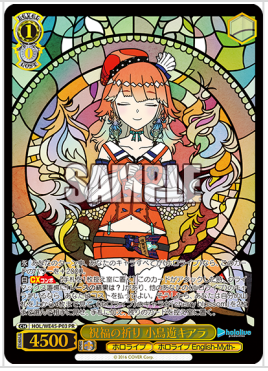
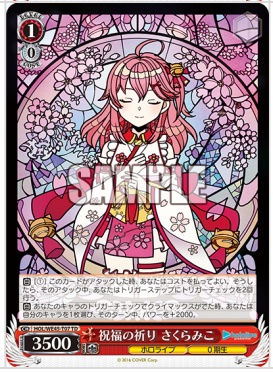
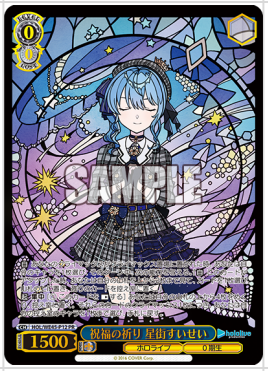
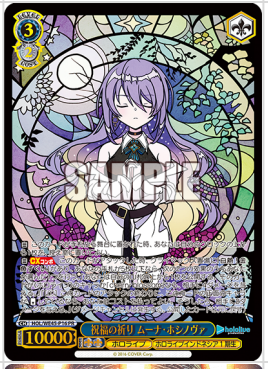
No./17:	17			
HOL/WE45-T01		**(TD) 0/0 Kiara (Hololive/Hololive English-Myth-)** **AUTO** - When this is placed on stage from hand, choose 1 of your <Hololive> characters, this turn, it gets +1500 power. **AUTO** - When this attacks, choose 1 of your <Hololive> characters, this turn, it gets +1500 power.		*PR*
HOL/WE45-T02		**(PR) 0/0 Moona & Kiara (Hololive/Hololive Indonesia 1st Gen/Hololive English-Myth-)** **AUTO** - (1) When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 3 cards from the top of your deck, choose 1 card from among them, put it into Clock, and send the rest to Waiting Room. If you put a card into Clock, choose 1 <Hololive> character from your Waiting Room, and add it to hand.		*PR*
HOL/WE45-T03		**(TD) 1/0 Kiara (Hololive/Hololive English-Myth-)** **CONT** - During your turn, if all of your characters are <Hololive>, this gets +2000 power. **AUTO - {CX Combo}** [Discard 1 card] When this attacks, if you have the **Choice CX (T05)** in your Climax Area, and you have another <Hololive> character, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 2 <Hololive> character or **"cherry blossom" (T10)** from among them, show them to your opponent, add them to hand, send the rest to Waiting Room.		*PR*

HOL/WE45-T04		**(TD) 3/2 Kiara (Hololive/Hololive English-Myth-)** **AUTO** - (1) When this is placed on stage from hand, you may pay cost. If you do, your opponent sends all of their Stock to Waiting Room, then puts an equal number of cards from the top of their deck into Stock **AUTO** - This ability activates up to once per turn. When you use an ACT Ability, this turn, this gets +X power. X equals the number of your opponent's Back Row characters times 1000.		*PR*
HOL/WE45-T05	TBA	**(TD) Choice CX**		*PR*
HOL/WE45-T06		**(TD) 0/0 Suisei & Miko (Hololive/0th Gen)** **CONT** - If you have 2 or more other characters, this gets -1500 power. **AUTO** - At the start of your opponent's Attack Phase, you may move this to an empty Front Row slot with a character in the slot across from it.		*PR*
HOL/WE45-T07		**(TD) 1/0 Miko (Hololive/0th Gen)** **AUTO** - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice. **AUTO** - When your character's Trigger Check reveals a Climax, choose 1 of your characters, this turn, it gets +2000 power.		*PR*

