No./115:

115

NIK/S117-001



### (RR) 0/0 Tia (NIKKE/Dazzling Pearl)

**CONT** - This cannot side attack.

**AUTO** - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 <NIKKE> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room



SR, SP, SSP

NIK/S117-002



### (RR) 1/0 Anis (NIKKE/Counters)

**CONT** - During your turn, if you have another <NIKKE> character, this gets +3000 power.

**CONT** - During your turn, if the character across from this is Blue, this gets +4000 power.

AUTO - {CX Combo} At the start of your Encore Step, if the Choice CX (026) is in your CX Area, and this is in your front row, and you have 2 or more other <NIKKE> characters, and the slot across from this has either no character or a Reversed character, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR. SP. SEC+

NIK/S117-003



### (RR) 3/2 Naga (NIKKE/Dazzling Pearl)

**CONT - EXPERIENCE** - If you have {3/2 Tia - 017} and {a copy of this} in your Level Zone, this gets -1 Level in hand.

AUTO - {CX Combo} At the start of your Encore Step, if you have the Choice CX (027) in your CX Area, and this is in your front row, and you have another <NIKKE> character, choose up to 2 cards in your Waiting Room, shuffle them into your deck.



SR. SP. SSP

NIK/S117-004



### (R) 0/0 Neon (NIKKE/Counters)

**CONT** - If a CX with a Shot Trigger is in your CX Area, this card in any area gains Shot Trigger.

**ACT** - [Discard 1 card, send this to the bottom of your deck] Search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR

## NIK/S117-005 NIK/S117-006

### (R) 0/0 Viper (NIKKE/Exotic)

AUTO - When this is placed on stage from hand, you may choose 1 <NIKKE> character from your Waiting Room, and place it underneath this card face-up as a Marker.

AUTO - {CX Combo} When the Shot CX (028) is placed on your CX Area, if you have 2 or more other characters, reveal the top card of your deck. If that card is a <NIKKE> character, add it to hand.

AUTO - During your turn, when this card with a Marker is sent from Stage to Waiting Room, if you have another <NIKKE> character, you may return this to stage in its former slot Rested.





### (R) 0/0 Mica (NIKKE/Little Cannon)

CONT - During your turn, if all of your characters are <NIKKE>, this gets +2000 power.

AUTO - ACCELERATE [Put the top card of your deck into Clock] At the start of your opponent's Attack Phase, if this is in your front row, you may pay cost. If you do, choose 1 of your other characters, this turn, it gains the following ability, "AUTO - When this is Front Attacked, you may return this to



SR & SP

NIK/S117-007



### (R) 1/0 Jackal (NIKKE/Exotic)

**CONT** - During your turn, if all of your characters are <NIKKE>, this gets +4000 power.

ACT - BRAINSTORM [(1) Rest 2 of your characters] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX among them, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.



SR & SP

NIK/S117-008



### (R) 1/1 Helm (NIKKE/Aegis)

AUTO - When this is placed on stage from hand, if you have 4 or more other <NIKKE> characters, choose 1 <NIKKE> character in your Waiting Room, you may send it to Stock.

AUTO - [Discard 1 CX with a Choice Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Choice Trigger from your Waiting Room, and add it to hand.



SR & SP

NIK/S117-009 NIK/S117-010

### (R) 2/1 Mast (NIKKE/Aegis)

AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, your opponent chooses 1 Climax from their Waiting Room, and shuffles all other cards from their Waiting Room into their deck.



SR & SP



### (R) 3/2 Rapi (NIKKE/Counters)

**AUTO** - When this is placed on stage from hand, you may Heal 1.

AUTO - {CX Combo} [(1) Discard 1 card] When the Shot CX (029) is placed in your CX Area, if this is in your front row, and you have another front row {2/1 Anis - 016} and {3/2 TD Neon - T10}, you may pay cost. If you do this turn, all of your other front row characters gain the following ability, "AUTO -This ability activates up to once per turn. When this card's damage is cancelled. Stand this."







NIK/S117-011



### (U) 0/0 Rapi (NIKKE/Counters)

AUTO - When this is placed on stage from hand, if you have 2 or more other <NIKKE> characters, you may draw 1 card. If you do, discard 1 card.

**AUTO** - [Return this to hand] When a CX is placed on your CX Area, you may pay cost. If you do, choose 1 of your characters, this turn, it gets +1000 power and the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."



NIK/S117-012



### (U) 0/0 Belorta (NIKKE/Little Cannon)

AUTO - At the start of your opponent's Attack Phase, if there is a character in the slot across from this, you may move this to an empty Front Row slot.

ACT - (1) Your opponent mills 1, then you choose 1 card in your opponent's Waiting Room, place it on top of their deck.



## NIK/S117-013 (U) 1/0 Crow (NIKKE/Exotic) **AUTO** - [Send 1 of your other <NIKKE> characters on stage to Waiting Room] When this attacks, you may pay cost. If you do, reveal the top card of your deck. If that card is a <NIKKE> character, add it to hand. NIK/S117-014 (U) 1/0 Maxwell (NIKKE/Matis) CONT - You cannot play Events or BACKUPs from hand. AUTO - When this is sent from Stage to Waiting Room, look at up to 4 cards from the top of your deck, choose up to 1 Yellow CX from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card. NIK/S117-015 (U) 2/1 Liter (NIKKE/Mighty Tools) CONT - ASSIST During your turn, Level x 1000. ACT - [(2) Discard 1 CX, Rest this] Choose 1 card in your Waiting Room, shuffle it into your deck. SR & SP (U) 2/1 Anis (NIKKE/Counters) NIK/S117-016 **AUTO** - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your <NIKKE> characters times 1000. AUTO - [(2) Discard 2 cards] When this card's battle opponent is Reversed, you may pay cost. If you do, deal 5 damage to your opponent.

(U) 3/2 Tia (NIKKE/Dazzling Pearl) NIK/S117-017 CONT - EXPERIENCE - If you have a {copy of this} and a {RR 3/2 Naga -003} in your Level Zone, this gets -1 Level in hand. CONT - If this is in your front row, and all of your characters are <NIKKE>, this gets +1500 power. AUTO - {CX Combo} At the start of your Encore Step, if you have the Choice CX (027) in your CX Area, and this is in your front row, until the end of your opponent's next turn, this gets +4500 power and the following 2 abilities. "CONT - This cannot be targeted by your opponent's effects." - "CONT - BODYGUARD" NIK/S117-018 (C) 0/0 Centi (NIKKE/Mighty Tools) **AUTO** - When this is placed on stage from hand, choose up to 1 of your opponent's characters, send it to Memory, then your opponent places that character on stage in any slot. AUTO - When this is placed on stage from hand, choose 1 of your other <NIKKE> characters, this turn, it gets +2000 power. NIK/S117-019 (C) 0/0 Anchor (NIKKE/Aegis) AUTO - [Put 1 <NIKKE> character from hand into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your opponent's 2000 NIK/S117-020 (C) 0/0 Drake (NIKKE/Matis) CONT - You cannot play Events or BACKUPs from hand. AUTO - When this card's battle opponent is Reversed, you may send that character to Stock. If you do, send the bottom card of your opponent's Stock to Waiting Room.

