















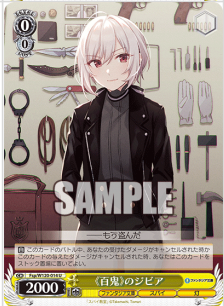






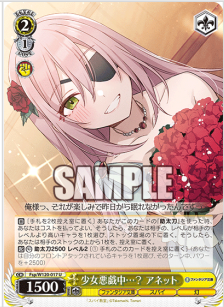



















No./150:	150					
Fsp/W120-001		<p>(RR) 0/0 Erna (Fantasia Bunko/Spy/Light)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card.</p> <p>AUTO - When this attacks, choose 1 of your other <Fantasia Bunko> or <Spy> characters, this turn, it gets +1000 power.</p>			SP & SR	
Fks/W120-002		<p>(RR) 0/0 Aliceliese (Fantasia Bunko/Star Spirit/Royalty)</p> <p>AUTO - [Put 1 <Fantasia Bunko> or <Star Spirit> character from your Waiting Room on the bottom of your Clock] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Star Spirit> character, add it to hand.</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character from your Waiting Room, add it to hand.</p>			SEC & SR	
Fdl/W120-003		<p>(RR) 1/0 Kurumi (Fantasia Bunko/Date/Celestial Spirit)</p> <p>CONT - During your turn, this gets +5000 power.</p> <p>AUTO - {CX Combo} When this attacks, if you have the Choice CX (034) in your CX Area, and you have 3 or more other characters, Mill up to 4, choose up to 1 Level X or lower <Fantasia Bunko> or <Date> character from your Waiting Room, add it to hand, and this turn, this gets +500 power. X equals the number of cards with a Soul Trigger milled.</p> <p><i>Note: Has a Soul Trigger</i></p>			SP & SR	
Fsp/W120-004		<p>(RR) 3/2 Monika (Fantasia Bunko/Spy/Light)</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your opponent's characters times 1000.</p> <p>AUTO - {CX Combo} When this attacks, if you have the Choice CX (035) in your CX Area, and you have 4 or more other <Fantasia Bunko> or <Spy> characters, look at up to 2 cards from the top of your opponent's deck, choose up to 2 cards from among them, put them on top of your opponent's deck in any order, and send the rest to Waiting Room, then choose up to 2 of your characters, this turn, they gain +1 Soul.</p>			SP & SR	









Fks/W120-005		<p>(R) 0/0 Aliceliese (Fantasia Bunko/Star Spirit/Royalty)</p> <p>AUTO - {CX Combo} When the Level 1 or lower Stocksoul CX (036) is placed in your CX Area, if you have 2 or more other <Fantasia Bunko> or <Star Spirit> characters, choose 1 of your characters, this turn, it gains the following ability, "AUTO - When this card's battle opponent is Reversed, search your deck for up to 1 <Fantasia Bunko> or <Star Spirit> character, show it to your opponent, add it to hand, and shuffle your deck afterwards."</p> <p>ACT - [(1) Discard 1 card, Rest this] Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p>	 	SP & SR	
Fdl/W120-006		<p>(R) 0/0 Kurumi (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - [Send this to Waiting Room] When your other <Fantasia Bunko> or <Date> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +1000 power.</p> <p>ACT - BRAINSTORM (1) Flip over the top 4 cards of your deck, then send them to Waiting Room. For each Climax among them, resolve the following effect: "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room, and discard 1 card."</p>	 	SP & SR	
Foy/W120-007		<p>(R) 0/0 Nobuna & Yoshiharu (Fantasia Bunko/Sengoku/Princess General)</p> <p>AUTO - [Discard 1 Event] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Sengoku> character from your Waiting Room, and add it to hand.</p> <p>AUTO - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>	 	SP & SR	
Foy/W120-008		<p>(R) 1/0 Nobuna (Fantasia Bunko/Sengoku/Princess General)</p> <p>AUTO - [(1) Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.</p> <p>AUTO - When this is Reversed, if the battle opponent's Cost is 0 or lower, you may send that character to Stock. If you do, put the bottom card of your opponent's Stock into Waiting Room.</p> <p><i>*Note: Has a Soul Trigger</i></p>	 	SP & SR	









Fsa/W120-009		<p>(R) 0/0 Ireena (Fantasia Bunko/Magic)</p> <p>CONT - During your turn, this gets +1000 power.</p> <p>AUTO - When this is sent from Stage to Waiting Room, look at up to 3 cards from the top of your deck, choose up to 1 Climax from among them, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.</p>		SR		
Fsp/W120-010		<p>(R) 1/0 Lily (Fantasia Bunko/Spy/Light)</p> <p>CONT - For each of your other <Fantasia Bunko> or <Spy> characters, this gets +500 power.</p> <p>AUTO - {CX Combo} When the Choice CX (037) is placed in your CX Area, if this is in your front row, and you have 3 or more other <Fantasia Bunko> or <Spy> characters, choose 1 of the following 2 effects and resolve it,</p> <p>a) "Choose 1 of your opponent's front row characters, this turn, it gets -3000 power."</p> <p>b) "Look at up to 5 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room."</p>		SP		
Fsp/W120-011		<p>(R) 3/2 Annette (Fantasia Bunko/Spy/Light)</p> <p>CONT - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.</p> <p>AUTO - [Send 1 of your other <Fantasia Bunko> or <Spy> characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock.</p> <p>AUTO - When your opponent uses an ACT, this turn, this gets +X Power. X is equal to the number of your <Fantasia Bunko> or <Spy> characters times 500.</p>		SR		
Fcr/W120-012		<p>(U) 0/0 Nina & Layfon (Fantasia Bunko/Weapon)</p> <p>AUTO - [(1) Discard 1 card, send this to Memory] When this is Reversed, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Weapon> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR		

Fsp/W120-013		<p>(U) 0/0 Thea (Fantasia Bunko/Spy/Light)</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Spy> character] When this is placed on stage from hand, you may pay cost. If you do, reveal the top 2 cards of your deck, your opponent choose 1 character or Event from among them, you add it to hand, and send the rest to Waiting Room</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Spy> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR		
Fsp/W120-014		<p>(U) 0/0 Sybilla (Fantasia Bunko/Spy/Light)</p> <p>AUTO - During this card's battle, when the damage you take is cancelled or when this card's damage is cancelled, you may send this to Stock.</p>		SR		
Fks/W120-015		<p>(U) 1/0 Elletea (Fantasia Bunko/Star Spirit/Royalty)</p> <p>CONT - All of your other <Fantasia Bunko> or <Star Spirit> characters gets +500 power.</p> <p>ACT - [(1) Rest 2 of your characters] Look at up to 4 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Star Spirit> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.</p>		SR		
Fks/W120-016		<p>(R) 1/0 Aliceliese (Fantasia Bunko/Star Spirit/Royalty)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 of the Traits of your opponent's characters, this turn, all of your opponent's characters loses that Trait.</p>			SP & SR	











Fsp/W120-017		(U) 2/1 Annette (Fantasia Bunko/Spy/Light) AUTO - [Discard 2 cards] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send that character to the bottom of your opponent's Stock. If you do, put the top card of your opponent's Stock into Waiting Room. ACT - BACKUP +2500		SR	
Fdl/W120-018		(U) 2/1 Kurumi (Fantasia Bunko/Date/Celestial Spirit) AUTO - When this is placed on stage from hand, you may choose 1 of your opponent's Level 1 or higher characters. If you do, your opponent chooses 1 Level X or lower character from their Waiting Room, and swap them. X equals the Level of the character chosen by you -1.		SR	
Fsp/W120-019		(U) 2/1 Klaus & Lily (Fantasia Bunko/Spy/Light) CONT - ASSIST +2000 to Level 3 or higher characters. ACT - [(2) Rest this] Shuffle all cards from your Waiting Room into your deck.			SP & SR
Fks/W120-020		(U) 3/2 Aliceliese (Fantasia Bunko/Star Spirit/Royalty) AUTO - When this attacks, choose 1 of your <Fantasia Bunko> or <Star Spirit> characters, this turn, it gets +1500 power. AUTO - This ability activates up to once per turn. During the turn this is placed on stage from hand, when this card's damage is cancelled, mill 1, then deal X damage to your opponent. X equals the Level of the milled card +1.		SR	

