















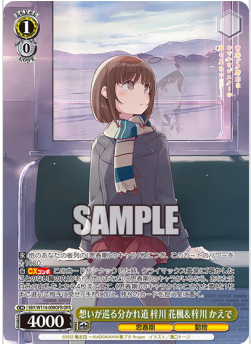






















No./100:	100				
SBY/W114-001		<p>(RR) 0/0 Kaede (Adolescence/Animal)</p> <p>AUTO - When you trigger a Climax, look at the top card of your deck, and put it on top of your deck or into your Waiting Room, then choose 1 of your characters, this turn, it gets +1000 power.</p> <p>ACT - BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your deck, then send them to Waiting Room. For each Climax among them, choose up to 1 character from your Waiting Room, and add it to hand.</p>		SP	
SBY/W114-002		<p>(RR) 3/2 Nodoka (Adolescence/Stylish)</p> <p>CONT - If you have 2 or less Climaxes in your Waiting Room, this gets -1 Level in hand.</p> <p>CONT - For each of your other back row <Adolescence> characters, this gets +1000 power.</p> <p>AUTO - When this is placed on stage from hand, choose 1 of the following 2 effects and resolve it,</p> <p>a) "You may Heal 1."</p> <p>b) "Your opponent mills 10, this turn, this gets +3000 power."</p>		SP	
SBY/W114-003		<p>(RR) 3/2 Kaede (Adolescence/Animal)</p> <p>CONT - EXPERIENCE - If you have {Yellow U 1/1 Event - 028} and {1/1 Kaede - 010} in your Level Zone, this gets -1 Level in hand.</p> <p>AUTO - {CX Combo} When the Choice CX (029) is placed in your Climax Area, if this is in your front row, choose 1 of the following 2 effects and resolve it,</p> <p>a) "Search your deck for up to 3 <Adolescence> character, show them to your opponent, add 1 to hand, send 1 to Stock, send the remaining to Waiting Room, and shuffle your deck afterwards, and this turn, this gets +3000 power."</p> <p>b) "Deal 2 damage to your opponent."</p>			ABR & OFR







SBY/W114-004		<p>(R) 0/0 Kaede (Adolescence/Animal)</p> <p>AUTO - When this is placed on stage from hand or when this attacks, look at the top card of your deck, and put it on top of your deck or into your Waiting Room.</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is 0 or lower, you may send that character to Stock. If you do, put the bottom card of your opponent's Stock into Waiting Room.</p>		SR	
SBY/W114-005		<p>(R) 0/0 Kaede & Mai (Adolescence)</p> <p>AUTO - When this is placed on stage from hand, choose 1 card from your Level Zone and 1 card from your Waiting Room, you may swap them.</p> <p>AUTO - EXPERIENCE [Discard 1 card] When this is placed on stage from hand, if you have {Yellow U 1/1 Event - 028} and {R 1/1 Kaede - 010} in your Level Zone, you may pay cost. If you do, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR	
SBY/W114-006		<p>(R) 0/0 Mai (Adolescence/Cooking)</p> <p>AUTO - When this is placed on stage from hand, if you have another <Adolescence> character, this turn, this gets +2000 power.</p> <p>AUTO - [(1) Discard 1 card, Send this to Memory] When this is Reversed, you may pay cost. If you do, choose 1 card from your Clock, add it to hand, and put the top card of your deck into Clock.</p>		SR	

SBY/W114-007		(R) 0/0 Mai (Adolescence/Cooking) CONT - If you have 2 or less Stock, this gets +1500 power. AUTO - When this card's battle opponent is Reversed, you may send that character to Stock. If you do, send the bottom card of your opponent's Stock to Waiting Room.		SR	
SBY/W114-008		(R) 1/0 Kaede (Adolescence/Animal) CONT - For each of your other back row <Adolescence> characters, this gets +1000 power. AUTO - {CX Combo} When this attacks, if you have the Choice CX (030) in your Climax Area, and you have another <Adolescence> character, look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character or {Yellow U 1/1 Event - 028} from among them, show it to your opponent, add it to hand, send the rest to Waiting Room.		OFR	
SBY/W114-009		(R) 1/0 Uzuki (Adolescence/Idol) AUTO - When this is placed on stage from hand, if you have another <Adolescence> character, this turn, this gets +2000 power. AUTO - [(1) Rest 1 of your other Standing <Adolescence> characters] During the turn this is placed on stage from hand, when this card's battle opponent is Reversed, you may pay cost. If you do, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.		SR	