NIK/S117-021	SALUER PLANS TO THE PROPERTY OF THE PROPERTY O	(C) 1/0 Elegg (NIKKE/Electric Shock)  AUTO - [Discard 2 cards] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send it to Memory.  ACT - BACKUP +1000	SAMPLE  SAMPLE  CREMING USE OF CONTROL OF CO
NIK/S117-022	SANPLE PROPERTY SERVICE STATE OF THE SERVICE STATE	(C) 1/0 Naga (NIKKE/Dazzling Pearl)  CONT - If all of your characters are <nikke>, this gets +2000 power.  AUTO - ENCORE [Put the top card of your deck into Clock]</nikke>	SAMPLE  SAMPLE  Grant State of the Control of the C
NIK/S117-023	SAMPLE  DESCRIPTION OF THE PROPERTY OF THE PRO	(C) 2/1 Neon (NIKKE/Counters)  AUTO - When this is placed on stage from hand, mill 3. If there is a CX among them, choose 1 of your opponent's Level 3 or lower Front Row characters, you may send it to Waiting Room.  AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to Stock. If you do, send the bottom card of your opponent's Stock to Waiting Room.	SR  SALES AND
NIK/S117-024	SAMPLE  CITY SAM  SAMPLE  CITY SAM  SAMPLE  CITY SAMPLE	(C) 3/2 Laplace (NIKKE/Matis)  CONT - You cannot play Events or BACKUPs from hand.  AUTO - [(4) Send 3 of your <nikke> characters on stage to Waiting Room, discard 4 cards] During the turn this was placed on stage from hand, when your character is Reversed, if you have 3 or more Reversed characters, you may pay cost. If you do, move this to an empty front row slot, send all of your opponent's characters to Waiting Room, and this turn, this gets <hero>.</hero></nikke>	SAMPLE  SAMPLE

NIK/S117-025	SAMPLE  SAMPLE	COUNTER - If you don't have a <nikke> character, this cannot be played from hand.  Choose 1 of your characters, this turn, it gains the following ability, "CONT - This cannot be Reversed."  Choose 1 battling character, this turn, it gains the following ability, "CONT - This cannot deal damage to players."</nikke>	SAMPLE  SAMPLE  STATE OF THE ST	SR		
NIK/S117-026	SITE SALES OF THE	(CR) Choice CX	SAMPLE PROPERTY OF THE PROPERT	RRR		
NIK/S117-027	SAUTPUE	(CR) Choice CX	SIMPLE	RRR		
NIK/S117-028	SAMPLE PAUR DOURS DO	(CR) Shot CX	SAMPLE DOUSDES 3	RRR		
NIK/S117-029	SAMPLE	(CR) Shot CX	SAMPLE AUGUST	SAMPLE	Bananasan Alleada Ma	RRR, RRR+, AGR
NIK/S117-030	SUPPLE  SUPPLE	(RR) 0/0 Rupee (NIKKE/Talentum)  AUTO - {CX Combo} When the Bar CX (055) is placed in your CX Area, reveal the top card of your deck. If that card is a <nikke> character, send it to Stock, then choose 1 of your characters, this turn, it gets +1000 power.  ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX with a Bar Trigger among them, search your deck for up to 1 <nikke> character, show it to your opponent, add it to hand, and shuffle your deck afterwards, then choose 1 of your characters, this turn, it gets +1000 power.</nikke></nikke>	SALUPLE  SAL	SAMPLE  SAMPLE  10  11  11  15  16  18  18  19  18  18  18  18  18  18  18	SR & SP	

### NIK/S117-031 (RR) 3/2 Blanc (NIKKE/777) CONT - If you have another {3/2 Noir - 032}, this gets +2000 power. AUTO - When this is placed on stage from hand, draw up to 1 card, and this turn, this gets +2000 power. AUTO - [Discard 2 cards] When this is placed on stage from hand, you may pay cost. If you do, choose up to 3 cards in your opponent's Waiting Room, your opponent Shuffles them into their deck. 8500 NIK/S117-032 (RR) 3/2 Noir (NIKKE/777) AUTO - When this is placed on stage from hand, this turn, all of your characters currently on stage gets +1 Soul. AUTO - {CX Combo} When the Bar CX (056) is placed in your CX Area, if you have another {3/2 Blanc - 031}, this turn, this gains the following ability, "CONT - Increase the damage dealt by your Shot Trigger effects by 1." This turn, all of your characters currently on stage gains the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck. choose up to 2 cards from among them, place them on top of your deck in any order, and send the rest to Waiting Room." 10000 NIK/S117-033 (R) 0/0 Dolla (NIKKE/Talentum) CONT - If a CX with a Bar Trigger is in your CX Area, this card in any area gains Bar Trigger. **AUTO** - [Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <NIKKE> character from your Waiting Room. SR and add it to hand. NIK/S117-034 (R) 0/0 Anne (NIKKE/Recall & Release) AUTO - When this Trigger Check reveals a CX with a Bar Trigger, choose 1 character in your Waiting Room, you may add it to hand. **AUTO** - [(1) Discard 1 card, Send this to Memory] When this is Reversed,

you may pay cost. If you do, search your deck for up to 1 <NIKKE>

afterwards.

character, show it to your opponent, add it to hand, and shuffle your deck

SR: SP. SSP

SR; SP, SSP

SR & SP

NIK/S117-035 (R) 0/0 Guillotine (NIKKE/Extrinsic) AUTO - When this is placed on stage from hand, if your opponent has 1 or less characters in their Front Row, choose 1 Cost 0 or lower character in your opponent's Front Row, you may send it to the bottom of your opponent's deck. SR & SP AUTO - [Put the top card of your Stock into Clock] When this is sent from Stage to Waiting Room, you may pay cost. If you do, search your deck for up to 1 Cost 0 <NIKKE> character whose Level is equal or lower than your Level, place it on stage in any slot Rested, and shuffle your deck afterwards. 1000 - "魔界黒龍波"ギロチン 1000 帰界黒龍波"ギロチン 1000 常 魔界黒龍波 ギロチン NIK/S117-036 (R) 0/0 Rei (NIKKE/School Circle) \*\*\*\*\* AUTO - At the start of your opponent's Attack Phase, if all of your characters are <NIKKE>, you may mill 1. If that card is a Level 2 or lower character, this turn, this gains the following ability, "AUTO - When this is Front Attacked, you may return this to hand." 2000 法 "先輩のお手本"ライ NIK/S117-037 (R) 1/0 Blanc (NIKKE/777) CONT - During your turn, if you have 2 or more other <NIKKE> characters, this gets +2000 power. AUTO - {CX COMBO} When this attacks, if you have the Bar CX (056) in the CX Area, and you have another <NIKKE> character, mill 2, then choose up to 1 Level X or lower <NIKKE> character from your Waiting Room, and add it to hand. X equals the sum of Levels of cards milled by this effect. (R) 2/1 Noir (NIKKE/777) NIK/S117-038 CONT - If a CX with a Bar Trigger is in your CX Area, all of your other CXes in any area gains Shot Trigger. CONT - ASSIST +1500 power to <NIKKE> characters.

