock] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck. If that card is a &lt;Rent-A-GF&gt; character or {U 1/0 Green Event - 037}, add it to hand.</p>	 <p>SR</p>			

























KNK/W132-022		<b>(R) 0/0 Mini (Rent-A-GF/Cosplay)</b> <b>AUTO</b> - When this is sent from Stage to Waiting Room, look at up to 3 cards from the top of your deck, choose up to 1 CX from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.	 	SR & SP		
KNK/W132-023		<b>(R) 3/2 Mini (Rent-A-GF/Cosplay)</b> <b>AUTO</b> - When this is placed on stage from hand, mill 2, then deal X damage to your opponent. X is equal to the number of Soul Triggers milled. <b>AUTO - {CX Combo}</b> When this attacks, if you have the <b>Salvage Splitsoul CX (040)</b> in your CX Area, you may send the bottom card of your Clock to Waiting Room.	 	SR & SP		
KNK/W132-024		<b>(U) 0/0 Chizuru (Rent-A-GF/Diamond)</b> <b>AUTO</b> - [Discard 1 card] When you Trigger a CX with a Bar Trigger, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand. <b>ACT</b> - [Rest this] Choose 1 of your <Rent-A-GF> characters, this turn, it gets +1500 power.		SR		
KNK/W132-025		<b>(U) 0/0 Mini (Rent-A-GF/Cosplay)</b> <b>AUTO</b> - At the start of your CX Phase, choose 1 of your characters, this turn, it gets +1000 power. <b>ACT - BRAINSTORM</b> [(1) Rest 2 of your characters] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.		SR		









KNK/W132-026		<p><b>(U) 1/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - All of your other &lt;Rent-A-GF&gt; characters gets +500 power.</p> <p><b>ACT</b> - [Send this to Waiting Room] Choose 1 {New RR 1/0 Sumi} in your Waiting Room, place it on stage in this card's former slot.</p>		SR			
KNK/W132-027		<p><b>(U) 1/0 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - This ability activates up to once per turn. When you use an ACT, this turn, this gets +1500 power and the following ability, "<b>AUTO</b> - When this attacks, reveal the top card of your deck. If that card is Level 1 or higher, send it to Stock."</p>		SR			
KNK/W132-028		<p><b>(U) 3/2 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [Discard 1 &lt;Rent-A-GF&gt; character] When this is placed on stage from hand, you may pay cost. If you do, choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, add it to hand.</p> <p><b>AUTO</b> - (1) When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.</p>		SR			
KNK/W132-029		<p><b>(U) 3/2 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - If this is in the Front Row, all of your &lt;Rent-A-GF&gt; characters get +1500 power.</p> <p><b>AUTO</b> - (1) When this attacks, you may pay cost. If you do, this turn, this gets +1000 power and the following ability, "<b>AUTO</b> - When this card's battle opponent is Reversed, you may place that character on top of your opponent's deck."</p>		SR			

KNK/W132-030	 <p><b>(C) 0/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, this turn, this gets +1500 power.</p> <p><b>AUTO</b> - (1) When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 CX, show it to your opponent, then choose up to 1 CX in your hand, show it to your opponent, swap them, and shuffle your deck afterwards.</p>	 <p>SR</p>			
KNK/W132-031	 <p><b>(C) 1/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, choose 1 {2/1 Chizuru - 035} in your Waiting Room, you may place it underneath this card face-up as a Marker.</p> <p><b>ACT</b> - (1) Choose 1 {2/1 Chizuru - 035} underneath this card as a Marker and this card, swap them. If you do, at the end of your opponent's next turn, swap them back.</p>	 <p>SR</p>			
KNK/W132-032	 <p><b>(C) 1/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, mill 2, and this turn, this gets +X power. X equals the number of &lt;Rent-A-GF&gt; characters milled times 2000.</p> <p><b>AUTO</b> - When this attacks, if the Level of the character across from this is 2, this turn, this gets +4000 power and +1 Soul.</p>	 <p>SR</p>			
KNK/W132-033	 <p><b>(C) 2/1 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - [Discard 2 cards] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send it to Memory.</p> <p><b>ACT</b> - BACKUP +2500</p>	 <p>SR</p>			
