SBY/W114-010		<p>(R) 1/1 Kaede (Adolescence/Animal)</p> <p>CONT - Your {Yellow U 1/1 Event - 028} in your hand gets -1 Cost.</p> <p>CONT - All of your other {Yellow U 1/1 Event - 028} in any area gains Soul Trigger.</p> <p>CONT - ASSIST Level x 500 to <Adolescence> characters.</p>		SR	
SBY/W114-011		<p>(U) 0/0 Kaede (Adolescence/Animal)</p> <p>AUTO - When this attacks, choose 1 of your <Adolescence> characters, this turn, it gets +1500 power.</p> <p>AUTO - (1) At the start of your opponent's attack phase, you may pay the cost. If you do, move this to an open position in your back row.</p>		SR	
SBY/W114-012		<p>(U) 0/0 Nodoka (Adolescence/Stylish)</p> <p>CONT - All of your other "Christmas Present, Nodoka Toyohama - SBY/W77-003" gets +1000 power and the following ability, "AUTO - When this attacks, look at up to 2 cards from the top of your deck, and put them back on top in any order."</p> <p>AUTO - [Discard 1 <Adolescence> character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 "Christmas Present, Nodoka Toyohama", show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR	







SBY/W114-013		<p>(U) 0/0 Uzuki (Adolescence/Idol)</p> <p>CONT - If this is in your front row center slot, this gets +1 Soul.</p> <p>AUTO - [Put 1 card from hand into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to X cards from the top of your deck, choose up to 1 card from among them, add it to hand, and send the rest to Waiting Room. X equals the number of your other <Adolescence> characters.</p>		SR	
SBY/W114-014		<p>(U) 1/0 Kaede & Kaede (Adolescence/Animal)</p> <p>CONT - EXPERIENCE - If you have the {Yellow U 1/1 Event - 028} in your Level Zone, this gets +3000 power.</p> <p>AUTO - When this attacks, if the Level of the character across from this is 2, this turn, this gets +6000 power.</p>		SR	
SBY/W114-015		<p>(U) 1/0 Nodoka (Adolescence/Stylish)</p> <p>CONT - For each of your opponent's back row characters, this gets +1500 power.</p> <p>AUTO - [Send this to Waiting Room] When your other <Adolescence> character is Front Attacked, you may pay cost. If you do, choose 1 of your battling characters, this turn, it gets +1500 power.</p>		SR	







SBY/W114-016		<p>(U) 1/0 Mai (Adolescence/Cooking)</p> <p>AUTO - When this is placed on stage from hand, this turn, this gets +1500 power.</p> <p>AUTO - When this attacks, if you have a Climax with a Choice Trigger in your Climax Area, reveal the top card of your deck. If that card is Level 1 or higher, during the Trigger Step of this attack, perform Trigger Check twice.</p>		SR	
SBY/W114-017		<p>(U) 2/1 Kaede & Kotomi (Adolescence)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your other <Adolescence> characters, this turn, it gains the following ability, "AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice."</p> <p>ACT - [Send this to Waiting Room] Choose 1 of your opponent's characters, return it to hand.</p>		SR	
SBY/W114-018		<p>(U) 3/2 Uzuki (Adolescence/Idol)</p> <p>AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, choose 1 Climax from your Waiting Room, and add it to hand.</p> <p>AUTO - When this card's Level 2 or higher battle opponent is Reversed, choose 1 <Adolescence> character in your Waiting Room, you may send it to Stock.</p>		SR	