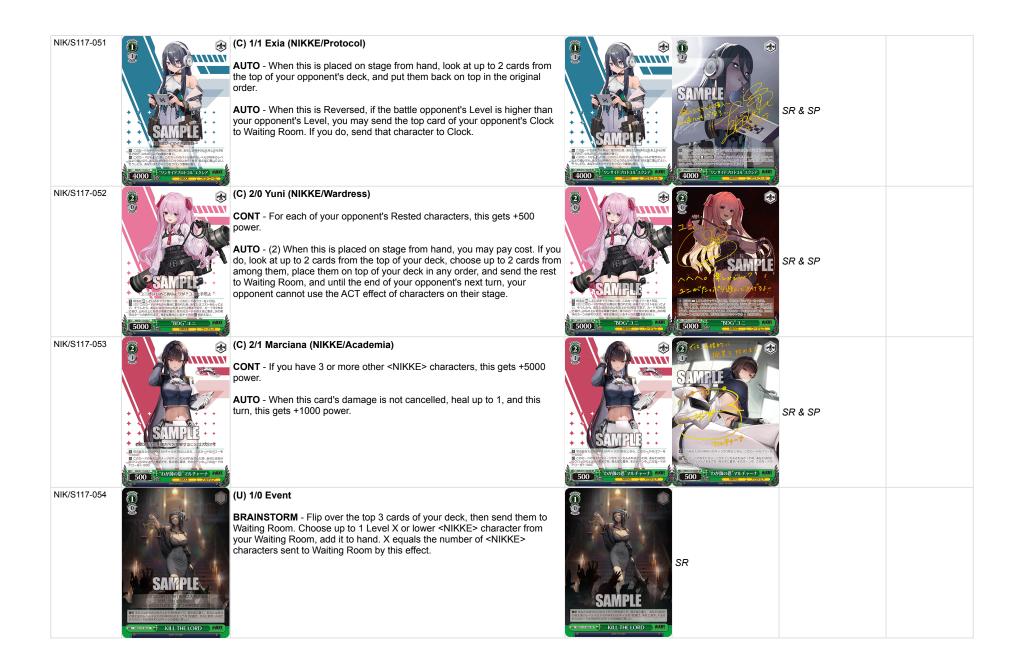
NIK/S117-039	ELECTION DE LA CONTROL DE LA C	(R) 2/1 Mary (NIKKE/Seraphim)  CONT - If you have 2 or more other <nikke> characters, this gets +5000 power.  AUTO - {CX Combo} At the start of your Encore Step, if you have the Bag CX (057) in your CX Area, and this is in your front row, and you have 2 or more other <nikke> characters, and the slot across from this has either no character or a Reversed character, you may Heal 1.</nikke></nikke>	SR & SP  SST & S
NIK/S117-040		(U) 0/0 "Disposal" D (NIKKE/Perilous Siege)  ACT - [Rest this, Send this To Waiting Room] Choose 1 Level 0 or lower <nikke> character in your Waiting Room other than ""Disposal" D", place it on stage in any slot.</nikke>	SAMPLE SA
NIK/S117-041	SAMPLE 1500	(U) 0/0 Maiden (NIKKE/Extrinsic)  AUTO - When this is placed on stage from hand, choose 1 of your opponent's characters, until the end of your opponent's next turn, it gains the following ability, "CONT - This cannot move to other slots."  ACT - [Discard 1 card, Send this to Waiting Room] Choose 1 <nikke> character in your Waiting Room, add it to hand.</nikke>	SAMPLE SAMPLE TO THE REPORT OF THE PARTY OF
NIK/S117-042	SINPLE  In the concession as the control of a popular annotation and the control of a	(U) 0/0 Frima (NIKKE/Cafe Sweety)  AUTO - [(1) Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.	SAMPLE  SAMPLE  THE PROPERTY AND THE PRO

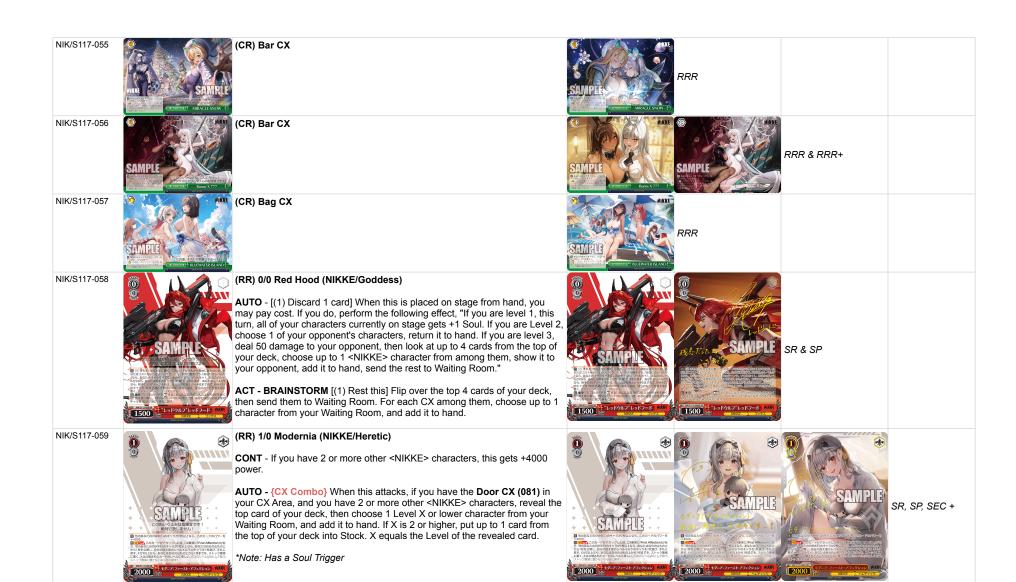
### NIK/S117-043 (U) 1/0 Mihara (NIKKE/Wardress) AUTO - This ability activates up to once per turn. When you use an ACT, choose 1 of your characters, this turn, it gets +1000 power. AUTO - [Put the top card of your Stock into Clock, Rest this] At the start of your CX Phase, if you have 3 or more other <NIKKE> characters, you may pay cost. If you do, this turn, this gains the following ability, "AUTO - At the start of your Attack Phase, deal 1 damage to your opponent, then choose 1 of your opponent's Standing characters, Rest it." 1000 NIK/S117-044 (U) 1/0 Pepper (NIKKE/Seraphim) CONT - If all of your characters are <NIKKE>, this gets +2500 power and the following ability, "AUTO - (1) At the start of Encore Step, if you do not have any other Rested characters in your Front Row, you may pay cost. If you do, Rest this." **AUTO** - [Discard 1 < NIKKE> character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 {2/1 Mary -**039**), show it to your opponent, add it to hand, and shuffle your deck afterwards. NIK/S117-045 (U) 1/0 Yan (NIKKE/Talentum) AUTO - When this attacks, choose 1 of your other <NIKKE> characters, this turn, it gets +X power. X equals the number of your other <NIKKE> characters times 500. AUTO - When this attacks, this turn, all of your characters currently on stage gains the following ability, "AUTO - When this card's Trigger Check reveals a CX with a Bar Trigger, you may draw 1 card. If you do, discard 1 card." 4500 (U) 3/2 Guilty (NIKKE/Real Kindness) NIK/S117-046 **CONT** - If you have a Yellow card, a Red card and a Blue card in your Level Zone, this card can be played without meeting Color requirement. If you do not, this cannot be played from hand. **AUTO** - When this is placed on stage from hand, choose up to 1 of your SR & SP opponent's characters, return it to hand, then you may discard 1 card. If you do, choose 1 of your opponent's characters, and return it to hand.