Foy/W120-021		<p>(C) 0/0 Hanbei (Fantasia Bunko/Sengoku/Exorcism)</p> <p>CONT - During your turn, all of your other characters get +500 power.</p> <p>ACT - RESONATE [(1) Reveal {1 copy of this} from your hand, Rest this] Look at up to 3 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Sengoku> character from among them, show it to your opponent, add it to your hand, and put the rest into the Waiting Room.</p>	 	SP & SR	
Fil/W120-022		<p>(C) 0/0 Kaori & Lexia (Fantasia Bunko/Ousei Academy/Alceria)</p> <p>CONT - If this has a Marker underneath it, this gets +1 Level and +1500 power.</p> <p>AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Fantasia Bunko>, <Ousei Academy> or <Alceria> character, you may put it underneath this card Face-down as a Marker.</p>		SR	
Fks/W120-023		<p>(C) 0/0 Sisbell (Fantasia Bunko/Star Spirit/Royalty)</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Star Spirit> character] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character in your Waiting Room, send it to Memory face-down. At the start of your next turn, add that card in your Memory to hand.</p>		SR	
Fsp/W120-024		<p>(C) 1/0 Sara (Fantasia Bunko/Spy/Light)</p> <p>AUTO - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost, if you do, choose a Level 0 or lower character in your Waiting Room, place it on stage in any slot.</p> <p>AUTO - When this attacks, choose 1 of your other <Fantasia Bunko> or <Spy> characters, until the end of your opponent's next turn, it gets +X power. X equals the number of your other <Fantasia Bunko> or <Spy> characters times 500.</p>		SR	











Fgc/W120-025	 <p>(C) 0/0 Siluca & Theo (Fantasia Bunko/Weapon)</p> <p>CONT - During this card's battle, all players cannot play BACKUPS from hand.</p> <p>AUTO - When this attacks, if the Level of the character across from this is 2, this turn, this gets +6000 power.</p>	 <p>SR</p>		
Ftr/W120-026	 <p>(C) 1/1 Natsume (Fantasia Bunko/Sorcery/Shikigami)</p> <p>AUTO - When you use this card's BACKUP, if all of your characters are <Fantasia Bunko> or <Sorcery>, you may put the top card of your deck into Stock.</p> <p>ACT - BACKUP +2000</p>	 <p>SR</p>		
Fsp/W120-027	 <p>(C) 1/1 Grete (Fantasia Bunko/Spy/Light)</p> <p>CONT - During your turn, this gets +2000 power.</p> <p>AUTO - When this is Front Attacked, send this to Waiting Room, and reveal the top card of your deck. If that card is a character, place it on stage in this card's former slot as the defending character.</p>	 <p>SR</p>		
Foy/W120-028	 <p>(C) 2/1 Nobuna (Fantasia Bunko/Sengoku/Princess General)</p> <p>ACT - [Rest 2 of your characters] This turn, all of your characters currently on stage gets +1 Soul.</p>	 <p>SR</p>		










Fks/W120-029		<p>(C) 2/1 Mismis (Fantasia Bunko/Amy/Star Spirit)</p> <p>CONT - If you have 4 or more <Fantasia Bunko> or <Star Spirit> characters, this gets -1 Level in hand.</p> <p>CONT - For each of your other <Fantasia Bunko> or <Star Spirit> characters, this gets +1000 power.</p>		SR		
Fks/W120-030		<p>(C) 2/1 Rin (Fantasia Bunko/Star Spirit/Maid)</p> <p>AUTO - When this attacks, if the Level of the character across from this is 3 or higher, this turn, this gets +7000 power and +1 Soul.</p>		SR		
Fdl/W120-031		<p>(C) 3/2 Kurumi (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of the following 3 effects and resolve it,</p> <p>a) "Look at up to 2 cards from the top of your deck, choose up to 2 <Fantasia Bunko> or <Date> characters from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room."</p> <p>b) "Choose 1 of your opponent's characters, you may return it to hand."</p> <p>c) "Choose 1 of your opponent's characters, this turn, it gets -2000 power."</p>		SR		
Foy/W120-032		<p>(R) 3/0 Event</p> <p>[Discard 2 card] You may pay cost. If you do, deal 4 damage to your opponent.</p>		SR		









Fsp/W120-033	A card featuring a character in a purple dress with the text 'YUMEGATARI!' and 'SAMPLE'.	<p>(U) 1/1 Event</p> <p>Look at your opponent's hand.</p> <p>Search your deck for up to 1 <Fantasia Bunko> or <Spy> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p> <p>Choose 1 of your <Fantasia Bunko> or <Spy> characters, this turn, it gets +2500 power.</p>	A card featuring a character in a purple dress with the text 'YUMEGATARI!' and 'SAMPLE'.	SR		
Fdl/W120-034	A card featuring two characters, one in a white dress and one in a red dress, with the text 'SAMPLE'.	<p>(CR) Choice CX</p>	A card featuring two characters, one in a white dress and one in a red dress, with the text 'SAMPLE'.	A card featuring two characters, one in a white dress and one in a red dress, with the text 'SAMPLE'.	RRR \$ SP	
Fsp/W120-035	A card featuring a character in a dark dress in a hallway, with the text 'SAMPLE'.	<p>(CR) Choice CX</p>	A card featuring a character in a dark dress in a hallway, with the text 'SAMPLE'.	RRR		
Fks/W120-036	A card featuring a character with blonde hair, with the text 'SAMPLE'.	<p>(CR) Level 1 or lower Stocksoul CX</p>	A card featuring a character with blonde hair, with the text 'SAMPLE'.	RRR		
Fsp/W120-037	A card featuring a character with pink hair, with the text 'SAMPLE'.	<p>(CR) Choice CX</p>	A card featuring a character with pink hair, with the text 'SAMPLE'.	RRR		
Ffp/W120-038	A card featuring two characters, one with blue hair and one with white hair, with the text 'SAMPLE'.	<p>(RR) 0/0 Kaname & Teletha (Fantasia Bunko/Mithril/Whispered)</p> <p>CONT - Increase the maximum number of cards in your hand by +1.</p> <p>CONT - If you have 4 or more Events in your Waiting Room, you can play Events without meeting color requirement.</p> <p>ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.</p>	A card featuring two characters, one with blue hair and one with white hair, with the text 'SAMPLE'.	A card featuring two characters, one with blue hair and one with white hair, with the text 'SAMPLE'.	SP & SR	









