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| OVL/SE51-01 | | **(RR) 0/0 Demiurge (Grotesque Race/Nazarick)**<br><br>**AUTO -** When this is placed on stage from hand, choose 1 card in your hand, you may send it to Stock.<br><br>**AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card. | | | *HRR & SP* | |
| OVL/SE51-02 | | **(R) 0/0 Jaldabaoth (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, if your opponent has 1 or less characters in their Front Row, choose 1 Cost 0 or lower character in your opponent's Front Row, you may send it to Waiting Room.<br><br>**AUTO** - [Discard 1 Yellow or <Grotesque Race> or <Nazarick> character] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, draw 1 card. | | | *HR* | |
| OVL/SE51-03 | | **(R) 0/0 Demiurge (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, mill 2. If there is a CX(es) among them, choose 1 of your opponent's Front Row characters, this turn, it gets -1000 power.<br><br>**AUTO** - [(1) Put the top card of your deck into Clock] When this is sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 Yellow or <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand. | | | *HR* | |
| OVL/SE51-04 | | **(R?) 1/0 Jaldabaoth (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is place on stage from hand, this turn, this gets +1500 power.<br><br>**AUTO - {CX Combo}** When this attacks, if you have the **Choice CX (16)** in your CX Area, and you have another character, reveal the top card of your deck, then choose 1 Level X or lower Yellow or <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand, and this turn, this gets +1000 power. X equals the Level of the revealed card. | | | | |

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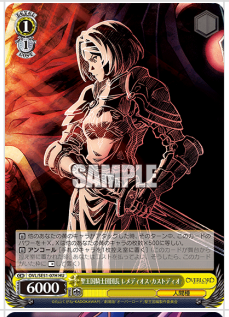
| OVL/SE51-05 | | **(U) 0/0 Calca (Humanoid Race/Royalty)**<br><br>**AUTO** - [(1) Discard 1 Yellow character] When this is placed on stage from hand, you may pay cost. If you do, look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your opponent's characters.<br><br>**AUTO** - When a CX is placed in your Opponent's CX Area, you may send this to Stock. | | *HU* | | |
| OVL/SE51-06 | | **(U) 0/0 Kelart (Humanoid Race/Royalty)**<br><br>**CONT** - If you have 2 or less Stock, this gets +1500 power.<br><br>**AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Yellow character, show it to your opponent, add it to hand, and shuffle your deck afterwards. | | *HU* | | |
| OVL/SE51-07 | | **(U) 1/1 Remedios (Humanoid Race)**<br><br>**AUTO** - When your other Yellow character attacks, this turn, this gets +X power. X equals the number of your other Yellow characters times 500.<br><br>**AUTO - ENCORE** [Discard 1 character] |  | *HU* | | |
| OVL/SE51-08 | | **(U) 2/1 Jaldabaoth (Grotesque Race/Nazarick)**<br><br>**CONT** - During your turn, for each of your other Yellow or <Grotesque Race> or <Nazarick> characters, this gets +1500 power.<br><br>**AUTO** - When this is placed on stage from hand, look at up to 4 cards from the top of your deck, choose up to 1 CX from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card. | | *HU* | | |

