No./45:	45				
SW/SE47-01	SAMPLE SAMPLE SPANNERS AND THE SECRET OF T	(N) 0/0 Mandalorian & Grogu (Mandalorian) AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, reveal the top card of your deck, then choose 1 Level X or lower character from your Waiting Room, and add it to hand. X equals the Level of the revealed card. AUTO - During this card's battle, when the damage you take is cancelled, you may return this to your hand.	SAMPLE	FOP	
SW/SE47-02	SAMPLE S BERGER ST SENSON BETWEEN THE SENSON SENSO	(N) 0/0 Bo-Katan Kryze (Mandalorian) AUTO - At the start of your CX Phase, you may look at the top card of your deck. ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them repeat the following effect: "Look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room."	SAMPLE SOUTH THE SAMPLE SAMPLE	FOP	
SW/SE47-03	SAMPLE O Long-time is to 1 change of the second of the se	(N) 0/0 Paz Vizsla (Mandalorian) AUTO - [Send this to Waiting Room] When your other character is sent from stage to Waiting Room, if this is in your Back Row, you may pay cost. If you do, return that character to stage in its former slot Rested ACT - [Rest this] Choose 1 of your characters, this turn, it gets +1500 power.	SAMPLE	FOP	



(N) 0/0 Mandalorian (Mandalorian)

CONT - During your turn, this gets +2000 power.

AUTO - At the start of your opponent's Attack Phase, if there is a character in the slot across from this, you may move this to an empty Front Row slot.



FOP

SW/SE47-05



(N) 0/0 Cassian Andor (Cassian Andor)

AUTO - When this is sent from Stage to Waiting Room, look at the top card of your deck, and put it on top or bottom of your deck.

AUTO - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.



FOP & SP

SW/SE47-06



(N) 0/0 Bo-Katan Kryze (Mandalorian)

AUTO - When this is placed on stage from hand, choose 1 card from your hand, you may send it to Stock.

AUTO - [(1) Discard 1 CX] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand.





(N) 0/0 Boba Fett (Boba Fett)

CONT - The character across from this gains "AUTO - ENCORE (2)."

AUTO - [(1) Put the top card of your deck into Clock] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.



FOP

SW/SE47-08



(N) 1/0 Mandalorian (Mandalorian)

AUTO - [Discard 2 cards] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send it to Waiting Room.

ACT - BACKUP +1000

*Note: Has a Soul Trigger



FOP

SW/SE47-09



(N) 1/0 Boba Fett (Boba Fett)

AUTO - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost, if you do, choose a Level 0 or lower character in your Waiting Room, place it on stage in any slot.

AUTO - When this is Reversed, if the battle opponent's Cost is 0 or lower, you may send that character to Stock. If you do, put the bottom card of your opponent's Stock into Waiting Room.

*Note: Has a Soul Trigger



-0-



(N) 1/0 Bo-Katan Kryze (Mandalorian)

AUTO - When this is placed on stage from hand, this turn, this gets +3000 power.

AUTO - {CX Combo} When this attacks, if you have the **Choice CX (20)** in your CX Area, and you have 2 or more other characters, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.

*Note: Has a Soul Trigger



FOP

SW/SE47-11



(N) 1/0 Boba Fett (Boba Fett)

CONT - During your turn, this gets +4000 power.

AUTO - During this card's battle, when the damage you take is cancelled, you may return this to your hand.



FOP

SW/SE47-12



(N) 1/0 Mandalorian & Grogu (Mandalorian)

AUTO - When this is placed on stage from hand, if you have another Yellow character, this turn, this gets +2000 power.

AUTO - When this attacks, if you have a CX in your CX Area, reveal the top card of your deck. If that card is Level 1 or higher, send it to Stock.



SW/SE47-13
SAMPLE

(N) 2/1 Syndulla (Ahsoka)

CONT - During your turn, this gets +10000 power.

AUTO - When this card's level 2 or higher battle opponent is Reversed, you may put the top card of your deck into Stock.



FOP

SW/SE47-14



(N) 2/1 Cassian Andor (Cassian Andor)

CONT - ASSIST Level x 500.

ACT - [Rest this] Choose 1 of your other characters, send it to Stock.



FOP

SW/SE47-15



(N) 2/1 Mandalorian & Grogu (Mandalorian)

AUTO - When this is placed on stage from hand, choose 1 of your characters, this turn, it gets +1 Soul.

ACT - [Send this to Waiting Room] Choose 1 of your opponent's characters, return it to hand.





(N) 2/1 Fennec Shand (Boba Fett)

CONT - If you have another front row **{3/2 Boba Fett - 17}**, this gets +5500 power and "**AUTO - ENCORE** [Discard 1 Yellow card]".