Fsh/W120-039		(RR) 3/2 Utaha (Fantasia Bunko/Game/Novel) CONT - If you have 4 or more <Fantasia Bunko> or <Game> characters, this gets -1 Level in hand. AUTO - [Discard 1 card] When this is placed on stage from hand, if you have 2 or more other characters, you may pay cost. If you do, Heal up to 1, then choose up to 1 <Fantasia Bunko> or <Game> character in your Waiting Room, add it to hand.	 	SP & SR	
Ffp/W120-040		(RR) 3/2 Sousuke & Kaname (Fantasia Bunko/Mithril/Whispered) AUTO - When this is placed on stage from hand, choose up to 1 character from your hand whose Level is equal or lower than your Level, place it on stage in any slot, and this turn, this gets +2000 power. AUTO - {CX Combo} [(2) Discard 1 card] When this attacks, if you have the Bar CX (072) in your CX Area, and you have another <Fantasia Bunko>, <Mithril> or <Whispered> character, you may pay cost. If you do declare any number, then deal X damage to your opponent. X is equal to the number you declared.	 	SP & SR	
Fsh/W120-041		(R) 0/0 Megumi (Fantasia Bunko/Game) AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your opponent's characters times 1000. AUTO - [(1) Send this to Memory] When your other <Fantasia Bunko> or <Game> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +2000 power.		SR	
Fsh/W120-042		(R) 0/0 Megumi (Fantasia Bunko/Game) CONT - All of your back row characters gain the following ability, "CONT - This cannot be targeted by your opponent's effects." AUTO - {CX Combo} [Send the Bar CX (073) from your CX Area to Waiting Room] At the start of your Encore Step, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Game> character in your Waiting Room, add it to hand.		SR	

Fgi/W120-043		<p>(R) 0/0 Himeno (Fantasia Bunko/Family)</p> <p>CONT - Your other front row center slot character gets +500 power.</p> <p>ACT - [(1) Put the top card of your deck into Clock, Rest this] Choose 1 character in your Waiting Room, add it to hand.</p>		SR		
Fab/W120-044		<p>(R) 0/0 Isuzu (Fantasia Bunko/AmaBri)</p> <p>AUTO - When this is placed on stage from hand, if your opponent has 1 or less characters in their Front Row, choose 1 Cost 0 or lower character in your opponent's Front Row, you may send it to Waiting Room.</p> <p>AUTO - [(1) Put the top card of your deck into Clock] When this is sent from stage to Waiting Room, you may pay cost. If you do, look at up to 2 cards from the top of your deck, choose up to 2 <Fantasia Bunko> or <AmaBri> characters from among them, show them to your opponent, add them to hand, and send the rest to Waiting Room.</p>		SP & SR		
Ffp/W120-045		<p>(R) 0/0 Kaname & Teletha (Fantasia Bunko/Mithril/Whispered)</p> <p>AUTO - When a CX is placed in your CX Area, choose 1 of your <Fantasia Bunko>, <Mithril> or <Whispered> characters, this turn, it gets +1500 power.</p> <p>AUTO - {CX Combo} When the Bar CX (074) is placed in your CX Area, if you have 2 or more other <Fantasia Bunko>, <Mithril> or <Whispered> characters, choose 1 of your characters, this turn, it gains the following ability, "AUTO - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice."</p>		SR		
Fgm/W120-046		<p>(R) 0/0 Aguri (Fantasia Bunko/Love)</p> <p>CONT - During your turn, this gets +1000 power.</p> <p>AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 Event from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room. If you added a card to hand, discard 1 card.</p>		SP & SR		









Ffp/W120-047		(R) 0/0 Teletha (Fantasia Bunko/Mithril/Whispered) AUTO - When this attacks, if you have a CX in your CX Area, reveal the top card of your deck. If that card is Level 1 or higher, send it to Stock.	 	SP & SR	
Fsh/W120-048		(R) 1/0 Megumi (Fantasia Bunko/Game) AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 character with the same card name as a character on your stage, show it to your opponent, add it to hand, and shuffle your deck afterwards.		SR	
Fab/W120-049		(R) 3/2 Isuzu (Fantasia Bunko/AmaBri/Gun) AUTO - When this is placed on stage from hand, you may discard your entire hand. If you do, draw the same amount of cards back. AUTO - [(2) Discard 2 cards] When this attacks, you may pay cost. If you do, deal 2 damage to your opponent.	 	SP & SR	
Ffp/W120-050		(U) 0/0 Kalinin VS Sousuke (Fantasia Bunko/Mithril/Weapon) AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Mithril> character from your Clock, add it to hand, and put the top card of your deck into Clock. AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock.		SR	












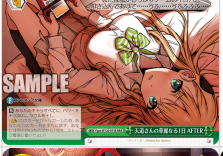



Fab/W120-051		<p>(U) 0/0 Latifah & Isuzu (Fantasia Bunko/AmaBri)</p> <p>AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room.</p> <p>AUTO - When this attacks, if you have no other characters in your Back Row, you may mill 1. If that card is a Level 0 or lower character, place it on stage in any Back Row slot.</p>		SR	
F35/W120-052		<p>(U) 0/0 Ouka (Fantasia Bunko/Weapon)</p> <p>AUTO - [(1) Send 1 of your other <Fantasia Bunko> or <Weapon> characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.</p>		SR	
Fkk/W120-053		<p>(U) 1/0 Runa (Fantasia Bunko/Gal)</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, look at up to 5 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p>		SR	
Fgm/W120-054		<p>(U) 1/0 Karen (Fantasia Bunko/Game)</p> <p>AUTO - When this is placed on stage from hand, if you have 2 or more other characters, this turn, this gets +2000 power.</p> <p>AUTO - {CX Combo} RESONATE [Reveal {a copy of this} from your hand, Send the Bar CX (075) from your CX Area to Waiting Room] At the end of this card's attack, you may pay cost. If you do, choose up to 1 <Fantasia Bunko> or <Game> character in your Waiting Room, add it to hand, then choose up to 1 <Fantasia Bunko> or <Game> character in your Waiting Room, send it to Stock.</p>	 	SR & SP	

Fsh/W120-055		<p>(U) 2/1 Michiru (Fantasia Bunko/Game/Music)</p> <p>AUTO - MEMORY (1) When you use this card's BACKUP, if you have 2 or more <Fantasia Bunko> or <Game> characters in your Memory, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Game> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p> <p>ACT - BACKUP +2500</p>		SR		
Fgm/W120-056		<p>(U) 2/1 Chiaki (Fantasia Bunko/Game)</p> <p>CONT - All of your other <Fantasia Bunko> or <Game> characters get +500 power.</p> <p>ACT - [Rest 2 of your characters] Choose 1 of your characters, until the end of your opponent's next turn, it gains the following ability, "AUTO - When this is Front Attacked, you may return this to hand."</p>		SR		
Ffp/W120-057		<p>(U) 2/1 The Whispered Ones (Fantasia Bunko/Whispered)</p> <p>CONT - All of your other {RR 3/2 Sousuke & Kaname - 040} gains the following 2 abilities,</p> <p>- "CONT - This cannot be targeted by your opponent's effects."</p> <p>- "AUTO - When this attacks, look at the top card of your deck, and put it on top of your deck or into your Waiting Room."</p> <p>CONT - ASSIST Level x 500.</p>		SR		
Fab/W120-058		<p>(U) 2/1 Muse & Isuzu & Latifah (Fantasia Bunko/AmaBri)</p> <p>AUTO - At the start of your Attack Phase, if this Standing card is in your front row, Rest this, then draw up to 1 card, put up to 1 card from the top of your deck into Stock, and deal 1 damage to your opponent.</p>		SR		