SBY/W114-019		<p>(C) 0/0 Sakuta & Miwako (Adolescence)</p> <p>CONT - All of your other <Adolescence> characters get +500 power.</p> <p>ACT - [(2) Rest this] Choose 1 <Adolescence> character in your Waiting Room, add it to hand.</p>		SR	
SBY/W114-020		<p>(C) 0/0 Uzuki (Adolescence/Idol)</p> <p>AUTO - At the start of your Climax Phase, choose 1 of your <Adolescence> characters, this turn, it gets +500 power.</p> <p>AUTO - {CX Combo} When the Choice CX (031) is placed in your Climax Area, if you have 2 or more other characters, mill 1. If that card is Level 0 or lower, put up to 1 card from the top of your deck into Stock. 1 or 2, choose 1 of your <Adolescence> characters, this turn, it gets +1 Soul. 3 or higher, choose 1 character in your Waiting Room, add it to hand.</p>		SR	
SBY/W114-021		<p>(C) 0/0 Kaede Vanilla (Adolescence/Animal)</p>		SR	




SBY/W114-022		<p>(C) 1/0 Mai (Adolescence/Cooking)</p> <p>CONT - If you have 2 or more other <Adolescence> characters, this gets +3000 power and the following ability, "CONT - All of your other {2/1 Mai - 026} gets +1000 power and +1 Soul."</p> <p>AUTO - [Discard 1 <Adolescence> character] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 {2/1 Mai - 026}, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR	
SBY/W114-023		<p>(C) 1/1 Kaede (Adolescence/Animal)</p> <p>AUTO - When you use this card's BACKUP, reveal the top card of your deck. If that card is a <Adolescence> character or {Yellow U 1/1 Event - 028}, add it to hand and discard 1 card.</p> <p>ACT - BACKUP +2000</p>		SR	
SBY/W114-024		<p>(C) 2/1 Uzuki (Adolescence/Idol)</p> <p>AUTO - When this attacks, reveal the top card of your deck. If that card is a <Adolescence> character, this turn, all of your characters get +3000 power and +2 Souls.</p>		SR	










SBY/W114-025		<p>(C) 2/1 Kaede (Adolescence/Animal)</p> <p>CONT - EXPERIENCE - If you have the {Yellow U 1/1 Event - 028} in your Level Zone, this gets +4500 power and "AUTO - ENCORE [Discard 1 <Adolescence> character]"</p> <p>AUTO - When this card's battle opponent is Reversed, if you have a Climax with a Choice Trigger in your Climax Area, Look at up to 3 cards from the top of your deck, choose 1 card among them, add it to hand, and send the rest back on top of your deck in any order, then discard 1 card.</p>		SR	
SBY/W114-026		<p>(C) 2/1 Mai (Adolescence/Cooking)</p> <p>CONT - If you have 4 or more <Adolescence> characters, this gets -1 Level in hand.</p> <p>AUTO - {CX Combo} When the Choice CX (032) is placed in your Climax Area, if this is in your front row, and you have 4 or more other <Adolescence> characters, choose 1 of your other characters and this card, this turn, they gain the following ability, "AUTO - This ability activates up to once per turn. When this card's damage is cancelled, choose up to 1 character in your Waiting Room, add it to hand, then choose up to 1 <Adolescence> character in your Waiting Room, send it to Stock."</p>		SR	
SBY/W114-027		<p>(C) 2/1 Nodoka (Adolescence/Stylish)</p> <p>CONT - This cannot Side Attack.</p> <p>AUTO - When this attacks, if the Level of the character across from this is 3 or higher, until the end of your opponent's next turn, this gets +4500 power.</p>		SR	