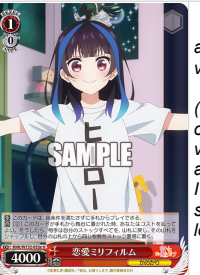






KNK/W132-034		<p><b>(C) 2/1 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When a CX is placed in your CX Area, choose 1 of your characters, until the end of your opponent's next turn, it gets +3500 power and the following ability, "<b>CONT</b> - This cannot be targeted by your opponent's effects."</p> <p><b>ACT</b> - [(2) Discard 1 card, Rest this] Choose 1 card in your Clock, add it to hand.</p>		SR			
KNK/W132-035		<p><b>(C) 2/1 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - For each of your other &lt;Rent-A-GF&gt; characters, this gets +1500 power.</p>		SR			
KNK/W132-036		<p><b>(C) 2/1 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - {1 Per Turn} When you use an ACT, this turn, this gets +X power. X equals the number of your other &lt;Rent-A-GF&gt; characters times 500.</p> <p><b>AUTO</b> - When this attacks, if the Level of the character across from this is 3 or higher, this turn, this gets +6000 power.</p>		SR			
KNK/W132-037		<p><b>(U) 1/0 Event</b></p> <p>If you have 1 or less &lt;Rent-A-GF&gt; characters, this cannot be played from hand.</p> <p>Mill up to 2. If that is a level 1 or higher card among them, mill up to 2. Choose 1 level X or lower &lt;Rent-A-GF&gt; character in your Waiting Room, add it to hand. X is equal to the number of Level 1 or higher cards milled by this effect.</p>		SR			
KNK/W132-038		<p><b>(CR) Bar CX</b></p>		RRR			









KNK/W132-039	 <p><b>(CR) Bar CX</b></p>	 <p>RRR</p>			
KNK/W132-040	 <p><b>(CR) Salvage Splitsoul CX</b></p>	 <p>RRR</p>			
KNK/W132-041	 <p><b>(RR) 0/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 1 or lower character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p> <p><b>AUTO</b> - At the start of your opponent's Attack Phase, if there is a character in the slot across from this, you may move this to an empty Front Row slot.</p>	  <p>SR &amp; SEC</p>			
KNK/W132-042	 <p><b>(RR) 1/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - For each of your other &lt;Rent-A-GF&gt; characters, this gets +500 power.</p> <p><b>AUTO</b> - {CX Combo} When the <b>Door CX (068)</b> is placed in your CX Area, if this is in your front row, and all of your characters are &lt;Rent-A-GF&gt;, search your deck for up to 1 &lt;Rent-A-GF&gt; character, show it to your opponent, add it to hand, and shuffle your deck afterwards, and until the end of your opponent's next turn, this gets +1000 power.</p>	  <p>SR &amp; SP</p>			
KNK/W132-043	 <p><b>(RR) 3/2 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [Send 1 of your other &lt;Rent-A-GF&gt; characters on stage to Waiting Room] When this is placed on stage from hand or by the ACT effect of {2/1 Chizuru - 054}, you may pay cost. If you do, put the bottom card of your Clock into Stock.</p> <p><b>AUTO</b> - {CX Combo} (2) When this attacks, if you have the <b>Door CX (069)</b> in your CX Area, and you have 2 or more other &lt;Rent-A-GF&gt; characters, you may pay cost. If you do, this turn, this gains the following ability, "AUTO - {3 Per Turn} When this card's damage is cancelled, you may deal 2 damage to your opponent."</p>	 <p>SP</p>			