HOL/WE45-T08		**(TD) 2/1 Miko (Hololive/0th Gen)** **CONT - ASSIST** +2000 to Level 3 or higher characters. **ACT** - [Rest this] Choose 1 of your <Hololive> characters, this turn, it gets +500 power and the following ability, "**AUTO** - When this card's battle opponent is Reversed, look at the top card of your deck, and put it on top of your deck or into your Waiting Room."		*PR*
HOL/WE45-T09		**(TD) 3/2 Miko (Hololive/0th Gen)** **CONT** - If you have 2 or less Climaxes in your Waiting Room, this gets -1 Level in hand. **CONT** - If you have 2 or more other <Hololive> characters, this gets +7000 power. **AUTO** - When this is placed on stage from hand, look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your <Hololive> characters.		*PR*
HOL/WE45-T10		**(TD) 1/1 cherry blossom (Event)** If you don't have a <Hololive> character, this cannot be played from hand. Search your deck for up to 1 <Hololive> character, show it to your opponent, add it to hand, and shuffle your deck afterwards. Send this to Memory. **AUTO - MEMORY** [Discard 1 Climax] If this is in your Memory, at the start of your Main Phase, you may pay cost. If you do, add this to hand.		*PR*

HOL/WE45-T11		**(TD) 0/0 Moona (Hololive/Hololive Indonesia 1st Gen)** **AUTO** - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send that character to the bottom of your opponent's deck. **AUTO - ALARM** - If this is on top of your Clock, at the start of your Climax Phase, choose 1 of your <Hololive> characters, this turn, it gains the following ability, "**AUTO** - When this card's battle opponent is Reversed, you may send that character to the bottom of your opponent's deck.		*PR*
HOL/WE45-T12		**(TD) 0/0 Suisei (Hololive/0th Gen)** **AUTO** - When a Climax is placed in your Climax Area, choose 1 of your characters, this turn, it gains the following ability, "**AUTO** - When this attacks, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room." **ACT - BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each Climax among them, choose up to 1 character from your Waiting Room, and add it to hand.		*PR*
HOL/WE45-T13		**(TD) 0/0 Suisei (Hololive/0th Gen)** **AUTO** - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Hololive> character from your Waiting Room, add it to hand, then choose 1 of your other <Hololive> characters, this turn, it gets +1000 power. **AUTO** - When a Climax is placed in your Opponent's Climax Area, you may send this to Stock.		*PR*

HOL/WE45-T14		**(TD) 1/0 Moona (Hololive/Hololive Indonesia 1st Gen)** **CONT** - This card can be played without meeting Color requirement. **ACT** - [Discard 1 card, send this to Waiting Room] Choose 1 character in your Waiting Room, add it to hand. **ACT** - [Rest this] Choose 1 of your characters, until the end of your opponent's next turn, it gets +1000 power.		*PR*
HOL/WE45-T15		**(TD) 2/1 Suisei (Hololive/0th Gen)** **AUTO** - [Discard 2 cards] When you use this card's BACKUP, you may pay cost. If you do, choose 1 of your opponent's characters whose Level is higher than your opponent's Level, and send that character to the bottom of your opponent's deck. **ACT - BACKUP** +2500		*PR*
HOL/WE45-T16		**(TD) 3/2 Moona (Hololive/Hololive Indonesia 1st Gen)** **AUTO** - When this is placed on stage from hand, you may Heal 1. **AUTO - {CX Combo}** When this attacks if you have the **??? CX** in your Climax Area, and you have 5 or less cards in hand, choose 1 of the following 2 effects and resolve it, a) "Reveal the top card of your deck. If that card is a <Hololive> character or **"cherry blossom" (T10)**, deal 4 damage to your opponent." b) "(1) At the end of this card's attack, if the character across from this is Reversed, you may pay cost. If you do, deal 2 damage to your opponent."		*PR*
HOL/WE45-T17		**(TD) Pants CX**		*PR*