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| OVL/SE51-09 | | **(U) 3/2 Jaldabaoth (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, you may Heal 1.<br><br>**AUTO -** {CX Combo} [Send this to Waiting Room] We the **Choice CX (17)** is placed in your CX Area, you may pay cost. If you do, choose 1 **{U 3/2 Evil Lord Wrath - 010}** in your Waiting Room, place it on stage in this card's former slot. | | *HU* | | |
| OVL/SE51-10 | | **(U) 3/2 Evil Lord Wrath (Grotesque Race/Nazarick)**<br><br>**AUTO -** {CX Combo} **{1 Per Turn}** (2) At the end of this card's attack, if you have the **Choice CX (17)** in your CX Area, and you have 2 or more other Yellow or <Grotesque Race> or <Nazarick> characters, you may pay cost. If you do, choose 1 of the following 2 effects and resolve it,<br><br>a) "Stand this"<br><br>b) "Choose up to 3 character in your Waiting Room, add them to hand, then shuffle all cards from your Waiting Room into your deck." | | *HU* | | |
| OVL/SE51-11 | | **(C) 0/0 DemiHuman Army (DemiHuman Race)**<br><br>**CONT** - You may have as many copies of this card in your deck as you like.<br><br>**CONT** - All of your other Yellow characters get +500 power.<br><br>**ACT - BRAINSTORM** [(1) Rest 2 of your characters] Flip over the top 4 cards of your deck, then send them to Waiting Room. If there is a **{copy of this}** among them, search your deck for up to 1 Yellow character, show it to your opponent, add it to hand, and shuffle your deck afterwards. | <br> <br> | *a, b, c, d art* | | |
| OVL/SE51-12 | | **(C) 1/0 Evil Lord Wrath (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this attacks, choose 1 of your Yellow or <Grotesque Race> or <Nazarick> characters, this turn, it gets +X power. X equals the number of your other Yellow or <Grotesque Race> or <Nazarick> characters times 500. | | *HC* | | |

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| OVL/SE51-13 | | **(C) 1/1 Jaldabaoth (Grotesque Race/Nazarick)**<br><br>**CONT - ASSIST** Level x 500 to ellow or <Grotesque Race> or <Nazarick> characters.<br><br>**ACT** - [Rest this] Choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, you may send that character to Stock. If you do, put the bottom card of your opponent's Stock into Waiting Room." | | *HC* | | |
| OVL/SE51-14 | | **(C) 2/1 Circlet Demon (Grotesque Race/Nazarick)**<br><br>**CONT** - If there is a Marker underneath this, this gets +8000 power and +1 Soul.<br><br>**AUTO** - When this is placed on stage from hand, choose 1 **{U 0/0 Kelart - 06}** in your Waiting Room, you may place it underneath this card face-up as a Marker. | | *HC* | | |
| OVL/SE51-15 | | **(U) 1/0 Event**<br><br>[Rest 1 of your Standing Yellow characters] You may pay cost. If you do, search your deck for up to 2 **{DemiHuman Army - 011}**, place them on stage in separate slots, and shuffle your deck afterwards. | | *HU* | | |
| OVL/SE51-16 | | **(C) Choice CX** | | *HC* | | |
| OVL/SE51-17 | | **(C) Choice CX** | | *HC* | | |

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| OVL/SE51-18 | | **(RR) 1/0 Shizu (Grotesque Race/Nazarick)**<br><br>**CONT** - During your turn, if you have 3 or more other characters, this gets +2000 power.<br><br>**AUTO -** {CX Combo} [Discard 1 card] When this attacks, if you have the **Bar CX (44)** in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, look at up to 5 cards from the top of your deck, choose up to 2 Green or <Grotesque Race> or <Nazarick> character from among them, show them to your opponent, add them to hand, send the rest to Waiting Room. | | | *HRR* | |
| OVL/SE51-19 | | **(RR) 3/2 Neia (Humanoid Race)**<br><br>**AUTO** - When this is placed on stage from hand, you may Heal 1.<br><br>**AUTO -** {CX Combo} When the **Bar CX (45)** is placed in your Climax Area, if this is in the Front Row, and you have 4 or more other Green or <Grotesque Race> or <Nazarick> characters, this turn, all of your other characters gain the following ability, "**AUTO** - (1) When this attacks, you may pay cost. If you do, deal 1 damage to your opponent" | | | *HRR & SP* | |
| OVL/SE51-20 | | **(R) 0/0 Shizu (Grotesque Race/Nazarick)**<br><br>**CONT** - If you have 5 or more hand, this gets +2000 power.<br><br>**AUTO** - When this card's battle opponent is Reversed, choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand, then discard 1 card. | | | *HR* | |
| OVL/SE51-21 | | **(R) 0/0 Neia (Humanoid Race)**<br><br>**AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power.<br><br>**AUTO** - When this card's battle opponent is Reversed, choose 1 of your other Green or <Grotesque Race> or <Nazarick> characters, Rest it, and move it to an empty Back Row slot. | | | *HR* | |