KNK/W132-044		(R) 0/0 Chizuru (Rent-A-GF/Diamond) <b>AUTO</b> - When this is placed on stage from hand, you may perform the following effect, "Search your deck for up to 1 CX with a Door Trigger, show it to your opponent, then choose up to 1 CX with a Door Trigger in your hand, show it to your opponent, swap them, and shuffle your deck afterwards."		SR			
KNK/W132-045		(R) 0/0 Chizuru (Rent-A-GF/Diamond) <b>AUTO</b> - When a CX is placed in your CX Area, choose 1 of your characters, thsi turn, it gets +1000 power. <b>ACT - BRAINSTORM</b> [(1) Rest 2 of your characters] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them repeat the following effect, "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room."		SR			
KNK/W132-046		(R) 2/2 Sumi (Rent-A-GF/Diamond) <b>CONT</b> - For each of your other <Rent-A-GF> characters, this gets +1000 power. <b>AUTO</b> - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice. <b>AUTO - ENCORE</b> [Discard 1 <Rent-A-GF> character]		SR			
KNK/W132-047		(R) 3/2 Chizuru (Rent-A-GF/Diamond) <b>CONT</b> - If you have 4 or more <Rent-A-GF> characters, this gets -1 Level in hand. <b>CONT</b> - During your turn, for each of your other <Rent-A-GF> characters, this gets +1000 power. <b>AUTO</b> - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, put the bottom card of your Clock into Stock.		SR			











KNK/W132-048	 <p>(R) 3/2 Sumi (Rent-A-GF/Diamond)</p> <p><b>AUTO</b> - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, and put them back on top in any order.</p> <p><b>AUTO</b> - When this is placed on stage from hand, you may perform the following effect, "Your opponent chooses 1 CX from their Waiting Room, and shuffles all other cards from their Waiting Room into their deck."</p>	  <p>SR &amp; SSP</p>		
KNK/W132-049	 <p>(R) 3/2 Chizuru (Rent-A-GF/Diamond)</p> <p><b>AUTO</b> - When this is placed on stage by the effect of Standby, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p> <p><b>AUTO</b> - {CX Combo} [Discard 2 cards] When this attacks, if you have the Standby CX (070) in your CX Area, you may pay cost. If you do, deal 3 damage to your opponent.</p>	 <p>SR</p>		
KNK/W132-050	 <p>(U) 0/0 Chizuru (Rent-A-GF/Diamond)</p> <p><b>CONT</b> - ASSIST +500</p> <p><b>ACT</b> - [Send this to Waiting Room] If you are level 1 or higher, choose 1 {New RR 1/0 Chizuru} in your Waiting Room, place it on stage in this card's former slot.</p> <p><i>Note: This Chizuru is using Hiragana (ちづる) and not Kanji like usual (千鶴)</i></p>	 <p>SR</p>		
KNK/W132-051	 <p>(U) 0/0 Chizuru (Rent-A-GF/Diamond)</p> <p><b>AUTO</b> - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 Event from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.</p> <p><b>AUTO</b> - When this is Reversed, if the battle opponent's Level is 0 or lower, you may Reverse that character.</p>	 <p>SR</p>		















KNK/W132-052		<p><b>(U) 1/0 Renai Miri Film (Rent-A-GF)</b></p> <p><b>CONT</b> - This card can be played without meeting Color requirement.</p> <p><b>AUTO</b> - (2) When this is placed on stage from hand, you may pay cost. If you do, your opponent sends all of their Stock to their deck and shuffles their deck, then puts an equal number of cards from the top of their deck into Stock.</p>					<p>a, b, c, d, e versions</p> <p>(they have one SR version each as well but I'm short on space here lol)</p>
KNK/W132-053		<p><b>(U) 2/1 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - If you have 4 or more &lt;Rent-A-GF&gt; characters, this gets -1 Level in hand.</p> <p><b>CONT</b> - All of your other &lt;Rent-A-GF&gt; characters gets +1000 power.</p> <p><b>AUTO</b> - When a Door CX is placed in your CX Area, if you have another &lt;Rent-A-GF&gt; characters, look at up to 3 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room.</p>		SR			
KNK/W132-054		<p><b>(U) 2/1 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this card's battle opponent is Reversed, you may send this to Memory. If you do, at the start of your next Draw Phase, choose 1 {this card} from Memory, and place it on stage in any slot.</p> <p><b>ACT</b> - [Discard 1 card, Send this to Waiting Room] If you are Level 3 or higher, choose 1 {3/2 Chizuru - 043} from your Waiting Room, place it on stage in this card's former slot.</p>		SR			
KNK/W132-055		<p><b>(U) 3/2 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - For each of your other &lt;Rent-A-GF&gt; characters, this gets +500 power.</p> <p><b>AUTO</b> - [Send this to the bottom of your Deck] While this is in your Waiting Room, at the start of your First Turn, you may pay cost. If you do, draw 2 cards, then discard 2 cards.</p> <p><b>AUTO</b> - [(3) Discard 1 &lt;Rent-A-GF&gt; character] When this attacks, you may pay cost. If you do, your opponent reveals the top 5 cards of their deck, shuffles their deck, then send the top X cards of their deck to Clock. X equals the number of CXes revealed.</p>		SR			