Ffp/W120-059		<p>(U) 3/2 Teletha (Fantasia Bunko/Mithril/Whispered)</p> <p>AUTO - When this is placed on stage from hand, if you have 4 or more other <Fantasia Bunko> or <Mithril> characters, choose 1 <Fantasia Bunko> or <Mithril> character in your Waiting Room, you may send it to Stock.</p> <p>AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.</p>		SR		
Fos/W120-060		<p>(C) 0/0 Mamako (Fantasia Bunko/Family/Weapon)</p> <p>AUTO - When this is placed on stage from hand, choose 1 card from your hand, you may send it to Stock.</p> <p>AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice.</p>		SR		
Fsr/W120-061		<p>(C) 0/0 Sarasa (Fantasia Bunko/Yok Village/Alchemy)</p> <p>AUTO - [(2) Send 1 of your other characters on stage to Clock] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Event or CX in your Waiting Room, add it to hand.</p>		SR		
Fgm/W120-062		<p>(C) 1/0 Karen (Fantasia Bunko/Game)</p> <p>CONT - During your turn, this gets +6000 power.</p>		SR		











Ffp/W120-063		<p>(C) 1/0 Kaname (Fantasia Bunko/Whispered/Honor Student)</p> <p>AUTO - When this is placed on stage from hand or attacks, choose 1 of your <Fantasia Bunko> or <Whispered> characters, this turn, it gets +1500 power.</p>		SR		
Fjk/W120-064		<p>(C) 1/0 Yuka (Fantasia Bunko/Family)</p> <p>CONT - This card on stage gets -1 Level.</p> <p>CONT - For each of your other Level 0 or lower character, this gets +500 power.</p>		SR		
Ffp/W120-065		<p>(C) 1/1 Teletha & Kaname (Fantasia Bunko/Mithril/Whispered)</p> <p>ACT - BACKUP +3000 [(1) Reveal this from you hand and place this on the bottom of your deck]</p>		SR		
Fab/W120-066		<p>(C) 1/1 Isuzu (Fantasia Bunko/AmaBri)</p> <p>AUTO - When this is placed on stage from hand, mill 2. If there is a CX(es) among those cards, you may choose 1 of your opponent's Level 1 or higher characters. If you do, your opponent chooses 1 Level X or lower character from their Waiting Room, and swap them. X equals the Level of the character chosen by you -1.</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock.</p>		SR & SP		










Fsh/W120-067		<p>(C) 1/1 Erii (Fantasia Bunko/Game)</p> <p>CONT - For each of your other <Fantasia Bunko> or <Game> characters, this gets +500 power.</p> <p>AUTO - When this is placed on stage from hand, if you have 4 or more other <Fantasia Bunko> or <Game> characters, choose 1 <Fantasia Bunko> or <Game> character in your Waiting Room, you may send it to Stock.</p>		SR		
Fdy/W120-068		<p>(C) 2/1 Ferris (Fantasia Bunko/Weapon/Dango)</p> <p>CONT - If you do not have another <Fantasia Bunko> or <Weapon> character, this does not Stand during your Stand Phase.</p> <p>CONT - All of your other {copy of this} gets +3000 power.</p> <p><i>*Note: Has 2 Souls.</i></p>		SR		
Ffp/W120-069		<p>(C) 2/1 Kaname (Fantasia Bunko/Whispered/Honor Student)</p> <p>AUTO - While this is in your Waiting Room, at the start of your First Turn, you may put the top card of your deck to Stock.</p> <p>AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your <Fantasia Bunko> or <Whispered> characters times 1000.</p>		SR		
Ffp/W120-070		<p>(U) 1/0 Event</p> <p>Choose 1 Level X or lower <Fantasia Bunko>, <Mithril> or <Whispered> character from your Waiting Room, add it to hand. X equals the number of {RR 0/0 Kaname & Teletha - 038} in your Waiting Room.</p>		SR		









Fsh/W120-071		<p>(C) 3/2 Event</p> <p>COUNTER - Choose up to 2 of your characters, this turn, they gain the following ability, "CONT - This cannot be Reversed."</p>		SR		
Ffp/W120-072		(CR) Bar CX	 	RRR & SP		
Fsh/W120-073		(CR) Bar CX	 	RRR & SP		
Ffp/W120-074		(CR) Bar CX		RRR		
Fgm/W120-075		(CR) Bar CX		RRR		
Fdd/W120-076		<p>(RR) 0/0 Rias (Fantasia Bunko/Demon/King)</p> <p>AUTO - [Discard 1 card] When a Climax is placed in your Climax Area, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card.</p> <p>ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them repeat the following effect: "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room."</p>	 	SEC & SR		









Fdl/W120-077	<p>(RR) 0/0 Kurumi (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this attacks, choose 1 of your <Fantasia Bunko> or <Date> characters, this turn, it gets +3000 power.</p> <p>AUTO - At the start of your opponent's Attack Phase, if there is a character in the slot across from this, you may move this to an empty Front Row slot.</p>	<p>SEC & SR</p>	
Fsl/W120-078	<p>(RR) 1/0 Lina (Fantasia Bunko/Magic/Genius)</p> <p>CONT - For each of your other <Fantasia Bunko> or <Magic> characters, this gets +500 power.</p> <p>AUTO - {CX Combo} When this attacks, if you have the Door CX (108) in your CX Area, choose up to 1 of your Opponent's Level 0 or lower Back Row characters, send it to Waiting Room, then reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Magic> character or {3/1 Event - 107}, add it to hand.</p>	<p>SEC & SR</p>	
Fsh/W120-079	<p>(RR) 3/2 Megumi (Fantasia Bunko/Game)</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Game> character] When this is placed on stage from hand, you may pay cost. If you do, return the top card of your Clock to your hand.</p> <p>AUTO - {CX Combo} [Discard 2 cards] When this attacks, if you have the Door CX (109) in your CX Area, and you have 4 or more Events in your Waiting Room, you may pay cost. If you do, deal 1 damage to your opponent twice, and this turn, this gets +2000 power.</p>	<p>SP & SR</p>	
Fsl/W120-080	<p>(R) 0/0 Minatsu (Fantasia Bunko/Student Council/Hot-Blooded)</p> <p>AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, and put them back on top in any order.</p> <p>AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Student Council> character or an Event, add it to hand and discard 1 card.</p>	<p>SP & SR</p>	

Fdd/W120-081		<p>(R) 0/0 Rias (Fantasia Bunko/Demon/King)</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Demon> character] When this is placed on stage from handm you may pay cost. If you do, draw 1 card.</p> <p>AUTO - {CX Combo} [Return this to hand] When the Standby CX (110) is placed in your CX Area, you may pay cost. If you do, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Demon> character, add it to hand.</p>	 	SP & SR	
Fsl/W120-082		<p>(R) 0/0 Lina (Fantasia Bunko/Magic/Genius)</p> <p>CONT - If you have 1 or less other characters, this gets +1500 power.</p> <p>AUTO - When this is Reversed, you may reveal up to 3 cards from the top of your deck. If you revealed 1 or more, choose up to 1 <Fantasia Bunko> or <Magic> character or {3/1 Event - 107} from among them, add it to hand, send the rest to Waiting Room, and discard 1 card.</p>		SR	
Fdl/W120-083		<p>(R) 1/0 Kurumi (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is 1 or lower, you may Reverse that character.</p> <p>AUTO - ALARM [Discard 1 <Fantasia Bunko> or <Date> character] If this is on top of your Clock, at the start of your CX Phase, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Date> character in your Waiting Room, add it to hand.</p>	 	SP & SR	
Fsh/W120-084		<p>(R) 1/0 Utaha (Fantasia Bunko/Game/Novel)</p> <p>AUTO - When this attacks, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Game> characters, this turn, all of your characters currently on stage gets +2500 power.</p>		SR	