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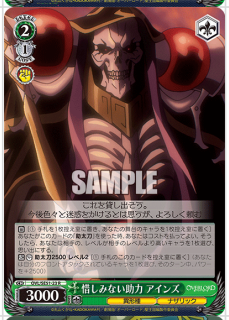
| OVL/SE51-22 | | **(R) 1/0 Neia (Humanoid Race)**<br><br>**CONT** - During your turn, if you have another Green or <Grotesque Race> or <Nazarick> character, this gets +3000 power.<br><br>**AUTO** - [Discard 1 card] When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice | | *HR* | | |
| OVL/SE51-23 |  | **(R) 2/1 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - [(1) Discard 1 card, Send 1 of your characters from stage to Waiting Room] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send it to Memory.<br><br>**ACT - BACKUP** +2500 | | *HR* | | |
| OVL/SE51-24 | | **(R) 3/2 Shizu (Grotesque Race/Nazarick)**<br><br>**CONT** - If you have 4 or more Green or <Grotesque Race> or <Nazarick> characters, this gets -1 Level in hand.<br><br>**CONT** - During this card's battle, your opponent cannot play BACKUPs from hand.<br><br>**AUTO** - When this is placed on stage from hand, heal up to 1, and this turn, this gets +1500 power. | | *HR* | | |
| OVL/SE51-25 | | **(R) 3/2 Ainz (Grotesque Race/Nazarick)**<br><br>**CONT** - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.<br><br>**AUTO** - When this is placed on stage from hand, draw up to 2 cards, discard 2 cards, then put up to 1 card from the top of your deck into Stock.<br><br>**AUTO** - [(1) Discard 1 card] When this attacks, you may pay cost. If you do, this turn, this gets +2000 power and the following ability, "**AUTO** - When this card's battle opponent is Reversed, you may deal 1 damage to your opponent." | | *HR* | | |

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| OVL/SE51-26 | | **(R) 3/2 Shizu (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, draw up to 2 cards, then discard 1 card.<br><br>**AUTO - {1 Per Turn}** [(1) Discard 2 cards] When your character in the front row center slot attacks, you may pay cost. If you do, reveal the top card of your deck. If that card is a Green or <Grotesque Race> or <Nazarick> character, Stand this. | | *HR* | | |
| OVL/SE51-27 | | **(U) 0/0 Neia (Humanoid Race)**<br><br>**CONT - ASSIST** +500.<br><br>**ACT** - [Discard 1 card, Send this to Waiting Room] Choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand. | | *HU* | | |
| OVL/SE51-28 | | **(U) 0/0 Neia (Humanoid Race)**<br><br>**AUTO** - During your turn, when your other character's battle opponent is Reversed, this turn, this gets +2000 power.<br><br>**AUTO** - [(1) Put the top card of your deck into Clock] When this is sent from Stage to Waiting Room, you may pay cost. If you do, search your deck for up to 1 Cost 0 Green or <Grotesque Race> or <Nazarick> character whose Level is equal or lower than your Level, place it on stage in any slot Rested, and shuffle your deck afterwards. | | *HU* | | |
| OVL/SE51-29 | | **(U) 1/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this attacks, if you have 2 or more other characters, this turn, this gets +1500 power.<br><br>**AUTO** - (1) During the turn this was placed on stage from hand, when this card's battle opponent is Reversed, you may pay cost. If you do, choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand. | | *HU* | | |