AUTO - (3) When this card's battle opponent is Reversed, you may pay cost.

If you do, send that character to Clock.

NIK/S117-047 (C) 0/0 Novel (NIKKE/Protocol) CONT - All of your other <NIKKE> characters get +500 power. ACT - [Rest this] Choose 1 card in your Level Zone and 1 <NIKKE> character in your Waiting Room, swap them. NIK/S117-048 (C) 0/0 Milk (NIKKE/Cafe Sweety) ACT - [Rest this] Choose 1 of your characters, this turn, it gets +1000 power. ACT - BRAINSTORM (1) Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, resolve the following effect: "Choose 1 character from your Waiting Room, add it to hand, and discard 1 card." NIK/S117-049 (C) 1/0 N102 (NIKKE/Recall & Release) **AUTO** - When this is placed on stage from hand, all players resolve the following effect: "If you have 5 or more Memory, choose 4 cards from your Memory, and send all other cards to Waiting Room." AUTO - MEMORY - At the start of your Encore Step, if you do not have a {R 0/0 Anne - 034} in your Memory, send this to Waiting Room. (C) 1/1 Sugar (NIKKE/Cafe Sweety) NIK/S117-050 AUTO - When you use this card's BACKUP, if all of your characters are <NIKKE>, you may put the top card of your deck into Stock. ACT - BACKUP +2000 SR & SP







### (RR) 3/2 Alice (NIKKE/Unlimited)

**CONT** - If you have 4 or more <NIKKE> characters, this gets -1 Level in hand.

CONT - If all of your characters are <NIKKE>, this gets +2000 power and the following ability, "AUTO - When this card's battle opponent is Reversed, you may send that character to the top of your opponent's deck."

**AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, return the top card of your Clock to your hand.



SR, SP, SSP

NIK/S117-061



### (R) 0/0 Sakura (NIKKE/Underworld Queen)

**AUTO** - When this is Reversed, if the battle opponent's Level is 0 or lower, you may Reverse that character.

**AUTO - {CX Combo}** [Return this to hand] When the **Standby CX (082)** is placed in your CX Area, you may pay cost. If you do, reveal the top card of your deck. If that card is a <NIKKE> character, add it to hand.



SR & SP

NIK/S117-062



### (R) 0/0 Leona (NIKKE/Happy Zoo)

**CONT** - If all of your characters are <NIKKE>, this gets +1000 power.

**AUTO** - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice.



SR & SP

NIK/S117-063



### (R) 2/1 Ludmilla (NIKKE/Unlimited)

**AUTO** - When this is placed on stage from hand, choose up to 2 of your characters, this turn, they get +1500 power.

**ACT** - [Send this to Stock, Send the bottom card of your Stock to Waiting Room] Choose 1 of your opponent's characters, return it to hand.



SR, SP, SSP

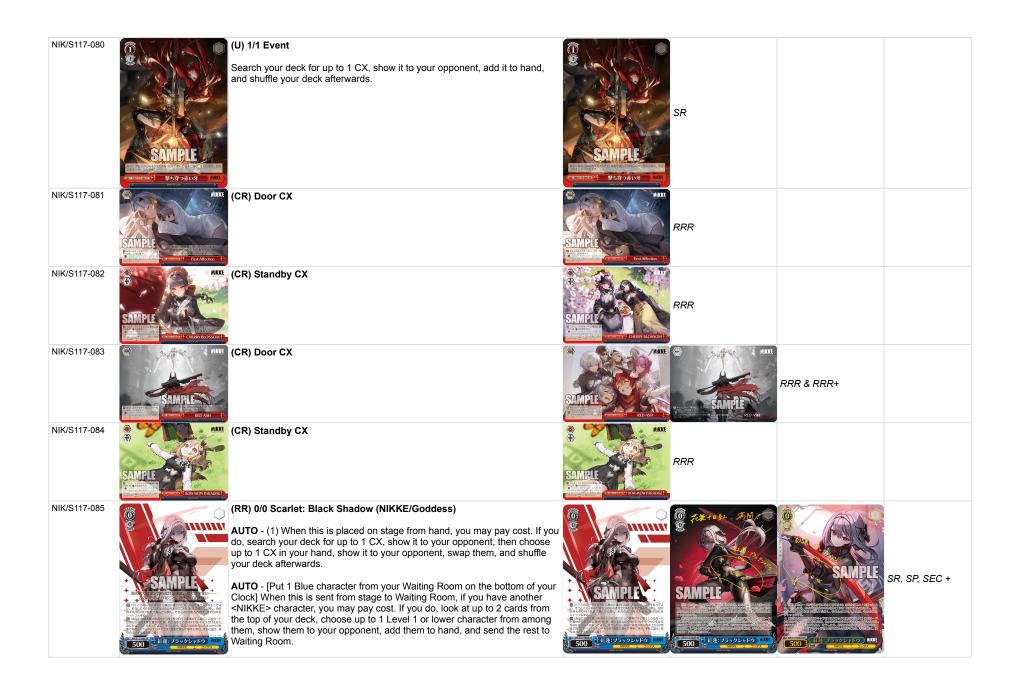
NIK/S117-064 (R) 2/1 Noise (NIKKE/Prima Donna) AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, this turn, this gets +1000 power, and until the end of your opponent's next turn, your opponent cannot play Events from hand. AUTO - When this attacks, if you have 4 or more other <NIKKE> characters, SR & SP until the end of your opponent's next turn, this gets +4000 power and the following ability, "AUTO - The character across from this cannot Side Attack." 6500 6500 6500 NIK/S117-065 (R) 3/2 Red Hood (NIKKE/Goddess) AUTO - When this is placed on stage from hand or Memory, this turn, this gets +4500 power and the following 2 abilities, "AUTO - When this card's battle opponent is Reversed, you may send that character to Clock." "AUTO - At the start of your Encore Step, send this to Memory." AUTO - {CX Combo} MEMORY [(3) Discard 2 cards] While is is in your Memory, when the **Door CX (083)** is placed in your CX Area, if you are Level 3 or higher, you may pay cost. If you do, place this on stage in an empty slot, 9000 then deal 1 damage to your opponent twice. NIK/S117-066 (R) 3/2 Biscuit (NIKKE/Happy Zoo) **CONT** - If you have 2 or more other <NIKKE> characters, this gets +1500 power and "AUTO - ENCORE [Discard 1 < NIKKE> character]" AUTO - [Discard 1 card] When this attacks, you may pay cost. If you do, Heal 1. SR & SP AUTO - {CX Combo} [(1) Discard 1 card] When this attacks, if you have the Standby CX (084) in your CX Area, and you have 2 or more other <NIKKE> characters, you may pay cost. If you do, deal 4 damage to your opponent. 9000 9000 NIK/S117-067 (R) 3/2 Modernia (NIKKE/Heretic) CONT - When you would play this from your hand, you may choose 1 of your {R 0/0 Marian - 088}, and send it to Waiting Room. If you do, you can play this for 0 cost. AUTO - When this is placed on stage from hand, choose 1 <NIKKE> character from your Clock, you may put it on the bottom of your deck. AUTO - [(3) Discard 2 cards] When this attacks, you may pay cost. If you do, deal 4 damage to your opponent.

