






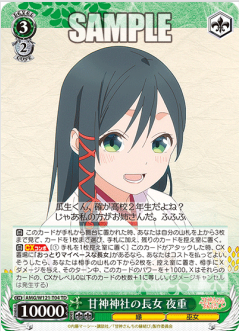


















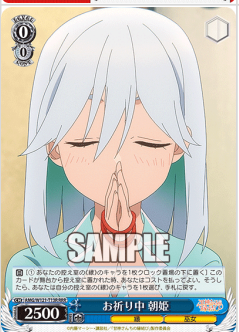















No./19:		19			
AMG/W121-T01		(TD) 0/0 Yae (Fate/Miko)	<p>AUTO - When a CX is placed in your CX Area, if you have another {TD 2/1 Yuna Level Assist - T10} or {TD 1/0 Asahi Bonder - T15}, choose 1 of your characters, this turn, it gets +1500 power.</p> <p>ACT - BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX among them, draw up to 1 card.</p>		RRR
AMG/W121-T02		(TD) 2/1 Yae (Fate/Miko)	<p>AUTO - When you use this card's BACKUP, if your opponent has a Climax in their Climax Area, choose 1 of your battling <Fate> characters, this turn, it gets +2000 power.</p> <p>ACT - BACKUP +2500</p>		RRR
AMG/W121-T03		(TD) 3/2 Yae (Fate/Miko)	<p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - [(3) Discard 2 cards] When this attacks, you may pay cost. If you do, deal 2 damage or 4 damage to your opponent.</p>	 	RRR & SP

AMG/W121-T04		(TD) 3/2 Yae (Fate/Miko)	<p>AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p> <p>AUTO - {CX Combo} [(1) Discard 1 card] When this attacks, if you have the Level 1 or Lower Stock Soul CX (T05) in your CX Area, you may pay cost. If you do, send the bottom 2 cards of your opponent's deck to Waiting Room, then deal X damage to your opponent, and this turn, this gets +1000 power. X equals the number of CXes or Level 0 or lower cards sent to Waiting Room by this effect +1.</p>		RRR	
AMG/W121-T05		(TD) Level 1 or Lower Stock Soul CX			RRR	
AMG/W121-T06		(TD) 0/0 Mahiru (Fate/Doctor)	<p>CONT - All of your other <Fate> characters get +500 power.</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 {0/0 Vanilla Uryu - T14}, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		RRR	
AMG/W121-T07		(TD) 0/0 Yuna (Fate/Miko)	<p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p> <p>AUTO - [(1) Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.</p>		RRR & SP	

AMG/W121-T08	 <p>(TD) 0/0 Yae & Yuna & Asahi (Fate/Miko)</p> <p>AUTO - When this is placed on stage from hand, if you have another <Thread> character, this turn, this gets +2000 power.</p> <p>AUTO - When this card's battle opponent is Reversed, if you have another <Thread> character, reveal the top card of your deck. If that card is Level 2 or higher character, add it to hand.</p>	 <p>RRR</p>	
AMG/W121-T09	 <p>(TD) 2/1 Yuna (Fate/Miko)</p> <p>CONT - During your turn, this gets +10000 power.</p> <p>AUTO - When this card's battle opponent is Reversed, if you have a CX in your CX Area, you may put the top card of your deck into Stock.</p>	 <p>RRR</p>	
AMG/W121-T10	 <p>(TD) 2/1 Yuna (Fate/Miko)</p> <p>CONT - ASSIST Level x 500.</p> <p>AUTO - When this is placed on stage from hand, choose up to 1 {TD Brainstormer Yae - T01} or {TD 1/0 Asahi Bonder - T15} in your Waiting Room, you may send it to Stock.</p>	 <p>RRR</p>	
AMG/W121-T11	 <p>(TD) 2/2 Yuna (Fate/Miko)</p> <p>CONT - For each of your other <Fate> characters, this gets +1000 power.</p> <p>AUTO - ENCORE [Discard 1 character]</p>	 <p>RRR</p>	

AMG/W121-T12		(TD) +2 Soul CX		RRR	
AMG/W121-T13		(TD) 0/0 Asahi (Fate/Miko) AUTO - [(1) Put 1 <Fate> character from your Waiting Room on the bottom of your Clock] When this is sent from stage to Waiting Room, you may pay cost. If you do, choose 1 <Fate> character in your Waiting Room, add it to hand.		RRR	
AMG/W121-T14		(TD) 0/0 Vanilla Uryu		RRR	
AMG/W121-T15		(TD) 1/0 Asahi (Fate/Miko) CONT - During your turn, if you have 2 or more other <Fate> characters, this gets +4000 power. AUTO - BOND [Put 1 <Fate> character from your Waiting Room on the bottom of your Clock] to {TD Brainstorm Yae - T01} or {TD Level Assist Yuna - T10}.		RRR	

AMG/W121-T16		(TD) 1/0 Asahi (Fate/Miko) CONT - During your turn, this gets +4000 power. AUTO - This ability activates up to once per turn. When this is Reversed, reveal the top card of your deck. If that card is Level 2 or higher, you may Rest this.		RRR	
AMG/W121-T17		(TD) 1/0 Asahi (Fate/Miko) CONT - If you have 2 or more other <Fate> characters, this gets +2000 power. AUTO - {CX Combo} When this attacks, if you have the Pants CX (T19) in your CX Area, and you have 2 or more other <Fate> characters, choose 1 Level 1 or higher character or {1/1 Event - T18} in your Waiting Room, you may add it to hand.	 	RRR & SP	
AMG/W121-T18		(TD) 1/1 Event Search your deck for up to 1 <Fate> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. Send this to Memory.		RRR	
AMG/W121-T19		(TD) Pants CX		RRR	