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| OVL/SE51-30 | | **(U) 2/1 Shizu (Grotesque Race/Nazarick)**<br><br>**AUTO** - [Discard 1 card] When this placed on stage from hand, you may pay cost. If you do, choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand.<br><br>**ACT** - [Send this to Waiting Room] Choose 1 of your opponent's characters, return it to hand. | | *HU* | | |
| OVL/SE51-31 | | **(C) 0/0 Neia (Humanoid Race)**<br><br>**AUTO** - When this is placed on stage from hand, you may choose 1 card in your clock, add it to your hand. If you do, choose a card in your hand and put it into Clock.<br><br>**AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, shuffle all cards from your Waiting Room into your deck. | | *HC* | | |
| OVL/SE51-32 | | **(C) 0/0 Shizu (Grotesque Race/Nazarick)**<br><br>**CONT** - All of your other Green or <Grotesque Race> or <Nazarick> characters get +500 power.<br><br>**AUTO** - When a CX with a Bar Trigger is placed in your CX Area, choose up to 2 of your opponent's front row characters, this turn, they get -1000 power. | | *HC* | | |
| OVL/SE51-33 | | **(C) 0/0 Shizu (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your opponent's characters times 1000.<br><br>**AUTO** - [Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Green or <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand. | | *HC* | | |

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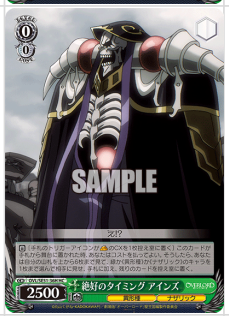
| OVL/SE51-34 | | **(C) 0/0 Neia (Humanoid Race)**<br><br>**ACT** - [Rest this] Choose 1 of your characters, this turn, it gets +1000 power.<br><br>**ACT - BRAINSTORM** (1) Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, resolve the following effect: "Search your deck for up to 1 Green or <Grotesque Race> or <Nazarick> character, show it to your opponent, add it to hand, discard 1 card, and shuffle your deck afterwards." | | *HC* | | |
| OVL/SE51-35 | | **(C) 0/0 Albedo (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, you may mill 3.<br><br>**AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Grotesque Race> or <Nazarick> character from your Waiting Room, add it to hand, then choose 1 of your other <Grotesque Race> or <Nazarick> characters, this turn, it gets +1000 power. | | *HC* | | |
| OVL/SE51-36 | | **(C) 0/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - [Discard 1 CX with a Bar Trigger] When this is placed on stage from hand, you may pay cost. If you do, look at up to 6 cards from the top of your deck, choose up to 1 Green or <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room. |  | *HC* | | |
| OVL/SE51-37 | | **(C) 1/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your Green or <Grotesque Race> or <Nazarick> characters times 500.<br><br>**AUTO** - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost, if you do, choose 1 Level 0 or lower character in your Waiting Room, place it on stage in any slot. | | *HC* | | |

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| OVL/SE51-38 | | **(C) 1/1 Neia (Humanoid Race)**<br><br>**AUTO** - When you use this card's BACKUP, reveal the top card of your deck. If that card is a Green or <Grotesque Race> or <Nazarick> character, add it to hand and discard 1 card.<br><br>**ACT - BACKUP** +2000 | | *HC* | | |
| OVL/SE51-39 | | **(C) 1/1 Neia (Humanoid Race)**<br><br>**AUTO** - When this is placed on stage from hand, choose up to 1 of your opponent's characters, send it to Memory, then your opponent places that character on stage in any slot.<br><br>**AUTO** - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock. | | *HC* | | |
| OVL/SE51-40 | | **(C) 1/1 Shizu (Grotesque Race/Nazarick) - 5500 power**<br><br>**CONT** - If all of your characters are Green or <Grotesque Race> or <Nazarick>, this gets +1500 power and "**AUTO - ENCORE** [Discard 1 character]"<br><br>**AUTO** - When this card's battle opponent is Reversed, if you have a CX with a Bar Trigger in your CX Area, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room, then discard 1 card. | | *HC* | | |
| OVL/SE51-41 | | **(C) 2/1 Neia (Humanoid Race)**<br><br>**CONT** - During your turn, this gets +10000 power.<br><br>**AUTO** - When this card's level 2 or higher battle opponent is Reversed, you may put the top card of your deck into Stock. | | *HC* | | |