KNK/W132-056	 <p><b>(C) 0/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - if this has a Marker underneath it, this gets +3000 power.</p> <p><b>AUTO</b> - When this is placed on stage from hand, reveal the top card of your deck. If that card is a &lt;Rent-A-GF&gt; character or an Event, you may put it underneath this card Face-down as a Marker.</p>	 <p>SR</p>			
KNK/W132-057	 <p><b>(C) 0/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, choose 1 card from your Level Zone and 1 card from your Waiting Room, you may swap them.</p> <p><b>ACT</b> - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 &lt;Rent-A-GF&gt; character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>	 <p>SR</p>			
KNK/W132-058	 <p><b>(C) 0/0 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this attacks, choose 1 of your &lt;Rent-A-GF&gt; characters, this turn, it gets +1500 power.</p> <p><b>AUTO</b> - (1) At the start of your opponent's attack phase, you may pay the cost. If you do, move this to an empty slot in your back row.</p>	 <p>SR</p>			
KNK/W132-059	 <p><b>(C) 0/0 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, mill 2. If there is a CX with a Door Trigger milled, choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, you may send it to Stock.</p> <p><b>AUTO</b> - When this is placed on stage from hand, this turn, this gets +1500 power.</p>	 <p>SR</p>			






















KNK/W132-060		(C) 1/0 Chizuru (Rent-A-GF/Diamond) <b>CONT</b> - All of your other CXes with a Door Trigger in any area gains a Soul Trigger. <b>AUTO</b> - When you Trigger a card with a Soul Trigger, choose 1 of your characters, this turn, it gets +1500 power.		SR			
KNK/W132-061		(C) 1/0 Sumi (Rent-A-GF/Diamond) <b>AUTO</b> - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice. <b>AUTO</b> - When this is Reversed, if the battle opponent's Level is 1 or lower, you may Reverse that character.		SR			
KNK/W132-062		(C) 1/0 Sumi (Rent-A-GF/Diamond) <b>AUTO</b> - When this attacks, choose 1 of your other <Rent-A-GF> characters, until the end of your opponent's next turn, it gets +2000 power and "AUTO - ENCORE [Discard 1 character]".		SR			
KNK/W132-063		(C) 1/1 Chizuru (Rent-A-GF/Diamond) <b>AUTO</b> - When you use this card's BACKUP, if you have a <Rent-A-GF> character, you or your opponent mills 3. <b>ACT</b> - BACKUP +2000		SR			