SBY/W114-033		<p>(RR) 1/0 Tomoe (Adolescence/Smartphone)</p> <p>AUTO - When a Climax is placed in your Climax Area, choose 1 of your characters, this turn, it gets +1000 power.</p> <p>AUTO - {CX Combo} When the Bar CX (045) is placed in your Climax Area, if you have 2 or more other <Adolescence> characters, choose 1 of your characters, this turn, it gains the following ability, "AUTO - When this card's battle opponent is Reversed, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards."</p>		SP	
SBY/W114-034		<p>(R) 0/0 Rio (Adolescence/Science)</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand or sent from Stage to Waiting Room, you may pay cost. If you do, choose 1 character from your Waiting Room, add it to hand.</p> <p>AUTO - When this attacks, choose 1 of your opponent's front row characters, this turn, it gets -1000 power.</p>		SR	
SBY/W114-035		<p>(R) 0/0 Knapsack Girl (Adolescence/Knapsack)</p> <p>CONT - When you pay the cost of {3/2 Knapsack Girl - 037}'s Climax Combo, you may discard this card in place of 2 cards.</p> <p>AUTO - At the start of your opponent's Draw Phase, mill 2. If there is a Level 2 or higher card among those cards, you may return this card to hand.</p>		SR	







SBY/W114-036		<p>(R) 1/1 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - [Discard 1 Climax] When you trigger a Climax, you may pay cost. If you do, draw 1 card, discard 1 card, then choose 1 <Adolescence> character in your Waiting Room, add it to hand.</p> <p>ACT - [Rest this] Choose 1 of your <Adolescence> characters, this turn, it gets +2500 power.</p>		SR	
SBY/W114-037		<p>(R) 3/2 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - {CX Combo} [Discard 5 cards] When this attacks, if you have the Bar CX (046) in your Climax Area, you may pay cost. If you do, deal 2 damage to your opponent, then deal 5 damage to your opponent.</p>		SR	
SBY/W114-038		<p>(U) 0/0 Tomoe (Adolescence/Smartphone)</p> <p>AUTO - When this is placed on stage from hand, choose up to 1 of your opponent's characters, send it to Memory, then your opponent places that character on stage in any slot.</p> <p>AUTO - [Put 1 <Adolescence> character from hand into Clock] When this is placed on stage from hand, you may pay cost. If you do, look at up to 5 cards from the top of your deck, choose up to 1 character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.</p>		SR	







SBY/W114-039		(U) 1/0 Sakuta (Adolescence) AUTO - When your other <Adolescence> character attacks, this turn, this gets +1000 power. AUTO - When this card's battle opponent is Reversed, choose 1 of your other <Adolescence> characters, Rest it, and move it to an empty Back Row slot.		SR	
SBY/W114-040		(U) 2/1 Tomoe (Adolescence/Smartphone) AUTO - When you use this card's BACKUP, choose 1 of your battling characters, this turn, it gains the following ability: " AUTO - When this card's battle opponent is Reversed, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock." ACT - BACKUP +2500		SR	
SBY/W114-041		(C) 0/0 Sakuta (Adolescence) CONT - All of your other {0/0 Vanilla Kaede - 021} gains the following 2 abilities, - "CONT - During your turn, this gets +1000 power." - "AUTO - When this is Reversed, reveal the top card of your deck. If that card is Level 1 or higher, you may return this to hand." CONT - ASSIST +500		SR	







SBY/W114-042		(C) 2/1 Shoko (Adolescence/Mystery) AUTO - When this is placed on stage from hand, choose up to 2 of your characters, this turn, they gain the following ability, " AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send the top card of your opponent's Clock to Waiting Room. If you do, send that character to Clock."		SR	
SBY/W114-043		(C) 3/2 Rio (Adolescence/Science) CONT - If your opponent has a Level 3 or higher character, this gets -1 Level in hand. AUTO - When this is placed on stage from hand, reveal the top card of your deck. If that card is a <Adolescence> character, you may put the top card of your opponent's deck into the Waiting Room. If you do, choose 1 of your opponent's front row Level 3 or lower characters, send it to the top of their deck.		SR	
SBY/W114-044		(U) 2/2 Event If you don't have a character with "Knapsack Girl" in its name, this cannot be played from hand. Send this to Memory. AUTO - MEMORY [Flip this face-up card face-down] If this is in your Memory, at the start of your Draw Phase, you may pay cost. If you do, deal 2 damage to your opponent.		SR	
SBY/W114-045		(CR) Bar CX		RRR	