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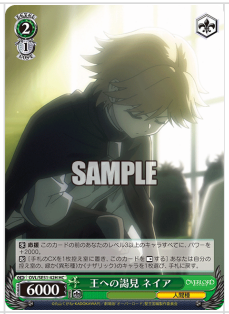
| OVL/SE51-42 | | **(C) 2/1 Neia (Humanoid Race)**<br><br>**CONT - ASSIST** +2000 power to Level 3 or higher characters.<br><br>**ACT** - [Discard 1 CX, Rest this] Choose 1 Green or <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand. |  | *HC* | | |
| OVL/SE51-43 | | **(U) 1/0 Event**<br><br>If you have 3 or more Green or <Grotesque Race> or <Nazarick> characters, choose 1 of the following 2 effects and resolve it,<br><br>a) "Choose 1 of your opponent's characters, this turn, it gets -1500 power."<br><br>b) "Reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card." | | *HU* | | |
| OVL/SE51-44 | | **(C) Bar CX** | | *HC* | | |
| OVL/SE51-45 | | **(C) Bar CX** | | *HC* | | |
| OVL/SE51-46 | | **(RR) 0/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When you Trigger a CX with a Door Trigger, choose 1 of your characters, this turn, it gets +2000 power.<br><br>**ACT - BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX with a Door Trigger among them, choose up to 1 <Grotesque Race> or <Nazarick> character from your Waiting Room, and add it to hand. | | *HRR* | | |

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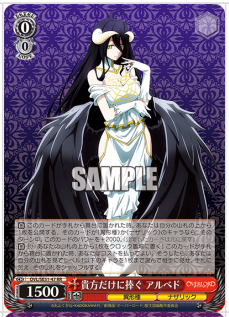
| OVL/SE51-47 |  | **(RR) 0/0 Albedo (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Grotesque Race> or <Nazarick> character, this turn, this gets +2000 power.<br><br>**AUTO** - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 1 or lower character, show it to your opponent, add it to hand, and shuffle your deck afterwards. | | | *HRR & SP* | |
| OVL/SE51-48 | | **(RR) 1/0 Ainz (Grotesque Race/Nazarick)**<br><br>**CONT** - During your turn, if you have 3 or more other <Grotesque Race> or <Nazarick> characters, this gets +2500 power.<br><br>**AUTO -** {CX Combo} When this attacks, if you have the **Door CX (59)** in your CX Area, and you have 3 or more other <Grotesque Race> or <Nazarick> characters, choose up to 1 <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand, and during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room. | | | *HRR & SP* | |
| OVL/SE51-49 | | **(RR) 3/2 Albedo (Grotesque Race/Nazarick)**<br><br>**CONT** - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.<br><br>**AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power.<br><br>**AUTO** - [Discard 1 card] When this is placed on stage from hand, if you have another <Grotesque Race> or <Nazarick> character, you may pay cost. If you do, heal up to 1, then choose up to 1 <Grotesque Race> or <Nazarick> character in your Waiting Room, add it to hand. | | | *HRR & SP* | |
| OVL/SE51-50 | | **(RR) 3/2 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, you may Heal 1.<br><br>**AUTO -** {CX Combo} [(1) Discard 1 <Grotesque Race> or <Nazarick> character] When this attacks, if you have the **Door CX (60)** in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, choose 1 of the following 2 effects and resolve it,<br><br>a) "Your opponent sends all of their Stock to Waiting Room, then puts an equal number of cards from the top of their deck into Stock, then deal 1 damage to your opponent."<br><br>b) "Deal 2 damage to your opponent." | | | *HRR & SP* | |