CONT - All of your other **{3/2 Boba Fett - 17}** gets +1500 power and the following 2 abilities,

- "CONT This cannot be targeted by your opponent's effects."
- "AUTO (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice."



FOP

SW/SE47-17



(N) 3/2 Boba Fett (Boba Fett)

CONT - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand.

AUTO - When this is placed on stage from hand, until the end of your opponent's next turn, this gets +4500 power and the following ability, "**CONT** - During this card's battle, all players cannot play BACKUPs from hand."

AUTO - EXPERIENCE 4 [(2) Discard 1 card] When this card's battle opponent is Reversed, if the sum of Levels of cards in your Level Zone is 4 or more, you may pay cost. If you do, send that character to Clock.



FOP & SP

SW/SE47-18



(N) 3/2 Mandalorian (Boba Fett)

AUTO - When this is placed on stage from hand, look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your opponent's characters.

AUTO - {CX Combo} [Discard 2 card] When this attacks, if you have the **Choice CX (21)** in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, choose up to 1 card in your opponent's Waiting Room, place it on top of their deck, then deal 4 damage to your opponent.



FOP & SP

SW/SE47-19 (N) 3/2 Mandalorian (Mandalorian) AUTO - [Rest 1 of your Standing characters] When this is placed on stage from hand, you may pay the cost. If you do, your opponent chooses 1 CX from their Waiting Room, and shuffles all other cards from their Waiting Room into their deck. FOP **AUTO** - [(1) Discard 1 card] When this attacks, you may pay cost. If you do, choose up to 3 of your Yellow characters, this turn, they get +500 power and +1 soul. SW/SE47-20 (N) Choice CX SW/SE47-21 (N) Choice CX FOP SW/SE47-22 (N) 0/0 Darth Vader (Obi-Wan Kenobi) **CONT** - During your turn, if you have 3 or less Stock, this gets +2000 power. **AUTO** - When this card's battle opponent is Reversed, choose 1 of your other characters, Rest it, and move it to an empty Back Row slot. FOP 1500 だれた惜しか"ダース・ベイダー



(N) 1/1 Darth Vader (Obi-Wan Kenobi)

CONT - If a CX with a Door Trigger is in your CX Area, this card in any area gains Door Trigger.

CONT - ASSIST All of your characters in front of this gains the following ability, "**AUTO** - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room."



FOP

SW/SE47-24



(N) 0/0 Luke (Mandalorian)

AUTO - [Discard 1 card] When this attacks, mill 2 cards, if you milled a CX, you may pay cost. If you do, choose 1 character from your Waiting Room, add it to hand.

AUTO - (1) At the start of your opponent's attack phase, you may pay the cost. If you do, move this to an open position in your back row.



FOP

SW/SE47-25



(N) 0/0 Grogu (Mandalorian)

ACT - [(2) Rest this] Heal 1.

ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.





(N) 0/0 Grogu (Mandalorian)

AUTO - When this is placed on stage from hand, look at the top card of your deck, and put it on top or bottom of your deck or into your Waiting Room.

AUTO - When this attacks, if you have no other characters in your back row, you may mill 1. If that card is a Level 0 or lower character, place it on stage in any back row slot.



FOP

SW/SE47-27



(N) 0/0 Grogu (Ahsoka)

AUTO - [Discard 1 CX] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 Level 1 or higher character from your Waiting Room, and add it to hand.



FOP

SW/SE47-28



(N) 0/0 R2-D2 (Boba Fett)

AUTO - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 1 or lower character, show it to your opponent, add it to hand, and shuffle your deck afterwards.

AUTO - When this attacks, choose 1 of your characters, this turn, it gets +500 power.

*Direct reprint of old R2D2 w/ new trait and art, can't run 8 Riki.





(N) 0/0 Obi-Wan (Obi-Wan Kenobi)

CONT - If you have 2 or less Stock, this gets +1500 power.

AUTO - At the start of your opponent's attack, choose 1 of your opponent's front row characters, you may move it to an opponent's empty slot in their front row.



FOP

SW/SE47-30



(N) 0/0 Obi-Wan (Obi-Wan Kenobi)

AUTO - When this is placed on stage from hand, look at up to 2 cards from the top of your deck, and put them back on top in any order.

AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 character from your Waiting Room, add it to hand.



FOP

SW/SE47-31



(N) 0/0 Ahsoka Tano (Ahsoka)

AUTO - When this is placed on stage from hand, you may reveal up to 4 cards from the top of your deck. If you revealed 1 or more, choose up to 1 Level 0 or lower character from among them, add it to hand, send the rest to Waiting Room, and discard 1 card.





(N) 1/0 Ahsoka Tano (Ahsoka)

CONT - For each of your opponent's back row characters, this gets +2000 power.