Fsi/W120-085		<p>(R) 3/2 Kurimu (Fantasia Bunko/Student Council/Sweets)</p> <p>AUTO - When this attacks, this turn, this gets +X power. X equals the number of your other <Fantasia Bunko> or <Student Council> characters times 500.</p> <p>AUTO - {CX Combo} [(1) Discard 1 card] When this is placed on stage by the effect of {Standby CX - 111}, you may pay the cost. If you do, Stand this.</p>	 	SP & SR	
Fdd/W120-086		<p>(R) 3/2 Rossweisse (Fantasia Bunko/Demon/???)</p> <p>CONT - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.</p> <p>AUTO - [Send 1 of your other <Fantasia Bunko> or <Demon> characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 card from among them, add it to hand, then choose up to 1 card from among them, send it to Stock, and send the rest to Waiting Room.</p>		SR	
Fsl/W120-087		<p>(R) 3/2 Gourry & Lina (Fantasia Bunko/Magic/Weapon)</p> <p>CONT - When this attacks, during the Trigger Step of this attack, perform Trigger Check twice.</p> <p>AUTO - [(2) Discard 1 card] While this is in your Waiting Room, when your {2/1 Lina - 095} is sent from Stage to Waiting Room, you may pay cost. If you do, place this on stage in an empty slot Rested.</p>		SR	
Fsl/W120-088		<p>(U) 0/0 Lina (Fantasia Bunko/Magic/Genius)</p> <p>AUTO - [Discard 1 CX with a Door Trigger] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX with a Door Trigger from your Waiting Room, and add it to hand.</p>	 	SP & SR	














Fsi/W120-089		<p>(U) 0/0 Kurimu & Tsukushi (Fantasia Bunko/Student Council/Sweets)</p> <p>AUTO - When this card's battle opponent is Reversed, choose 1 <Fantasia Bunko> or <Student Council> character in your Waiting Room, add it to hand, then discard 1 card.</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may Reverse that character.</p>		SR		
Fsi/W120-090		<p>(U) 0/0 Houkuto & Touko (Fantasia Bunko/Student Council/Otaku)</p> <p>CONT - ASSIST +1000 to level 0 or lower characters.</p> <p>ACT - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Student Council> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>		SR		
Fsh/W120-091		<p>(U) 0/0 Izumi (Fantasia Bunko/Game/Manga)</p> <p>AUTO - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.</p>		SR		
Fdd/W120-092		<p>(U) 0/0 Akeno (Fantasia Bunko/Demon/Queen)</p> <p>AUTO - [Return this to hand] When a CX is placed in your CX Area, you may pay cost. If you do, choose up to 2 of your characters, this turn, they gain the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."</p>	 	SP & SR		












Fdd/W120-093		<p>(U) 2/1 Irina (Fantasia Bunko/A)</p> <p>AUTO - When you use this card's BACKUP, choose 1 of your battling characters, this turn, it gains the following ability: "AUTO - When this card's battle opponent is Reversed, send it to Memory."</p> <p>ACT - BACKUP +3000</p>		SR		
Fsi/W120-094		<p>(U) 2/1 Elise & Lilia (Fantasia Bunko/Newspaper)</p> <p>CONT - During this card's battle, all players cannot play BACKUPS from hand.</p> <p>AUTO - When this attacks, this turn, this gets +X power. X equals the number of your other opponent's characters times 2000.</p>		SR		
Fsi/W120-095		<p>(U) 2/1 Lina (Fantasia Bunko/Magic/Genius)</p> <p>CONT - For each of your other back row <Fantasia Bunko> or <Magic> characters, this gets +2500 power.</p> <p>AUTO - [(1) Discard 1 card] While this is in your Waiting Room, when your {1/0 Lina - 101} is sent from Stage to Waiting Room, you may pay cost. If you do, place this on stage in an empty slot Rested.</p>		SR		
Fdl/W120-096		<p>(U) 2/2 Kurumi & Tohka (Fantasia Bunko/Date/Celestial Spirit)</p> <p>CONT - If all of your characters are <Fantasia Bunko> or <Date>, this gets +2500 power and "AUTO - ENCORE [Discard 1 <Fantasia Bunko> or <Date> character]</p> <p>AUTO - {CX Combo} [Send the Standby CX (112) from your CX Area to Waiting Room] At the start of your Attack Phase, you may pay cost. If you do, Stand this.</p>		SR		

Fdl/W120-097		<p>(C) 0/0 Mukuro (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your opponent's characters, until the end of your opponent's next turn, it gains the following ability, "CONT - This cannot move to other slots."</p> <p>AUTO - [(1) Discard 1 <Fantasia Bunko> or <Date> character] When this is placed on stage from hand, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p>		SR		
Fdd/W120-098		<p>(C) 0/0 Asia (Fantasia Bunko/Demon/Monk)</p> <p>AUTO - [Discard 1 card, Send 1 of your other characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Demon> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR		
Fdd/W120-099		<p>(C) 1/0 Natsume & Tobio (Fantasia Bunko/Weapon)</p> <p>AUTO - When this is placed on stage from hand, you may draw up to 2 cards, then discard 2 cards.</p>		SR		
Fsi/W120-100		<p>(C) 1/0 Chizuru (Fantasia Bunko/Student Council/Honor Student)</p> <p>CONT - All of your other <Fantasia Bunko> or <Student Council> characters get +500 power.</p> <p>AUTO - During your opponent's turn, when your opponent's character is Reversed, look at the top card of your deck, and put it on top or bottom of your deck.</p>		SR		








Fsl/W120-101	<p>(C) 1/0 Lina (Fantasia Bunko/Magic/Genius)</p> <p>CONT - For each of your other back row <Fantasia Bunko> or <Magic> characters, this gets +1500 power.</p> <p>AUTO - [Discard 1 card] While this is in your Waiting Room, when your {R 0/0 Lina - 082} is sent from Stage to Waiting Room, you may pay cost. If you do, place this on stage in an empty slot Rested.</p>	<p>SR</p>		
Fsi/W120-102	<p>(C) 1/0 Runa & Tsukushi (Fantasia Bunko/Student Council/Serious)</p> <p>AUTO - When this attacks, choose 1 of your characters, this turn, it gets +X power. X equals the number of your other <Fantasia Bunko> or <Student Council> characters times 500.</p>	<p>SR</p>		
Fdl/W120-103	<p>(C) 1/1 Tohka (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this is placed on stage from hand, if you have 4 or more other <Fantasia Bunko> or <Date> characters, choose 1 <Fantasia Bunko> or <Date> character in your Waiting Room, you may send it to Stock.</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may Reverse that character.</p>	<p>SR</p>		
Fdd/W120-104	<p>(C) 1/1 Koneko (Fantasia Bunko/Demon/Tank)</p> <p>AUTO - ENCORE [Discard 1 character]</p> <p><i>*Note: Has 2 Souls.</i></p>	<p>SR</p>		










Fsh/W120-105		(C) 2/2 Megumi (Fantasia Bunko/Game) CONT - All of your other characters gain the following ability, " AUTO - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."		SR		
Fsi/W120-106		(C) 2/2 Mafuyu (Fantasia Bunko/Student Council/Otaku) CONT - For each of your other <Fantasia Bunko> or <Student Council> characters, this gets +1000 power. AUTO - This ability activates up to once per turn. When this is Reversed, mill 4. If there is a {R 0/0 Minatsu Above} among them, you may Rest this.		SR		
Fsi/W120-107		(U) 3/1 Event COUNTER - Send all of your Stock to Waiting Room, perform the following effect X times, "Choose 1 of your characters, this turn, it gains the following ability, " CONT - The character across from this gets -1 Soul."" X is equal to the number of cards sent to Waiting Room for this effect.		SR		
Fsi/W120-108		(CR) Door CX	 	RRR & SP		
Fsh/W120-109		(CR) Door CX	 	RRR & SP		