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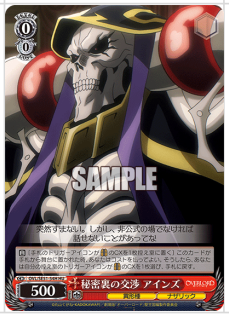
| OVL/SE51-51 | | **(R) 0/0 Albedo (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Grotesque Race> or <Nazarick> character or an Event, add it to hand and discard 1 card.<br><br>**ACT** - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. | | *HR* | | |
| OVL/SE51-52 | | **(R) 1/1 Ainz (Grotesque Race/Nazarick)**<br><br>**CONT - ASSIST** Level x 500 to <Grotesque Race> or <Nazarick> characters.<br><br>**AUTO** - When you Trigger a CX with a Door Trigger, choose 1 of your characters, this turn, it gets +1 Soul.<br><br>**ACT** - [(1) Discard 1 card, Rest this] Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room. | | *HR* | | |
| OVL/SE51-53 | | **(R) 3/2 Ainz (Grotesque Race/Nazarick)**<br><br>**CONT** - If you have 4 or more <Grotesque Race> or <Nazarick> characters, this gets -1 Level in hand.<br><br>**CONT** - For each of your other <Grotesque Race> or <Nazarick> characters, this gets +500 power.<br><br>**AUTO** - During the turn this is placed on stage from hand, when this card's battle opponent is Reversed, look at up to 4 cards from the top of your deck, choose up to 2 <Grotesque Race> or <Nazarick> characters from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room. | | *HR* | | |
| OVL/SE51-54 | | **(U) 0/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - [Discard 1 CX with a Door Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Door Trigger from your Waiting Room, and add it to hand. |  | *HU* | | |

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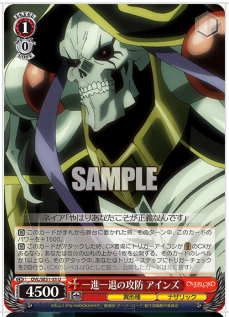
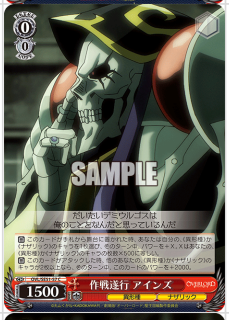
| OVL/SE51-55 |  | **(U) 1/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, this turn, this gets +1500 power.<br><br>**AUTO** - When this attacks, if you have a CX with a Door Trigger in your CX Area, reveal the top card of your deck. If that card is Level 1 or higher, during the Trigger Step of this attack, perform Trigger Check twice. | | *HU* | | |
| OVL/SE51-56 | | **(U) 2/1 Ainz (Grotesque Race/Nazarick)**<br><br>**CONT** - During your turn, if you have 4 or more other <Grotesque Race> or <Nazarick> characters, this gets +5000 power and the following ability, "**CONT** - During this card's battle, your opponent cannot play Events or BACKUPs from hand."<br><br>**AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 CX with a Door Trigger, show it to your opponent, add it to hand, and shuffle your deck afterwards. | | *HU* | | |
| OVL/SE51-57 |  | **(C) 0/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, choose 1 of your <Grotesque Race> or <Nazarick> character, this turn, it gets +X power. X equals the number of your <Grotesque Race> or <Nazarick> characters times 500.<br><br>**AUTO** - When this attacks, if you have 2 or more other <Grotesque Race> or <Nazarick> character, this turn, this gets +2000 power. | | *HC* | | |
| OVL/SE51-58 | | **(C) 1/0 Ainz (Grotesque Race/Nazarick)**<br><br>**AUTO** - When this is placed on stage from hand, choose 1 of your <Grotesque Race> or <Nazarick> characters, this turn, it gets +1500 power.<br><br>**AUTO** - When this is sent from Stage to Waiting Room, you may reveal up to 3 cards from the top of your deck. If you revealed 1 or more, choose up to 1 <Grotesque Race> or <Nazarick> character from among them, add it to hand, send the rest to Waiting Room, and discard 1 card. | | *HC* | | |

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| OVL/SE51-59 | | **(C) Door CX** | | *HC* | | |
| OVL/SE51-60 | | **(C) Door CX** | | *HC* | | |