SBY/W114-046		(CR) Bar CX		RRR	
SBY/W114-047		(RR) 0/0 Mai (Adolescence/Cooking) AUTO - [(1) Put the top card of your deck into Clock] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Level 1 or lower character, show it to your opponent, add it to hand, and shuffle your deck afterwards. AUTO - At the end of this card's attack or when this is Reversed, if you have 1 or less cards in your Memory, you may send this to Memory.		ABR	
SBY/W114-048		(RR) 1/0 Mai (Adolescence/Cooking) AUTO - {CX Combo} When this attacks, if you have the Door CX (074) in your Climax Area, and you have 2 or more other <Adolescence> characters, look at up to 3 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room. AUTO - MEMORY - When this attacks, if you have the {RR 0/0 Mai - 047} in your Memory, this turn, this gets +3000 power, and during the Trigger Step of this attack, perform Trigger Check twice. If you triggered twice, put the top card of your Stock to Waiting Room.		SR	
SBY/W114-049		(RR) 3/2 Mai (Adolescence/Cooking) AUTO - When this is placed on stage from hand, you may Heal 1. AUTO - {CX Combo} MEMORY [(1) Discard 1 <Adolescence> character] When this attacks, if you have the Door CX (075) in your Climax Area, and you have 5 or less hand, and you have 3 or more other characters, you may pay cost. If you do, perform the following X times, "Send the bottom 2 cards of your opponent's deck to Waiting Room. If there is a Climax(es) among those cards, deal 2 damage to your opponent." X is equal to 2 if you have 3 or less cards with different names in your Memory. Equals to 3 if you have 4 or more.	 	ABR & OFR	







SBY/W114-050		<p>(R) 0/0 Kaede (Adolescence/Animal)</p> <p>AUTO - When this attacks, choose 1 of your <Adolescence> characters, this turn, it gets +1500 power.</p> <p>AUTO - When this card's battle opponent is Reversed, if you have no other characters in your back row, look at 2 cards from the top of your deck, choose 1 up to 1 Level 0 or lower <Adolescence> character among them, place it on stage in any back row slot, and send the rest to Waiting Room.</p>		SR	
SBY/W114-051		<p>(R) 1/0 Kaede (Adolescence/Animal)</p> <p>AUTO - [Discard 1 Card] When this card is placed from your hand to the stage, you may pay cost, if you do, choose a Level 0 or lower <Adolescence> character in your Waiting Room, place it on stage in any slot.</p> <p>AUTO - When this attacks, choose 1 of your characters, this turn, it gets +4000 power.</p>		SR	
SBY/W114-052		<p>(R) 1/0 Mai (Adolescence/Cooking)</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is 1 or lower, you may Reverse that character.</p> <p>AUTO - [(1) Discard 1 card, send this to Memory] When this is Reversed, you may pay cost. If you do, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR	







SBY/W114-053		<p>(R) 2/1 Mai (Adolescence/Cooking)</p> <p>CONT - ASSIST Level x 500.</p> <p>AUTO - When this is placed on stage from hand, if you have 4 or more other <Adolescence> characters, choose 1 <Adolescence> character in your Waiting Room, you may send it to Stock.</p> <p>AUTO - MEMORY - When you trigger a Climax with a Door Trigger, if you have 2 or more cards in your Memory with different names, look at the top card of your opponent's deck, and put it on top or bottom of their deck, then choose 1 of your characters, this turn, it gets +1500 power.</p>		SR	
SBY/W114-054		<p>(R) 3/2 Mai (Adolescence/Cooking)</p> <p>AUTO - {CX Combo} When this is placed on stage from your hand or by the effect of [Blue 2/0 Event - 098], choose up to 1 Door CX (076) in your Waiting Room, add it to hand, and this turn, this gets +1000 power.</p> <p>AUTO - {CX Combo} When this attacks, if you have the Door CX (076) in your Climax Area, and you have another <Adolescence> character, until the end of your opponent's next turn, this gains the following ability, "AUTO - When the character across from this attacks, perform the following effect three times, "Look at the top card of your deck, and put it on top of your deck or into your Waiting Room.""</p>		SR	
SBY/W114-055		<p>(R) 3/2 Nodoka (Adolescence/Stylish)</p> <p>CONT - {CX Combo} If you have the Standby CX (077) in your Climax Area, all of your characters get +1500 power.</p> <p>AUTO - (2) At the start of your Encore Step, if this is in your front row, and all of your opponent's Front Row slots are empty, or if all of your opponent's Front Row characters are Reversed, you may pay cost. If you do, deal 2 damage to your opponent.</p>		SR	