Fdd/W120-110		(CR) Standby CX		RRR		
Fsi/W120-111		(CR) Standby CX			RRR & SP	
Fdl/W120-112		(CR) Standby CX		RRR		
Fra/W120-113		(RR) 0/0 Eve (Fantasia Bunko/Magic/Flame) CONT - If all of your characters are <Fantasia Bunko> or <Magic>, this gets +1000 power. AUTO - When this attacks, you may reveal up to 3 cards from the top of your deck. If you revealed 1 or more, choose up to 1 <Fantasia Bunko> or <Magic> character from among them, add it to hand, send the rest to Waiting Room, and discard 1 card.			SP & SR	
Fra/W120-114		(RR) 1/0 Sistine (Fantasia Bunko/Magic/Honor Student) CONT - During your turn, this gets +4000 power. AUTO - {CX Combo} When this attacks, if you have the Pants CX (147) in your CX Area, and you have 3 or more other <Fantasia Bunko> or <Magic> characters, and you have an Event in your Waiting Room, mill 1, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. If the milled card was a Level 0 or lower character, draw up to 1 card. X equals the Level of the milled card.			SP & SR	









Ftt/W120-115		(RR) 3/2 Anisphia & Euphyllia (Fantasia Bunko/Magic/Royalty) CONT - If you have 4 or more <Fantasia Bunko> or <Magic> characters, this gets -1 Level in hand. CONT - If you have 3 or more other characters, this gets +1500 power and "AUTO - ENCORE [Discard 1 <Fantasia Bunko> or <Magic> character]" AUTO - When this attacks, choose up to 1 card in your opponent's Waiting Room, place it on the top or bottom of their deck.	  	SPa, SPb & SR
Fdl/W120-116		(RR) 3/2 Mio (Fantasia Bunko/Date/Celestial Spirit) AUTO - When this is placed on stage from hand, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room, then choose 1 of your characters, this turn, it gains <Celestial Spirit>. AUTO - {CX Combo} [Discard 1 card, Send 1 of your other <Celestial Spirit> characters on stage to Waiting Room] When this attacks, if you have the Pants CX (148) in your CX Area, and all of your characters are <Fantasia Bunko> or <Date>, you may pay cost. If you do, deal 2 damage to your opponent and this turn, this gets +3000 power.	 	SP & SR
Fdl/W120-117		(R) 0/0 Natsumi (Fantasia Bunko/Date/Celestial Spirit) AUTO - [Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Date> character from your Waiting Room, and add it to hand. ACT - [(1) Send this to Waiting Room] Choose up to 1 <Fantasia Bunko> or <Date> character from your hand whose Level is equal or lower than your Level, place it on stage in this card's former slot.		SR
Fra/W120-118		(R) 0/0 Rumia (Fantasia Bunko/Magic/Royalty) CONT - ASSIST +500. ACT - BRAINSTORM [(1) Rest 2 of your characters] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX with a Pants Trigger among them, choose up to 1 character from your Waiting Room, and add it to hand.		SR










Fra/W120-119		<p>(R) 0/0 Sistine (Fantasia Bunko/Magic/Honor Student)</p> <p>CONT - This gets +1 Level.</p> <p>AUTO - [Put 1 card from hand into Clock, Send this to Memory] When this is Reversed, you may pay cost. If you do, choose 1 <Fantasia Bunko> or <Magic> character in your Waiting Room, add it to hand.</p>		SR		
Fvd/W120-120		<p>(R) 1/0 Shuwa-chan (Fantasia Bunko/Live On/Alcohol)</p> <p>CONT - For each of your other {copies of this}, this gets +1 Soul.</p> <p>AUTO - CHANGE [Send this to Waiting Room] At the start of your CX Phase, you may pay cost. If you do, choose 1 {1/0 Awayuki - 130} in your Waiting Room, place it on stage in this card's former slot.</p>			SP & SR	
Fra/W120-121		<p>(R) 1/0 Glenn (Fantasia Bunko/Magic/Teacher)</p> <p>CONT - During this card's battle, all players cannot play BACKUPS from hand.</p> <p>AUTO - MEMORY [Discard 1 card] When this is placed on stage from hand, if you have 2 or more Memory, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Magic> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.</p>		SR		
Fft/W120-122		<p>(R) 2/1 Lainie & Ilia (Fantasia Bunko/Magic/Maid)</p> <p>CONT - If you have 1 or less other characters in your Front Row, this gets +4000 power.</p> <p>AUTO - At the start of your Attack Phase, if this is Standing, and you have 1 or less other characters in your front row, put up to 3 cards from the top of your deck to Stock.</p>		SR		







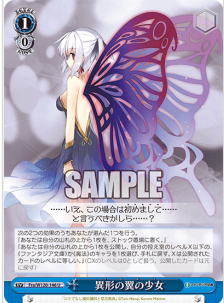

Fra/W120-123		<p>(R) 3/2 Eve (Fantasia Bunko/Magic/Flame)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock.</p> <p>AUTO - {CX Combo} MEMORY (1) When this attacks, if you have the Pants CX (149) in your CX Area, and you have 4 or more <Fantasia Bunko> or <Magic> characters in your Memory, you may pay cost. If you do, your opponent reveals the top 4 cards of their deck, shuffles their deck, then send the top X cards of their deck to Clock, then this turn, this gets +2000 power. X equals the number of Climaxes revealed.</p>		SP & SR	
Ftt/W120-124		<p>(R) 3/2 Anisphia & Euphyllia (Fantasia Bunko/Magic/Royalty)</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - {CX Combo} During your CX Phase, when the Salvage Soul Trigger Split Soul CX (150) is placed in your CX Area, if you have another <Fantasia Bunko> or <Magic> character, and you have 1 or less other characters in front row, choose 1 of the following 2 effects and resolve it:</p> <p>a) "Look at up to 6 cards from the top of your opponent's deck, choose up to 6 cards from among them, send them to Waiting Room, return the rest to the deck, and your opponent shuffles their deck afterwards"</p> <p>b) "[(1) Discard 2 cards] You may pay cost. If you do, deal 3 damage to your opponent twice."</p>		SP & SR	
Fma/W120-125		<p>(U) 0/0 (U) 0/0 Takahashi (Fantasia Bunko/Magic/Net)</p> <p>AUTO - At the start of your opponent's attack, choose 1 of your opponent's front row characters, you may move it to an opponent's empty slot in their front row.</p> <p>ACT - [(1) Rest this] Look at up to 2 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>		SP & SR	
Foo/W120-126		<p>(U) 0/0 Yun & Myu (Fantasia Bunko/Avatar/Magic)</p> <p>AUTO - When this attacks, choose 1 of your other <Fantasia Bunko> or <Avatar> characters, until the end of your opponent's next turn, it gets +1500 power and "AUTO - ENCORE [Discard 1 character]".</p>		SR	













Fft/W120-127	 <p>(U) 0/0 Euphyllia (Fantasia Bunko/Magic/Royalty)</p> <p>CONT - All of your other {0/0 Vanilla Anisphia - 137} and {copies of this} gets +1500 power.</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Magic> character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 {0/0 Vanilla Anisphia - 137}, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>	 <p>SR</p>		
Fvd/W120-128	 <p>(U) 0/0 Awayuki & Hareru (Fantasia Bunko/Live On/Snow)</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Live On> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>	 <p>SR</p>		
Fft/W120-129	 <p>(U) 1/0 Anisphia & Euphyllia (Fantasia Bunko/Magic/Royalty)</p> <p>CONT - MEMORY - During your turn, if you have a card in Memory, this gets 2500 power, and gains the following ability, "AUTO - When this attacks, if the Level of the character across from this is 2, this turn, this gets +6000 power."</p>	 <p>SR</p>		
Fvd/W120-130	 <p>(U) 1/0 Awayuki (Fantasia Bunko/Live On/Snow)</p> <p>CONT - During your turn, for each of your other {copies of this}, this gets +2000 Power.</p> <p>AUTO - CHANGE [Send this to Waiting Room] At the start of your CX Phase, you may pay cost. If you do, choose 1 {1/0 Shuwa-chan - 123} in your Waiting Room, place it on stage in this card's former slot.</p>	  <p>SP & SR</p>		