10000

NIK/S117-068	SAMPLE SA	(U) 0/0 Aria (NIKKE/Prima Donna)  CONT - All of your other <nikke> characters get +500 power.  ACT - [Rest 2 of your <nikke> characters] Choose 1 of your characters, this turn, it gets +1 Soul.</nikke></nikke>	SAMPLE V	
NIK/S117-069	STATE OF THE PROPERTY OF THE P	(U) 0/0 Alice (NIKKE/Unlimited)  AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <nikke> character, add it to hand and discard 1 card.  AUTO - [Discard 1 <nikke> character] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.</nikke></nikke>	SR  SINGLE STATE OF THE STATE O	
NIK/S117-070	SAUPLE  SAUPLE  SAUPLE  AND THE SAUPLE  AND TH	(U) 0/0 Nero (NIKKE/Happy Zoo)  AUTO - When this is placed on stage from hand, choose 1 of your characters, this turn, it gets +1000 power.  ACT - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <nikke> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</nikke>	SAUPLE  SAUPLE	
NIK/S117-071	SAMPLE  IN STATE AND ADDRESS OF THE STATE ADDRESS OF THE STATE AND ADDRESS OF THE STATE ADDRES	(U) 1/0 Neve (NIKKE/Unlimited)  AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <nikke> character or an Event, add it to hand and discard 1 card.  AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your <nikke> characters times 1000.</nikke></nikke>	SANPLE  SANPLE  Grave of the financian as a superpose a series of the se	

NIK/S117-072	SAIRLE  SAIRLE  LAME AND MATERIAL MATERIALS  LAME AND MATERIALS  L	(U) 2/2 Rosanna (NIKKE/Underworld Queen)  CONT - ASSIST +1500.  ACT - [Rest this] Look at up to 2 cards from the top of your opponent's deck, and put them back on top in any order.	SAMPLE SAMPLE 2500 1937 79 UV 1	
NIK/S117-073	SAMPLE  SAMPLE	(C) 0/0 Delta (NIKKE/The Scouts)  AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, and put them back on top in any order.  AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <nikke> character from your Waiting Room, add it to hand, then choose 1 of your other <nikke> characters, this turn, it gets +1000 power.</nikke></nikke>	SAUPLE  1. TO PERSONAL TO LINE AND	
NIK/S117-074	SAMPLE  CYLLOG READ FORTILD ON IRE  POPULATION IN A STATE OF THE CONTROL  IN ALEXAND ON THE CONTROL  IN ALEXAND ON THE CONTROL  IN ALEXAND ON THE CONTROL  SOURCE ON THE CONTROL  SOURC	(C) 1/0 Tove (NIKKE/Unlimited)  CONT - During your turn, all of your other <nikke> characters get +1000 power.  CONT - If you have 5 or more Stock, all of your other characters get +500 power.</nikke>	SR  SAIPLE  B. RECEND - De BIBBLE-MANUSCH + D. R.CC. (77 - B.	
NIK/S117-075	SAMPLE PLE LOCK STORY AND THE	(C) 1/0 Volume (NIKKE/Prima Donna)  AUTO - When this is placed on stage from hand or attacks, choose 1 of your <nikke> characters, this turn, it gets +1500 power.</nikke>	SANFIE SANFIE 3500 + 50-4-7-1417 50-3-1417	

NIK/S117-076	SAMPLE SAMPLE FOR THE PROPERTY OF THE PROPER	(C) 1/1 Signal (NIKKE/The Scouts)  CONT - If this is in your front row center slot, this gets +3000 power and +1 soul.  AUTO - ENCORE [Discard 1 character]	SAMPLE SA	
NIK/S117-077		(C) 2/1 Nihilister (NIKKE/Heretic)  AUTO - [(1) Discard 2 cards] When you use this card's BACKUP, you may pay cost. if you do, choose 1 battling character, this turn, it gets +6 Soul.  ACT - BACKUP +2500	SAMPLE SA	
NIK/S117-078		(C) 2/2 Moran (NIKKE/Underworld Queen)  CONT - For each of your other <nikke> characters, this gets +1000 power.  AUTO - ENCORE [Discard 1 character]</nikke>	SAMPLE SA	
NIK/S117-079	SAMPLE	(C) 3/2 Quency (NIKKE/Real Kindness)  CONT - If you do not have a Yellow card, a Red card and a Blue card in your Level Zone, this cannot be played from hand.  AUTO - When this is placed on stage from hand, put up to 1 card from the top card of your Clock to Waiting Room. If you have 4 or more other <nikke> characters, you may send it to Stock instead.  AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is Level 1 or lower, send it to Stock.</nikke>	SAMPLE  SAMPLE  SAMPLE  THE SAME AND THE SAM	



# NIK/S117-086 NIK/S117-087

### (RR) 2/1 Privaty (NIKKE/Maid For You)

CONT - If a CX is in your CX Area, this card in any area gains Shot Trigger.

AUTO - When this is placed on stage from hand, If you have 6 or less cards in your deck, you may shuffle all cards from your Waiting Room into your deck.



SR & SP

### (RR) 3/2 Dorothy (NIKKE/Inherit)

AUTO - When this is placed on stage from hand, you may Heal 1.

AUTO - {CX Combo} (1) When the Pants CX (112) is placed on your CX Area, if this is in your front row, you may pay cost. If you do, this turn, this gets +3000 power and the following 2 abilities,

"CONT - All of your other cards with Soul Trigger in any area gains Shot Trigger."

- "AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."



SR. SP. SEC +





### (R) 0/0 Marian (NIKKE/Counters)

CONT - This card on stage gains < Erosion >.

AUTO - When this is placed on stage from hand, mill 2 cards, if you milled a Climax, choose 1 <NIKKE> character from your Waiting Room, you may add it to hand.

**AUTO** - At the start of your Draw Phase, choose 1 of your other front row level 0 or lower characters, send it to Waiting Room.