KNK/W132-064	A character card for Chizuru, level 1, with a red jacket and white shirt. The card has a 'SAMPLE' watermark and a power of 3500. The text on the card is in Japanese.	<p><b>(C) 1/1 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 &lt;Rent-A-GF&gt; character, send it to Memory, and shuffle you deck afterwards. At the start of your next turn, add that character in your Memory to hand.</p> <p><b>AUTO</b> - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to Memory.</p>	A character card for Chizuru, level 1, with a red jacket and white shirt. The card has a 'SAMPLE' watermark and a power of 3500. The text on the card is in Japanese.	SR			
KNK/W132-065	A character card for Chizuru, level 2, with glasses and a green shirt. The card has a 'SAMPLE' watermark and a power of 6500. The text on the card is in Japanese.	<p><b>(C) 2/1 Chizuru (Rent-A-GF/Diamond)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, reveal the top card of your deck. If that card is level 1 or lower, send it to Stock.</p> <p><b>ACT</b> - [(1) Discard 1 card, Send this to Memory] Choose up to 1 {3/2 Chizuru - 047} from your hand, place it on stage in this card's former slot, and at the start of the Encore Step, return that character to hand, and choose {this card} in your Memory, place in on stage in that character's former slot.</p>	A character card for Chizuru, level 2, with glasses and a green shirt. The card has a 'SAMPLE' watermark and a power of 6500. The text on the card is in Japanese.	SR			
KNK/W132-066	A character card for Sumi, level 2, with red hair and a pink shirt. The card has a 'SAMPLE' watermark and a power of 7000. The text on the card is in Japanese.	<p><b>(C) 2/2 Sumi (Rent-A-GF/Diamond)</b></p> <p><b>CONT</b> - For each of your other &lt;Rent-A-GF&gt; characters, this gets +500 power.</p> <p><b>AUTO</b> - (1) At the start of Encore Step, if you do not have any other Rested characters in your Front Row, you may pay cost. If you do, Rest this.</p> <p><b>ACT</b> - [Send this to Stock] Choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, add it to hand.</p>	A character card for Sumi, level 2, with red hair and a pink shirt. The card has a 'SAMPLE' watermark and a power of 7000. The text on the card is in Japanese.	SR			
KNK/W132-067	An event card titled '女優・一ノ瀬ちづる主演の映画作品を作りたい' (I want to make a movie starring actress Ichinose Chizuru). It has a power of 0 and a cost of 4500. The card has a 'SAMPLE' watermark.	<p><b>(U) 2/0 Event</b></p> <p>Look at up to 4 cards from the top of your deck, choose up to 1 &lt;Rent-A-GF&gt; character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.</p> <p>Choose 1 card in your Level Zone and 1 card in your Waiting Room, you may swap them.</p> <p><b>AUTO - EXPERIENCE</b> [(2) Send this face-up card to Memory, Send 1 &lt;Rent-A-GF&gt; character in your Waiting Room to your Level Zone] If this is in your Level Zone, at the start of your Main Phase, you may pay cost. If you do, choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, add it to hand.</p>	An event card titled '女優・一ノ瀬ちづる主演の映画作品を作りたい' (I want to make a movie starring actress Ichinose Chizuru). It has a power of 0 and a cost of 4500. The card has a 'SAMPLE' watermark.	SR			
KNK/W132-068	A character card for Door CX, level 1, with brown hair and a purple shirt. The card has a 'SAMPLE' watermark and a power of 1000. The text on the card is in Japanese.	<p><b>(CR) Door CX</b></p>	A character card for Door CX, level 1, with brown hair and a purple shirt. The card has a 'SAMPLE' watermark and a power of 1000. The text on the card is in Japanese.	RRR			

KNK/W132-069	 <p><b>(CR) Door CX</b></p>	  <p>RRR &amp; AGR</p>		
KNK/W132-070	 <p><b>(CR) Standby CX</b></p>	 <p>RRR</p>		
KNK/W132-071	 <p><b>(RR) 0/0 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - When this is attacks, you may reveal up to 3 cards from the top of your deck. If you revealed 1 or more, choose up to 1 &lt;Rent-A-GF&gt; character or {Blue U 3/3 Event - 096} from among them, add it to hand, send the rest to Waiting Room, and discard 1 card.</p> <p><b>AUTO</b> - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send that character to the bottom of your opponent's deck.</p>	  <p>SR &amp; SEC</p>		
KNK/W132-072	 <p><b>(RR) 1/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - During your turn, for each of your opponent's characters, this gets +1000 power.</p> <p><b>AUTO</b> - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost. If you do, choose 1 Level 0 or lower &lt;Rent-A-GF&gt; character in your Waiting Room, place it on stage in any slot.</p> <p><b>AUTO</b> - [Send 1 of your other &lt;Rent-A-GF&gt; characters on stage to Waiting Room] When this attacks, you may pay cost. If you do, reveal the top card of your deck. If that card is a &lt;Rent-A-GF&gt; character or {New 1/0 Blue Event - 095}, add it to hand.</p>	  <p>SR &amp; SEC</p>		
KNK/W132-073	 <p><b>(RR) 3/2 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>AUTO</b> - {CX Combo} (1) While this is in your Waiting Room, if you are level 3 or higher, during your CX Phase, when the <b>Pants CX (097)</b> is placed in your CX Area, you may pay cost. If you do, place this on stage in any slot.</p> <p><b>AUTO</b> - When this attacks, choose up to 1 card in your opponent's Waiting Room, place it on the top or bottom of their deck.</p> <p><b>AUTO</b> - [(2) Discard 1 &lt;Rent-A-GF&gt; character] When this attacks, you may pay cost. If you do, mill 1, then deal X damage to your opponent. X is equal to the cost of the milled card +1.</p>	  <p>SR &amp; SP</p>		