Fkd/W120-131		<p>(U) 2/1 Tina (Fantasia Bunko/Magic/???)</p> <p>AUTO - (2) When this is placed on stage from hand, you may pay cost. If you do, choose up to 2 <Fantasia Bunko> or <Magic> characters in your Waiting Room, add them to hand.</p>		SR		
Fdl/W120-132		<p>(U) 2/1 Tohka (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When a CX is placed in your CX Area, choose 1 of your characters, until the end of your opponent's next turn, it gets +4000 power.</p> <p>AUTO - [Discard 1 CX] When you Trigger a CX, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.</p>	 	SP & SR		
Fma/W120-133		<p>(U) 2/1 Veltol (Fantasia Bunko/Magic/Immortal)</p> <p>CONT - If this is in your front row center slot, for each of your other <Fantasia Bunko> or <Magic> characters, this gets +1500 power.</p> <p>AUTO - ENCORE [Discard 1 character]</p>	 	SP & SR		
Fma/W120-134		<p>(C) 0/0 Hizuki (Fantasia Bunko/Magic/Odd Eye)</p> <p>AUTO - When this is Reversed, reveal the top card of your deck. If the battle opponent's Level is X or lower, you may send that character to the bottom of your opponent's deck. X equals the Level of the revealed card.</p>		SR		



Fkn/W120-135		<p>(C) 0/0 Ai (Fantasia Bunko/Gravekeeper)</p> <p>AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, this turn, your opponent cannot use "AUTO - ENCORE"</p>		SR		
Fra/W120-136		<p>(C) 0/0 Sara (Fantasia Bunko/Magic)</p> <p>ACT - [(1) Send this to Memory] Look at up to 3 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Magic> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>		SR		
Fft/W120-137		<p>(C) 0/0 Vanilla Anisphia</p>		SR		
Fma/W120-138		<p>(C) 1/0 Meridian (Fantasia Bunko/God/Love)</p> <p>CONT - If this card has a Marker underneath it, this gets +6000 power.</p> <p>AUTO - When this is placed on stage from hand, choose 1 {0/0 Hauzki - 134} in your Waiting Room, you may put it underneath this card Face-up as a Marker.</p>		SR		







Fdl/W120-139		<p>(C) 1/0 Nia (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - When this is placed on stage from hand, you may look at the top card of your deck. If you do, place that card underneath this card face-down as a Marker.</p> <p>AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your opponent's deck, and put them back on top in any order.</p> <p>AUTO - During your turn, when this card with a Marker is sent from Stage to Waiting Room, if you have another <Fantasia Bunko> or <Date> character, you may return this to stage in its former slot Rested.</p> <p><i>*Note: Has a Soul Trigger</i></p>		SR		
Fdl/W120-140		<p>(C) 1/0 Nibelcole (Fantasia Bunko/Date/Celestial Spirit)</p> <p>CONT - You can run any number of copies of this card in your deck.</p> <p>CONT - For each of your other {copies of this}, this gets +2000 power.</p> <p><i>*Note: Has a Soul Trigger</i></p>		SR		
Fma/W120-141		<p>(C) 1/0 Machina (Fantasia Bunko/Magic/Immortal)</p> <p>CONT - For each of your opponent's back row characters, this gets +2000 power.</p> <p>AUTO - ENCORE [Discard 1 character]</p>	 	SP & SR		
Fft/W120-142		<p>(C) 1/1 Tilty (Fantasia Bunko/Magic/Heiress)</p> <p>AUTO - When you use this card's BACKUP, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Magic> character, add it to hand and discard 1 card.</p> <p>ACT - BACKUP +2000</p>		SR		

Fra/W120-143		<p>(C) 2/1 Re=L (Fantasia Bunko/Magic/Weapon)</p> <p>AUTO - When this attacks, if the Level of the character across from this is 3 or higher, this turn, this gets +6000 power.</p> <p>AUTO - When this attacks, choose 1 of your other <Fantasia Bunko> or <Magic> characters, this turn, it gets +X power. X equals the number of Events in your Waiting Room times 1500.</p>		SR		
Fvd/W120-144		<p>(C) 2/1 Awayuki & Eirai (Fantasia Bunko/Live On/Snow)</p> <p>CONT - ASSIST +500.</p> <p>ACT - [Rest 2 of your characters] Choose 1 of your <Fantasia Bunko> or <Live On> characters, this turn, it gains the following ability, "AUTO - When this card's battle opponent is Reversed, choose 1 <Fantasia Bunko> or <Live On> character in your Waiting Room, you may send it Stock."</p>		SR		
Fra/W120-145		<p>(C) 3/2 Celica (Fantasia Bunko/Magic)</p> <p>AUTO - When this is placed on stage from hand, this turn, this gets +X power. X equals the number of your <Fantasia Bunko> or <Magic> characters times 1000.</p> <p>AUTO - (1) During your turn, when this card's battle opponent is Reversed, you may pay cost. If you do, deal 1 damage to your opponent.</p>		SR		
Fra/W120-146		<p>(U) 1/0 Event</p> <p>Choose 1 of the following 2 effects and resolve it,</p> <p>a) "Put the top card of your deck into Stock."</p> <p>b) "Reveal the top card of your deck, then choose 1 Level X or lower <Fantasia Bunko> or <Magic> character from your Waiting Room, and add it to hand. X equals the Level of the revealed card."</p>		SR		

Fra/W120-147 	(CR) Pants CX			RRR & SP
Fdl/W120-148 	(CR) Pants CX		RRR	
Fra/W120-149 	(CR) Pants CX		RRR	
Ftt/W120-150 	(CR) Salvage Soul Trigger Split Soul CX			RRR & SP
Fks/W120-P01 3 Box Campaign 	(PR) 1/0 Aliceliese (Fantasia Bunko/Star Spirit/Royalty) AUTO - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost, if you do, choose a Level 0 or lower character in your Waiting Room, place it on stage in any slot. AUTO - When this attacks, choose 1 of your other <Fantasia Bunko> or <Star Spirit> characters, until the end of your opponent's next turn, it gets +X power. X equals the number of your other <Fantasia Bunko> or <Star Spirit> characters times 500.			
Fsp/W120-P02 3 Box Campaign 	(PR) 0/0 Lily (Fantasia Bunko/Spy/Light) CONT - During your turn, this gets +1000 power. AUTO - (3) When this is placed on stage from hand, you may pay cost. If you do, send all of your opponent's Stock to Waiting Room, then your opponent puts an equal number of cards from the top of their deck into Stock.			

Ffp/W120-P03		(PR) 0/0 Teletha (Fantasia Bunko/Mithril/Whispered) AUTO - When this is placed on stage from hand, choose 1 card from your hand, you may send it to Stock. AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice.				
Fsl/W120-P04		(PR) 2/1 Lina (Fantasia Bunko/Magic/Genius) CONT - During this card's battle, all players cannot play BACKUPS from hand. AUTO - When this attacks, this turn, this gets +X power. X equals the number of your other opponent's characters times 2000.				
Fdd/W120-P05		(PR) 1/0 Rias (Fantasia Bunko/Demon/King) AUTO - When this attacks, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Demon> characters, this turn, all of your characters currently on stage gets +2500 power.				
Fra/W120-P06		(PR) 0/0 Sistine (Fantasia Bunko/Magic/Honor Student) AUTO - [(1) Discard 1 card] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, search your deck for up to 1 <Fantasia Bunko> or <Magic> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.				