SBY/W114-056		<p>(U) 0/0 Nodoka (Adolescence/Stylish)</p> <p>AUTO - [Discard 1 <Adolescence> character] When this is placed on stage from hand, you may pay cost. If you do, draw 1 card.</p> <p>AUTO - [Discard 1 Climax] When this is placed on stage from hand, you may pay cost. If you do, choose 1 <Adolescence> character from your Waiting Room, and add it to hand.</p>		SR	
SBY/W114-057		<p>(U) 0/0 Sakuta (Adolescence)</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 card from your Clock, add it to hand, and put the top card of your deck into Clock.</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 {2/0 Event - 098} in your Waiting Room, add it to hand.</p>		SR	
SBY/W114-058		<p>(U) 0/0 Kaede (Adolescence/Animal)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your other <Adolescence> characters, this turn, it gets +1000 power.</p> <p>AUTO - [Return this to hand] When your Climax is placed on the Climax Area, you may pay cost. If you do, look at the top card of your deck, and put it on top of your deck or into your Waiting Room, then choose 1 of your characters, this turn, it gets +1500 power.</p>		SR	









SBY/W114-059		(U) 1/0 Mai (Adolescence/Cooking)		SR	
SBY/W114-060		(U) 2/1 Kaede (Adolescence/Animal)		SR	
SBY/W114-061		(U) 2/1 Mai (Adolescence/Cooking)		SR	







SBY/W114-062		(U) 2/2 Kaede (Adolescence/Animal) CONT - During your turn, all of your other <Adolescence> characters get +1000 power. CONT - If you have 2 or more other <Adolescence> characters, this gets +3500 power and " AUTO - ENCORE [Discard 1 <Adolescence> character]"		SR	
SBY/W114-063		(U) 3/2 Kaede (Adolescence/Animal) AUTO - When this is placed on stage from hand, choose up to 1 character from your hand whose Level is equal or lower than your Level, place it on stage in any slot, and this turn, that character gets +2000 power. AUTO - (2) When this is placed on stage from hand, you may pay cost. If you do, your opponent sends all of their Stock to their deck and shuffles their deck, then puts an equal number of cards from the top of their deck into Stock.		SR	
SBY/W114-064		(C) 0/0 Kaede (Adolescence/Animal) AUTO - When this is placed on stage from hand, choose 1 of your opponent's characters, until the end of your opponent's next turn, it gains the following ability, " CONT - This cannot move to other slots." ACT - [(1) Send this to Waiting Room] Look at up to 4 cards from the top of your deck, choose up to 1 <Adolescence> character from among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.		SR	







SBY/W114-065		<p>(C) 0/0 Mai (Adolescence/Cooking)</p> <p>AUTO - When this attacks, choose 1 of your other <Adolescence> characters, this turn, it gets +X power. X equals that character's Soul times 1000.</p> <p>AUTO - MEMORY - When this is placed on stage from hand, if you have a "Irreplaceable Existence, Mai Sakurajima - SBY/W64-053" in your Memory, reveal the top card of your deck. If that card is a <Adolescence> character or an Event, add it to hand and discard 1 card.</p>		SR	
SBY/W114-066		<p>(C) 0/0 Mai (Adolescence/Cooking)</p> <p>AUTO - When you trigger a Climax with a Door Trigger, choose up to 2 of your characters, this turn, they get +1000 power.</p> <p>ACT - [(1) Send this Standing character to Memory] If you are Level 2 or higher, look at up to 2 cards from the top of your deck, choose up to 1 card among them, add it to hand, and send the rest to Waiting Room.</p>		SR	
SBY/W114-067		<p>(C) 0/0 Mai (Adolescence/Cooking)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 Level X or lower <Adolescence> character from your Waiting Room, add it to hand. X equals the number of {R 3/2 Mai - 054} in your Waiting Room.</p>		SR	