KNK/W132-074		(R) 0/0 Ruka (Rent-A-GF/Ribbon) <b>AUTO - {CX Combo}</b> When the <b>Pants CX (098)</b> is placed in your CX Area, if you have another <Rent-A-GF> character, reveal the top card of your deck, choose up to 1 Level X or lower <Rent-A-GF> character from your Waiting Room, and add it to hand. X equals the Level of the revealed card. <b>ACT - [(1) Send 1 of your other characters on stage to Waiting Room, Rest this]</b> Look at up to 2 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.		SR			
KNK/W132-075		(R) 0/0 Ruka (Rent-A-GF/Ribbon) <b>CONT -</b> You may choose a {R 0/0 Ruka CXC - 074} or {New R 2/1 Ruka CXC - 079} in your Waiting Room for the effect of Pants Trigger. <b>ACT - BRAINSTORM [(1) Rest this]</b> Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.	 	SR & SSP			
KNK/W132-076		(R) 0/0 Mini (Rent-A-GF/Cosplay) <b>CONT -</b> All of your <Rent-A-GF> characters in your Clock gains "AUTO - SHIFT Lv.0" <b>ACT - [(2) Rest this]</b> Choose 1 character in your Waiting Room, add it to hand.		SR			
KNK/W132-077		(R) 0/0 Mini (Rent-A-GF/Cosplay) <b>CONT - ALARM -</b> If this is on top of your Clock, all of your <Rent-A-GF> characters gain the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."	 	SR & SSP			

KNK/W132-078	 <p><b>(R) 0/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>AUTO</b> - [(1) Put the top card of your deck into Clock] When this is sent from stage to Waiting Room, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 2 &lt;Rent-A-GF&gt; characters or {<b>New 1/0 Blue Event - 095</b>} from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room.</p>	 <p>SR</p>			
KNK/W132-079	 <p><b>(R) 2/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.</p> <p><b>CONT</b> - If you have 2 or more other &lt;Rent-A-GF&gt; characters, this gets +1000 power.</p> <p><b>AUTO</b> - {<b>CX Combo</b>} When this attacks, if you have the <b>Pants CX (099)</b> in your CX Area, and you have 2 or more other &lt;Rent-A-GF&gt; characters, look at up to 4 cards from the top of your deck, choose up to 1 &lt;Rent-A-GF&gt; character or {<b>1/0 Event - 095</b>} from among them, show it to your opponent, add it to hand, send the rest to Waiting Room, and during the Trigger Step of this attack, perform Trigger Check twice.</p>	  <p>SR &amp; SP</p>			
KNK/W132-080	 <p><b>(R) 3/2 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - If you have 3 or less CXes in your Waiting Room, this gets -1 Level in hand.</p> <p><b>CONT</b> - If you have 2 or more other &lt;Rent-A-GF&gt; characters, this gets +1000 power.</p> <p><b>AUTO</b> - When this is placed on stage from hand, you may Heal 1.</p>	 <p>SR</p>			
KNK/W132-081	 <p><b>(U) 0/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - This cannot Side Attack.</p> <p><b>AUTO</b> - [(1) Discard 1 card] When this is placed on stage from hand or attacks, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.</p>	 <p>SR</p>			