<div>Fdl/W120-P07</div> <div>3 Box Campaign</div>		<div>(PR) 1/1 Tohka (Fantasia Bunko/Date/Celestial Spirit)</div> <div>ACT - [Rest this] Choose 1 of your <Fantasia Bunko> or <Spirit> characters, this turn, it gets +2500 power.</div> <div>ACT - [Discard 1 card, Rest this] Choose 1 of your opponent's Cost 0 or lower characters in the Front Row, and put it on the bottom of your opponent's deck.</div> <div>ACT - [(2) Rest this] Heal 1 card from the top of your Clock.</div>				
<div>Ffp/W120-P08</div> <div>Dragon Magazine November 2024 Edition PR</div>		<div>(PR) 0/0 Sousuke & Natsumi (Fantasia Bunko/Family/Weapon)</div> <div>CONT - You other character in the front row center slot gets +500 power.</div> <div>ACT - [(1) Put the top card of your deck into Clock, Rest this] Choose 1 character from your Waiting Room, and add it to hand.</div>				

No./21:	21			
Fdl/W120-001		<p>(TD) 0/0 Tohka (Fantasia Bunko/Date/Celestial Spirit)</p> <p>AUTO - (1) At the start of Encore Step, if you do not have any other Rested characters in your Front Row, you may pay cost. If you do, Rest this.</p> <p>AUTO - At the start of your Draw Phase, if you have no other front row characters, this turn, this gets +4000 power.</p>		RRR
Ffp/W120-002		<p>(TD) 0/0 Kaname (Fantasia Bunko/Whispered/Honor Student)</p> <p>AUTO - When this is placed on stage from hand, you may choose 1 <Fantasia Bunko> or <Whispered> character from your Waiting Room, and place it underneath this card face-down as a Marker.</p> <p>AUTO - [Discard 1 <Fantasia Bunko> or <Whispered> character] When this is Reversed, you may pay cost. If you do, choose 1 Marker underneath this card, and add it to hand.</p>		RRR
Fsh/W120-003		<p>(TD) 0/0 Megumi (Fantasia Bunko/Game)</p> <p>AUTO - During this card's battle, when the damage you take is cancelled or when this card's damage is cancelled, you may return this to your hand.</p>		RRR

Fsh/W120-004



(TD) 0/0 Erii (Fantasia Bunko/Game/Manga)

CONT - All of your other characters gain the following ability, "**CONT** - This cannot side attack."

AUTO - When this is placed on stage from hand, choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, choose 1 of your other characters, Rest it, and move it to an empty Back Row slot."



SP

Fsi/W120-005



(TD) 1/0 Kurimu (Fantasia Bunko/Student Council/Sweets)

AUTO - When this is placed on stage from hand, if you have 2 or more other characters, this turn, this gets +1 Soul.



RRR

Ffp/W120-006



(TD) 1/1 Teletha (Fantasia Bunko/Mithril/Whispered)

ACT - BACKUP +2500 [(1) Send this from your hand to Memory]



RRR

Fdd/W120-007



(TD) 2/2 Xenovia (Fantasia Bunko/Demon/Knight)

CONT - For each of your other <Fantasia Bunko> or <Demon> characters, this gets +1000 power.

AUTO - ENCORE [Discard 1 character]



RRR

Fsl/W120-008



(TD) 3/2 Lina & Naga (Fantasia Bunko/Magic/Genius)

AUTO - When this is placed on stage from hand, heal up to 1, and this turn, this gets +3000 power.

AUTO - {CX Combo} (1) This ability activates up to once per turn. At the end of this card's attack, if you have the **Door CX (T11)** in your CX Area, you may pay cost. If you do, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Magic> character, Stand this.



RRR

Fdl/W120-009



(TD) 3/2 Kotori (Fantasia Bunko/Date/Ratatoskr)

AUTO - [Send 1 of your other characters on stage to Waiting Room] When this attacks, you may pay cost. If you do, choose 1 card in your opponent's Waiting Room, place it on top of their deck.

AUTO - When this is sent from Stage to Waiting Room, you may return this back to your hand. If you do, choose up to 1 <Fantasia Bunko> or <Date> character in your Waiting Room, send it to Stock.



SP

Fdd/W120-010



(TD) 1/0 SUMMON! OPPAiiiiiiiiiiiiiiiiiiii! (Event)

If you don't have a <Fantasia Bunko> or <Demon> character, this cannot be played from hand. This card can be played without meeting Color requirement.

Look at up to 4 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Demon> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room



RRR

Fsl/W120-011



(TD) Door CX



RRR

Fks/W120-012



(TD) 0/0 Aliceliese (Fantasia Bunko/Star Spirit/Royalty)

AUTO - When a CX is placed in your CX Area, choose 1 of your <Fantasia Bunko> or <Star Spirit> characters, this turn, it gets +1500 power.

ACT - BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each Climax among them repeat the following effect: "Choose 1 card from your Clock, add it to hand, and put the top card of your deck into Clock."



RRR

Fsp/W120-013



(TD) 0/0 Grete (Fantasia Bunko/Spy/Light)

CONT - Your other front row center slot Level 0 or lower character gets +1000 power.

ACT - BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your deck, then send them to Waiting Room. For each CX among them, draw up to 1 card.



RRR

Fra/W120-014



(TD) 0/0 Re=L & Sistine & Rumia (Fantasia Bunko/Magic)

AUTO - When this is placed on stage from hand or attacks, reveal the top card of your deck. If that card is a <Fantasia Bunko> or <Magic> character, add it to hand and discard 1 card.



RRR

Fra/W120-015



(TD) 0/0 Rumia (Fantasia Bunko/Magic/Royalty)

AUTO - When this is placed on stage from hand, choose 1 of your other <Fantasia Bunko> or <Magic> characters, this turn, it gets +1000 power.

AUTO - [Send 1 of your other characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 CX, show it to your opponent, then choose up to 1 CX in your hand, show it to your opponent, swap them, and shuffle your deck afterwards.



SP

Fsp/W120-016



(TD) 0/0 Erna (Fantasia Bunko/Spy/Light)

CONT - If you have 1 or less other characters, this gets +3000 power.



RRR

Fra/W120-017



(TD) 1/0 Sistine (Fantasia Bunko/Magic/Honor Student)

AUTO - When this attacks, this turn, this gets +X power. X equals the number of your opponent's characters times 1000.



RRR

Ftt/W120-018



(TD) 1/0 Anisphia & Euphyllia (Fantasia Bunko/Magic/Royalty)

AUTO - **{CX Combo}** When this attacks, if you have the **Pants CX (T21)** in your CX Area, and you have 2 or more other characters, look at up to 4 cards from the top of your deck, choose up to 1 <Fantasia Bunko> or <Magic> character from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.

AUTO - When this attacks, choose 1 of your <Fantasia Bunko> or <Magic> characters, this turn, it gets +1500 power.



RRR

Fdl/W120-019



(TD) 2/0 Origami (Fantasia Bunko/Date/Celestial Spirit)

CONT - ASSIST +1000.



RRR

Fvd/W120-020



(TD) 2/1 Shuwa-chan & Sei (Fantasia Bunko/Live On/Alcohol)

CONT - During your turn, For each of your other <Fantasia Bunko> or <Live On> characters, this gets +1500 power.



RRR

Ftt/W120-021



(TD) Pants CX



RRR