SR & SSP





### (R) 0/0 Soda (NIKKE/Maid For You)

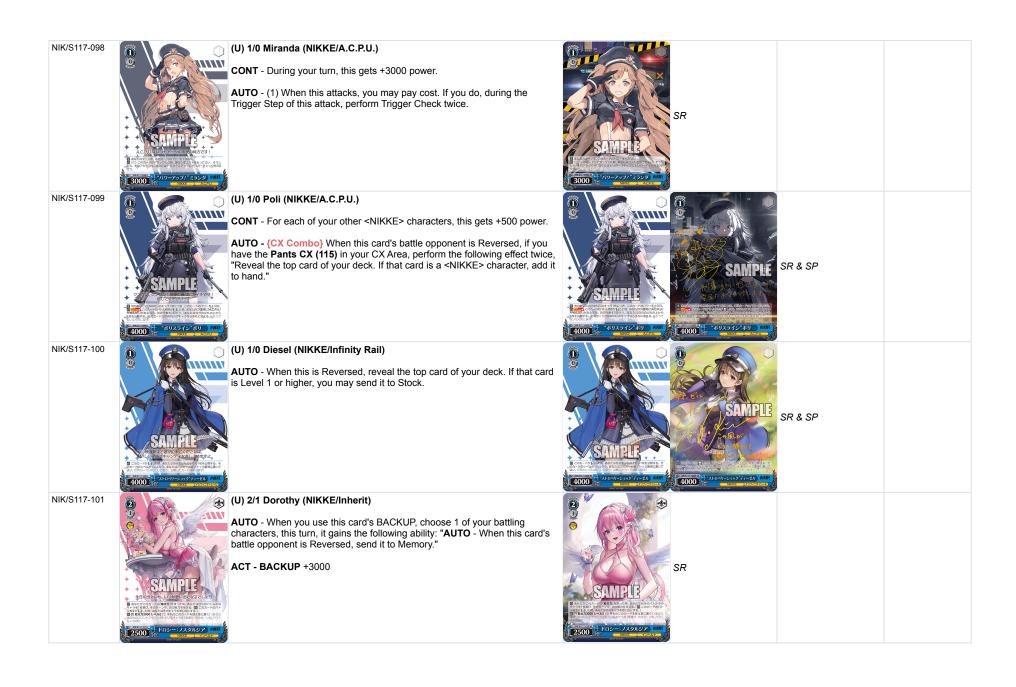
AUTO - [Discard 1 CX with a Pants Trigger] When this is placed on stage from hand, you may pay cost. If you do, look at up to 6 cards from the top of your deck, choose up to 1 <NIKKE> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.



SR & SP

NIK/S117-090 (PR) 1/0 Brid (NIKKE/Infinity Rail) **AUTO** - When this is placed on stage from hand, if you have another <NIKKE> character, this turn, this gets +2000 power. AUTO - When this attacks, if you have a CX with a Pants Trigger in your CX Area, choose up to 1 character in your Waiting Room, add it to hand, then SR & SP discard 1 card. 4500 \*\* "AZX"プリッド 4500 4500 (R) 1/1 Snow White (NIKKE/Pioneer) NIK/S117-091 VICTORIA CONT - ASSIST Level x 500 to <NIKKE> characters. AUTO - [Discard 1 CX with a Pants Trigger] When you trigger a CX with a Pants Trigger, you may pay cost. If you do, choose 1 character in your SR & SP Waiting Room, add it to hand, then choose 1 of your characters, this turn, it gets +1000 power. 3500 (R) 2/1 Snow White (NIKKE/Goddess) NIK/S117-092 CONT - If you don't have another {copy of this}, all of your other CXes with a Door Trigger in any area gains a Soul Trigger. CONT - If you have 3 or more other <NIKKE> characters, and you don't have another {copy of this}, all of your {R 3/2 Red Hood - 065} in your hand gets SR & SSP -1 Level. CONT - ASSIST +2000 to Level 3 or higher characters. NIK/S117-093 (R) 2/1 Scarlet (NIKKE/Pioneer) CONT - If you have {RR 0/0 Scarlet - 085} in your Clock, this gets -1 level in CONT - If all of your characters are <NIKKE>, this gets +2000 power and "AUTO - ENCORE [Discard 1 character]" SR & SP AUTO - {CX Combo} [Send the Pants CX (113) from your CX Area to Waiting Room] At the start of your Encore Step, if this is in the front row, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 3 <NIKKE> characters from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room. 6000 "紅蓮一閃"紅蓮

NIK/S117-094 (R) 3/2 Rapunzel (NIKKE/Pioneer) AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, choose up to 1 character from your Waiting Room whose Level is equal or lower than your Level, place it on stage in any slot. AUTO - (2) Whent his attacks, reveal the top card of your deck. If that card is SR. SP & SSP a <NIKKE> character, you may pay cost. If you do, Heal 1. NIK/S117-095 (U) 0/0 Soline (NIKKE/Infinity Rail) AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. **AUTO** - (2) When this is placed on stage from hand, you may pay cost. If you do, choose 1 of your opponent's characters, move it to an opponent's empty 1500 (U) 0/0 Folkwang (NIKKE/Life Tonic) NIK/S117-096 AUTO - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. NIK/S117-097 (U) 0/0 Noah (NIKKE/Inherit) **CONT** - During your opponent's turn, if all of your characters are <NIKKE>, this gets +1 Level and +1500 power. AUTO - When this is placed on stage from hand, if you do not have another <NIKKE> character, send this to Waiting Room.



NIK/S117-102	SALPER  SALPER	(U) 2/2 Harran (NIKKE/Inherit)  CONT - If you have 2 or more other <nikke> characters, this gets +4500 power and the following ability, "CONT - During this card's battle, your opponent cannot play BACKUPs from hand."</nikke>	SAMPLE  SAMPLE	SAMPLE SAMPLE 6500 AND	R & SP	
NIK/S117-103	SAMPLE  O and rest of the state	(C) 0/0 Quiry (NIKKE/A.C.P.U.)  AUTO - When this is placed on stage from hand, you may mill X. X is equal to the number of your <nikke> characters.  AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send that character to the bottom of your opponent's deck.</nikke>	SANPLE SANPLES OF THE PROPERTY	SR		
NIK/S117-104	SAMPLE  SAMPLE  SAMPLE  OF THE PROPERTY OF THE	(C) 0/0 Cocoa (NIKKE/Maid For You)  AUTO - When this is Reversed, choose 1 card in your opponent's Waiting Room, you may place it on top of their deck.  AUTO - {CX Combo} When this attacks, if you have the Pants CX (114) in your CX Area, and you have 6 or less hand, and you have another <nikke> character, during the Trigger Step of this attack, perform Trigger Check twice.</nikke>	SAIPLE  SAIPLE	SR		
NIK/S117-105	SUPPLE STATE OF THE STATE OF TH	(C) 0/0 Epinel (NIKKE/Life Tonic)  CONT - All of your opponent's characters get "AUTO - ENCORE (2)".  CONT - For each Marker underneath this card, this gets +1500 power.  AUTO - When this card's battle opponent is Reversed, choose 1 <nikke> character in your Waiting Room, you may place it underneath this card face-up as a Marker.</nikke>	SAIPLE SAIPLE B 550-7-24-52 M 22-2-114-55. B 550-7-24-52 M 22-2-114-52. B 550-7-24-7-114-52. B	SR		