KNK/W132-082	<div></div> <div><p><b>(U) 1/0 Ruka (Rent-A-GF/Ribbon)</b></p><p><b>AUTO</b> - [Discard 1 CX with a Pants Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Pants Trigger from your Waiting Room, and add it to hand.</p><p><b>AUTO</b> - When this is Reversed, if the battle opponent's Cost is 0 or lower, you may send that character to the bottom of your opponent's deck.</p></div>	<div></div> <div>SR</div>		
KNK/W132-083	<div></div> <div><p><b>(U) 1/0 Mini (Rent-A-GF/Cosplay)</b></p><p><b>CONT</b> - During your turn, for each of your other &lt;Rent-A-GF&gt; characters, this gets +1000 power.</p><p><b>AUTO</b> - {CX Combo} <b>RESONATE</b> [Reveal {copy of this} from your hand, Send the <b>Salvage Split Soul CX (100)</b> from your CX Area to Waiting Room] When this attacks, if you have another &lt;Rent-A-GF&gt; character, you may pay cost. If you do, choose up to 1 &lt;Rent-A-GF&gt; character in your Waiting Room, add it to hand, then choose up to 1 &lt;Rent-A-GF&gt; character in your Waiting Room, send it to Stock, and this turn this gets +1000 power.</p><p><i>*Note: Has a Soul Trigger, and the Salvage Split Soul needs to Salvage a character with a Soul Trigger.</i></p></div>	<div></div> <div>SR</div>		
KNK/W132-084	<div></div> <div><p><b>(U) 1/0 Ruka (Rent-A-GF/Ribbon)</b></p><p><b>CONT</b> - During your turn, this gets +1000 power.</p><p><b>AUTO</b> - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p></div>	<div></div> <div>SR</div>		
KNK/W132-085	<div></div> <div><p><b>(U) 3/2 Ruka (Rent-A-GF/Ribbon)</b></p><p><b>AUTO</b> - When this is placed on stage from hand, choose up to 1 character from your hand whose Level is equal or lower than your Level, place it on stage in any slot, and this turn, this gets +1 Soul.</p><p><b>AUTO</b> - [(2) Discard 1 card] When this attacks, you may pay cost. If you do, choose 1 of your characters, this turn, it gains the following ability, "<b>AUTO</b> - {1 Per Turn} When this card's damage is cancelled, you may deal 2 damage to your opponent."</p></div>	<div></div> <div>SR</div>		


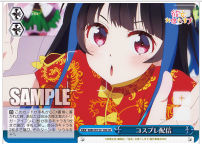







KNK/W132-086		<p><b>(U) 3/2 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - [(1) Discard 1 &lt;Rent-A-GF&gt; character] If all of your characters are &lt;Rent-A-GF&gt;, when this is placed on stage from hand, you may pay cost. If you do, perform the following effects once each in any order. If you do not pay cost, choose 1 of the following 2 effects and resolve it,</p> <p>a) "You may send the bottom card of your Clock to Waiting Room."</p> <p>b) "Your opponent mills 16."</p>		SR			
KNK/W132-087		<p><b>(C) 0/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>AUTO</b> - When this is placed on stage from hand, add up to 2 cards from the bottom of your Stock to hand, then choose the same amount of cards in your hand, place it on the bottom of your Stock in any order.</p>		SR			
KNK/W132-088		<p><b>(C) 0/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>ACT</b> - [Discard 1 card, send this to the bottom of your deck] Search your deck for up to 1 &lt;Rent-A-GF&gt; character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR			
KNK/W132-089		<p><b>(C) 1/0 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - During your turn, for each of your other &lt;Rent-A-GF&gt; characters, this gets +1000 power.</p> <p><b>AUTO</b> - When this card's battle opponent is Reversed, if you have a CX with a Pants Trigger in your CX Area, draw up to 2 cards, then discard the same amount you drew.</p>		SR			