ACT - [Discard 1 card, Send this to the bottom of your deck] Choose 1 character in your Waiting Room, add it to hand.



FOP

SW/SE47-33



(N) 1/0 Ahsoka Tano (Ahsoka)

AUTO - When this is placed on stage from hand, this turn, this gets +1500 power.

AUTO - This ability activates up to once per turn. When you use an ACT, this turn, this gains the following ability, "**AUTO** - (1) When this card's battle opponent is Reversed, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand."



FOP

SW/SE47-34



(N) 1/0 Obi-Wan (Obi-Wan Kenobi)

AUTO - When this attacks, if you have 3 or more other characters, this turn, this gets +2000 power.

AUTO - {CX Combo} When this attacks, if you have the **Pants CX (44)** in your CX Area, and you have 3 or more other characters, look at up to 2 cards from the top of your deck, put them back on top in any order. then choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, choose 1 character in your Waiting Room, you may add it to hand."



FOP & SP



(N) 1/0 Sabine Wren (Ahsoka)

AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 of your opponent's Level 1 or higher characters, your opponent chooses 1 Level X or lower character from their Waiting Room, and swaps the two characters. X equals the Level of the character chosen by you -1.



FOP

SW/SE47-36



(N) 1/1 Grogu (Mandalorian)

AUTO - When this is placed on stage from hand, choose 1 of your opponent's characters, this turn, it gains the following ability: "**CONT** - This card cannot return to hand or be sent to Memory."

AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to the bottom of your opponent's deck.



FOP

SW/SE47-37



(N) 2/1 Grogu (Mandalorian)

CONT - ASSIST Level x 500

ACT - [Rest this] Choose 1 of your characters, this turn, it gets +2000 power and the following ability, "AUTO - When this card's battle opponent is Reversed, you may send that character to the top of your opponent's deck." This does not stand during your next Stand Phase.





(N) 2/1 Grogu (Boba Fett)

AUTO - When you use this card's BACKUP, choose 1 of your battling characters, this turn, it gains the following ability: "**AUTO** - When this card's battle opponent is Reversed, send it to Memory."

ACT - BACKUP +3000



FOP

SW/SE47-39



(N) 2/1 Luke (Mandalorian)

CONT - ASSIST Level x 500.

AUTO - When this is placed on stage from hand, choose the bottom card of your Clock and 1 Blue character in your Waiting Room, you may swap them.

AUTO - [Discard 1 Blue character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 ""Encounter of Fate" Luke - SW/S49-097", show it to your opponent, add it to hand, and shuffle your deck afterwards.



FOP

SW/SE47-40



(N) 2/1 Obi-Wan (Obi-Wan Kenobi)

AUTO - When this attacks, if the Level of the character across from this is 3 or higher, this turn, this gets +6000 power.

AUTO - (1) When this card's Level 2 or higher battle opponent is Reversed, you may pay cost. If you do, choose 1 character in your Waiting Room, add it to hand.



SW/SE47-41 (N) 3/2 Ahsoka Tano (Ahsoka) CONT - If you have 2 or less CXes in your Waiting Room, this gets -1 Level in hand. **CONT** - If you have 3 or more other characters, this gets +1000 power. **AUTO** - When this is placed on stage from hand, choose 1 of the following 2 FOP & SP effects and resolve it, a) "Look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your opponent's characters." b) "You may Heal 1." SW/SE47-42 (N) 3/2 Ahsoka Tano (Ahsoka) AUTO - When this is placed on stage from hand, you may Heal 1. AUTO - {CX Combo} [(1) Discard 1 card] When this attacks, if you have the Pants CX (45) in your CX Area, and you have 3 or more other characters, you may pay cost. If you do, deal 3 damage to your opponent. FOP 10000 ** FUN-9081" TV-1-91) WAS SW/SE47-43 (N) 3/2 Grogu (Mandalorian) **AUTO** - [Send 1 of your other characters on stage to Waiting Room] When this is placed on stage from hand, you may pay cost. If you do, choose 1 CX from your Waiting Room, and add it to hand. AUTO - [(2) Discard 1 card] When this card's battle opponent is Reversed, if FOP you have 3 or more other characters, you may pay cost. If you do, deal 2 damage to your opponent. 10500 一環縦はばっちリノ グローグー 🕷 SW/SE47-44 (CR) Pants CX FOP

SW/SE47-45



WARF (CR) Pants CX



FOP

SW/SE47-P01

Disney Prime Cup PR



(PR) 0/0 Darth Vader (Return of the Jedi)

AUTO - When your other battling character is Reversed, choose 1 of your characters, this turn, it gets +500 power.

ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each CX among them, choose up to 1 character from your Waiting Room, and add it to hand.



Foil version