NIK/S117-106	SAMPLE  The state with the state of the stat	(C) 0/0 Isabel (NIKKE/Inherit)  AUTO - When this is placed on stage from hand, mill 2. If there is a CX(es) among those cards, Rest this.  AUTO - At the start of your opponent's Attack Phase, you may mill 1. If that card is a <nikke> character, you may move this to an empty slot in your Front Row.</nikke>	SAMPLE  B.	SR	
NIK/S117-107		(C) 1/0 Julia (NIKKE/Master Hand)  CONT - If you have 2 or more other <nikke> characters, this gets +2500 power and this cannot be targeted by your opponent's effects.  AUTO - When this attacks, if the Level of the character across from this is 2, this turn, this gets +6000 power.</nikke>	SAMPLE  SAMPLE  SOURCE STATE OF THE PROPERTY O	SR	
NIK/S117-108	G Tuni	(C) 1/0 Ether (NIKKE/M.M.R.)  AUTO - When this is placed on stage from hand, this turn, this gets +3000 power.  AUTO - [Rest 1 of your other Standing <nikke> characters] When this is placed on stage from hand, you may pay cost. If you do, choose 1 card from your Level Zone and 1 card from your Waiting Room, swap them, then choose up to 1 of your characters, this turn, it gets +1 level.</nikke>	SAMPLE  SAMPLE  1 SAMPLE	SR	
NIK/S117-109		(C) 1/0 Ade (NIKKE/Maid For You)  AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 0 or lower character, place it on stage in any slot, and shuffle your deck afterwards.	SAMPLE 10 SAMPLE	SR	

NIK/S117-110	SAMPLE  SAMPLE  Total Para National Annual Paragraph Save Total Paragrap	(C) 3/2 Sin (NIKKE/Real Kindness)  CONT - If you do not have a Yellow card, a Red card and a Blue card in your Level Zone, this cannot be played from hand.  CONT - All of your other <nikke> characters get +1500 power.  AUTO - (5) At the start of your opponent's Draw Phase, you may pay cost. If you do, choose 1 of your opponent's Level 3 or lower Standing characters, Rest it, then deal X damage to your opponent. X is equal to that character's Souls.</nikke>	SAMPLE  Service a supplier filler in the control of	SR		
NIK/S117-111	SAUDING TO THE PROPERTY OF THE	(C) 2/1 Event  If you don't have a <nikke> character, this cannot be played from hand.  Choose up to 2 of your opponent's front row characters, return them to hand.</nikke>	SALELE SALE SA	SR		
NIK/S117-112	SAMPLE	(CR) Pants CX	SAMPLE	SAMPLE	RRR & RRR+	
NIK/S117-113	SAMPLE  SAMPLE  AND TAXABLED TO JOHN THE SAME TH	(CR) Pants CX	SAMPLE	RRR		
NIK/S117-114	SAMPLE	(CR) Pants CX	SAMPLE	RRR		
NIK/S117-115	SAMPLE	(CR) Pants CX	SAMPLE	RRR		

NIK/S117-P01  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SAMPLE COOL OF JOINT 12 AMA	(PR) 0/0 Neon (NIKKE/Counters)  CONT - If a CX with a Shot Trigger is in your CX Area, this card in any area gains Shot Trigger.  ACT - [Discard 1 card, send this to the bottom of your deck] Search your deck for up to 1 <nikke> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.  Reprint of 004.</nikke>		
NIK/S117-P02  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SEARCH STATE OF THE STATE OF TH	(PR) 0/0 Viper (NIKKE/Exotic)  AUTO - When this is placed on stage from hand, you may choose 1 <nikke> character from your Waiting Room, and place it underneath this card face-up as a Marker.  AUTO - {CX Combo} When the Shot CX (028) is placed on your CX Area, if you have 2 or more other characters, reveal the top card of your deck. If that card is a <nikke> character, add it to hand.  AUTO - During your turn, when this card with a Marker is sent from Stage to Waiting Room, if you have another <nikke> character, you may return this to stage in its former slot Rested.  Reprint of 005.</nikke></nikke></nikke>		
NIK/S117-P03  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SAPE MAI	(R) 3/2 Rapi (NIKKE/Counters)  AUTO - When this is placed on stage from hand, you may Heal 1.  AUTO - {CX Combo} [(1) Discard 1 card] When the Shot CX (029) is placed in your CX Area, if this is in your front row, and you have another front row {2/1 Anis - 016} and {3/2 TD Neon - T10}, you may pay cost. If you do this turn, all of your other front row characters gain the following ability, "AUTO - This ability activates up to once per turn. When this card's damage is cancelled, Stand this."  Reprint of 010.		
NIK/S117-P04  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SAMPLE TOOO LABOR TO AME	(PR) 2/1 Anis (NIKKE/Counters)  AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your <nikke> characters times 1000.  AUTO - [(2) Discard 2 cards] When this card's battle opponent is Reversed, you may pay cost. If you do, deal 5 damage to your opponent.  Reprint of 016.</nikke>		

NIK/S117-P05  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SAMPLE SA	(PR) 1/0 Blanc (NIKKE/777)  CONT - During your turn, if you have 2 or more other <nikke> characters, this gets +2000 power.  AUTO - {CX COMBO} When this attacks, if you have the Bar CX (056) in the CX Area, and you have another <nikke> character, mill 2, then choose up to 1 Level X or lower <nikke> character from your Waiting Room, and add it to hand. X equals the sum of Levels of cards milled by this effect.  Reprint of 037. Same CX as 3/2 Noir (032)</nikke></nikke></nikke>		
NIK/S117-P06 Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	P SI PIE	(PR) 2/1 Noir (NIKKE/777)  CONT - If a CX with a Bar Trigger is in your CX Area, all of your other CXes in any area gains Shot Trigger.  CONT - ASSIST +1500 power to <nikke> characters.  Reprint of 038.</nikke>		
NIK/S117-P07  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SALIPIL:	(PR) 2/1 Noise (NIKKE/Prima Donna)  AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, this turn, this gets +1000 power, and until the end of your opponent's next turn, your opponent cannot play Events from hand.  AUTO - When this attacks, if you have 4 or more other <nikke> characters, until the end of your opponent's next turn, this gets +4000 power and the following ability, "AUTO - The character across from this cannot Side Attack."  Reprint of 064.</nikke>		
NIK/S117-P08 Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SILLIFIE 2500 Ability Aft 27-23 January	(PR) 0/0 Soda (NIKKE/Maid For You)  AUTO - [Discard 1 CX with a Pants Trigger] When this is placed on stage from hand, you may pay cost. If you do, look at up to 6 cards from the top of your deck, choose up to 1 <nikke> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.  Reprint of 089.</nikke>		

NIK/S117-P09  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SAMPLE SAMPLE MAX 2978	(PR) 1/0 Brid (NIKKE/Infinity Rail)  AUTO - When this is placed on stage from hand, if you have another <nikke> character, this turn, this gets +2000 power.  AUTO - When this attacks, if you have a CX with a Pants Trigger in your CX Area, choose up to 1 character in your Waiting Room, add it to hand, then discard 1 card.  Reprint of 090.</nikke>		
NIK/S117-P10  Get 1 of these PRs in a pack when you buy 3 boxes of NIKKE.	SALFEE  Branch of Basins and August and Augu	(PR) 2/1 Dorothy (NIKKE/Inherit)  AUTO - When you use this card's BACKUP, choose 1 of your battling characters, this turn, it gains the following ability: "AUTO - When this card's battle opponent is Reversed, send it to Memory."  ACT - BACKUP +3000  Reprint 101.		