KNK/W132-090	<p><b>(C) 1/0 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - This ability activates up to twice per turn. When your character is placed into Clock from hand, this turn, this gets +3000 power.</p> <p><b>AUTO - ENCORE</b> [Discard 1 character]</p>	<p><b>(C) 1/0 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>AUTO</b> - This ability activates up to twice per turn. When your character is placed into Clock from hand, this turn, this gets +3000 power.</p> <p><b>AUTO - ENCORE</b> [Discard 1 character]</p>			
KNK/W132-091	<p><b>(C) 1/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT - ASSIST</b> Level x 500 to &lt;Rent-A-GF&gt; characters.</p> <p><b>AUTO</b> - [Discard 1 CX] When you Trigger a CX, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.</p>	<p><b>(C) 1/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT - ASSIST</b> Level x 500 to &lt;Rent-A-GF&gt; characters.</p> <p><b>AUTO</b> - [Discard 1 CX] When you Trigger a CX, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.</p>			
KNK/W132-092	<p><b>(C) 2/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>AUTO</b> - [(1) Discard 1 card, Send 1 of your characters from stage to Waiting Room] When you use this card's BACKUP, you may pay cost. if you do, choose 1 battling character, this turn, it gets +5 Soul.</p> <p><b>ACT - BACKUP</b> +2500</p>	<p><b>(C) 2/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>AUTO</b> - [(1) Discard 1 card, Send 1 of your characters from stage to Waiting Room] When you use this card's BACKUP, you may pay cost. if you do, choose 1 battling character, this turn, it gets +5 Soul.</p> <p><b>ACT - BACKUP</b> +2500</p>			
KNK/W132-093	<p><b>(C) 2/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - During your turn, this gets +10000 power.</p> <p><b>AUTO</b> - When this is placed on stage from hand, if you have 4 or more other &lt;Rent-A-GF&gt; characters, choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, you may send it to Stock.</p> <p><i>*Note: Has 2 Souls and no Soul Trigger</i></p>	<p><b>(C) 2/1 Ruka (Rent-A-GF/Ribbon)</b></p> <p><b>CONT</b> - During your turn, this gets +10000 power.</p> <p><b>AUTO</b> - When this is placed on stage from hand, if you have 4 or more other &lt;Rent-A-GF&gt; characters, choose 1 &lt;Rent-A-GF&gt; character in your Waiting Room, you may send it to Stock.</p> <p><i>*Note: Has 2 Souls and no Soul Trigger</i></p>			

KNK/W132-094		<p><b>(C) 2/1 Mini (Rent-A-GF/Cosplay)</b></p> <p><b>CONT - ASSIST</b> +2000 to Level 3 or higher characters.</p> <p><b>AUTO</b> - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to the bottom of your opponent's deck.</p>					
KNK/W132-095		<p><b>(U) 1/0 Event</b></p> <p>Mill 4, choose up to 1 Level X or lower &lt;Rent-A-GF&gt; character from your Waiting Room, add it to hand. X equals the sum of Soul Triggers milled.</p>					
KNK/W132-096		<p><b>(U) 3/3 Event</b></p> <p><b>COUNTER</b> - If you have 5 or more cards in your deck, choose up to 2 cards in your Waiting Room, shuffle them into your deck. Send this to Memory.</p>					
KNK/W132-097		<p><b>(CR) Pants CX</b></p>					
KNK/W132-098		<p><b>(CR) Pants CX</b></p>					
KNK/W132-099		<p><b>(CR) Pants CX</b></p>					



KNK/W132-100		(CR) Salvage Split Soul CX		RRR			
KNK/W132-P01  November & December Shop Tournament PR Pack		(PR) 0/0 Chizuru (Rent-A-GF/Diamond)  AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Level X or lower <Rent-A-GF> character from your Waiting Room, add it to hand. X equals the number of {1/0 Chizuru CXC - 042} in your Waiting Room.			Foil & PR+		
KNK/W132-P02  CX Challenge PR		(PR) 2/1 Chizuru (Rent-A-GF/Diamond)  AUTO - When you use this card's BACKUP, send X cards from the bottom of your opponent's deck to Waiting Room. X equals the number of your <Rent-A-GF> characters.  ACT - BACKUP +3000		PR+			