No./22: 22 NIK/S117-T01 (TD) 0/0 Privaty (NIKKE/Triangle) AUTO - When this is placed on stage from hand, choose 1 card from your hand, you may send it to Stock. ACT - BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX among them, draw up to 1 RRR NIK/S117-T02 (TD) 0/0 Anis (NIKKE/Counters) CONT - If you do not have another <NIKKE> character, this does not Stand during your Stand Phase. **AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X RRR & SP or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card. \*Note: Has a Soul Trigger NIK/S117-T03 (TD) Blanc (NIKKE/777) AUTO - [Put 1 {0/0 Noir Vanilla - T06} from your hand underneath this faceup as a Marker! When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. RRR AUTO - BOND [Discard 1 card] to {0/0 Noir Vanilla - T06}

1000

NIK/S117-T04 (TD) 0/0 Yulha (NIKKE/Triangle)  $\ensuremath{\mathbf{AUTO}}$  - When this is placed on stage from hand, this turn, this gets +4500 power. RRR NIK/S117-T05 (TD) 0/0 Admi (NIKKE/Triangle) **CONT** - If you have 5 or more hand, this gets +2000 power. RRR NIK/S117-T06 (TD) 0/0 Noir Vanilla RRR



### (TD) 2/1 Ludmilla (NIKKE/Unlimited)

CONT - ASSIST Level x 500.

**AUTO** - When a CX is placed in your CX Area, choose 1 of your characters, this turn, it gets +3000 power.



RRR

### NIK/S117-T08



### (TD) 2/1 Alice (NIKKE/Unlimited)

**CONT** - During your turn, if you have 4 or more other <NIKKE> characters, this gets +5000 power and the following ability, "**CONT** - During this card's battle, your opponent cannot play Events or BACKUPs from hand."



RRR

### NIK/S117-T09



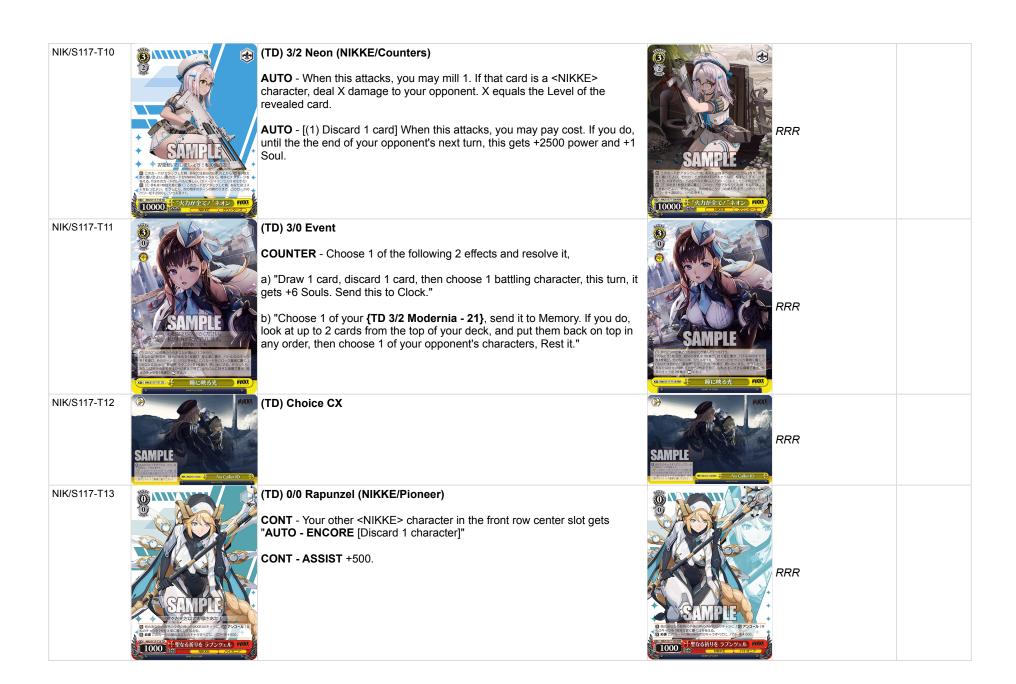
### (TD) 3/2 Rapi (NIKKE/Counters)

**AUTO** - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock.

**AUTO - {CX Combo}** [(2) Discard 1 card] When this attacks, if you have the **Choice CX (T12)** in your CX Area, you may pay cost. If you do, deal 1 damage to your opponent 2 times, and this turn, this gets +1000 power.



RRR & SP





### (TD) 0/0 Scarlet (NIKKE/Pioneer)

**AUTO** - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of cards in your Clock times 500.

**AUTO** - [Put the top card of your Stock into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to 6 cards from the top of your deck, choose up to 1 <NIKKE> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room, then look at up to 2 cards from the top of your deck, and put them back on top in any order.



RRR & SP

### NIK/S117-T15



### (TD) 0/0 Snow White (NIKKE/Pioneer)

**AUTO** - [(1) Discard 1 card] When this attacks, you may pay cost. If you do, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.

**AUTO** - At the start of your opponent's Attack Phase, if this is in your front row center slot, move this to an empty front row slot.



RRR

### NIK/S117-T16



### (TD) 1/0 Emma (NIKKE/Absolute)

**AUTO** - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your opponent's characters times 1000.

**AUTO** - When this attacks, choose 1 CX in your CX Area, you may send it to Stock.



RRR & SP



### (TD) 1/0 Dorothy (NIKKE/Inherit)

**CONT** - For each of your other back row <NIKKE> characters, this gets +1000 power.

AUTO - {CX Combo} When this attacks, if you have the **Door CX (T22)** in your CX Area, and you have 3 or more other <NIKKE> characters, look at up to 5 cards from the top of your deck, choose up to 1 <NIKKE> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room, and this turn, this gets +1000 power.



RRR

NIK/S117-T18



### (TD) 1/0 Eunhwa (NIKKE/Absolute)

**AUTO** - When this is placed on stage from hand, if you have another <NIKKE> character, this turn, this gets +2000 power.

**AUTO** - [(1) Rest 1 of your other Standing <NIKKE> characters] During the turn this is placed on stage from hand, when this card's battle opponent is Reversed, you may pay cost. If you do, search your deck for up to 1 <NIKKE> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.



RRR

NIK/S117-T19



### (TD) 1/1 Red Hood (NIKKE/Goddess)

**CONT** - If you have 2 or more other <NIKKE> characters, this gets +2000 power.

AUTO - ENCORE [Discard 1 character]



RRR

(TD) 2/1 Vesti (NIKKE/Absolute)

ACT - BACKUP +3500



RRR

NIK/S117-T21



(TD) 3/2 Modernia (NIKKE/Heretic)

**AUTO** - When this is placed on stage from hand, choose up to 1 character from your hand whose Level is equal or lower than your Level, place it on stage in any slot, and this turn, it gets +2000 power.

**AUTO** - [Discard 2 cards] When this attacks, you may pay cost. If you do, send the bottom 4 cards of your opponent's deck to Waiting Room, then deal X damage to your opponent. X equals the number of CXes sent to Waiting Room by this effect.



RRR & SP

NIK/S117-T22



MIKKE (TD) Door CX



RRR