SBY/W114-068		<p>(C) 0/0 Knapsack Girl & Sakuta & Mai (Adolescence)</p> <p>AUTO - When this is placed on stage from hand, if your opponent has 1 or less characters in their Front Row, choose 1 Cost 0 or lower character in your opponent's Front Row, you may send it to your opponent's Waiting Room.</p> <p>AUTO - When this attacks, if all of your characters are <Adolescence>, look at up to 2 cards from the top of your deck, choose 1 card among them, put it back on top of your deck, and send the rest to Waiting Room.</p>		SR	
SBY/W114-069		<p>(C) 1/0 Mai (Adolescence/Cooking)</p> <p>AUTO - This ability activates up to once per turn. When this is Reversed, reveal the top card of your deck. If that card is Level 2 or higher, you may Rest this.</p> <p>AUTO - MEMORY - At the start of your climax Phase, if you have a card in your Memory, choose 1 of your <Adolescence> characters, this turn, it gets +3000 power.</p>		SR	
SBY/W114-070		<p>(C) 1/1 Mai (Adolescence/Cooking)</p> <p>AUTO - When you use this card's BACKUP, choose 1 of your battling characters, this turn, it gains the following ability: "AUTO - When this card's battle opponent is Reversed, send it to Memory."</p> <p>ACT - BACKUP +2000</p>		SR	







SBY/W114-071	<div></div>	<p>(C) 1/1 Kaede (Adolescence/Animal)</p> <p>AUTO - When your other <Adolescence> character attacks, this turn, this gets +X power. X equals the number of your other <Adolescence> characters times 500.</p> <p>AUTO - ENCORE [Discard 1 character]</p>	<div></div>	SR	
SBY/W114-072	<div></div>	<p>(C) 2/1 Sakuta (Adolescence)</p> <p>CONT - ASSIST +2000 to Level 3 or higher characters.</p> <p>AUTO - At the start of your Climax Phase, if you have 3 or more Markers underneath this, send all markers underneath this to Waiting Room, and deal 1 damage to your opponent.</p> <p>AUTO - During your opponent's Attack Phase, when the damage you take is cancelled, if you have another {R 3/2 Mai - 054}, and this has 2 or less Markers, choose 1 <Adolescence> character in your Waiting Room, you may put it underneath this card face-down as a Marker.</p>	<div></div>	SR	
SBY/W114-073	<div></div>	<p>(U) 2/1 Event</p> <p>Send this to Memory</p> <p>Choose up to 2 characters with "Mai" in its name in your Waiting Room, add them to hand, and discard 1 card.</p> <p>(1) If you have 6 or more Climaxes with a Door Trigger in your Waiting Room, you may pay cost. If you do, shuffle all cards from your Waiting Room into your deck, then draw 1 card, and discard 1 card.</p>	<div></div>	a, b & SR	
SBY/W114-074	<div></div>	<p>(CR) Door CX</p>	<div></div>	RRR	







SBY/W114-075		(CR) Door CX		RRR	
SBY/W114-076		(CR) Door CX		RRR	
SBY/W114-077		(CR) Standby CX			
SBY/W114-078		(RR) 0/0 Rio (Adolescence/Science) AUTO - (1) When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 Climax, show it to your opponent, then choose up to 1 Climax in your hand, show it to your opponent, swap them, and shuffle your deck afterwards. AUTO - [Discard 1 card] When this is sent from Stage to Waiting Room, you may pay cost. If you do, look at up to 4 cards from the top of your deck, choose up to 1 Level 1 or higher card among them, show it to your opponent, add it to hand, and send the rest to Waiting Room.		SP	
SBY/W114-079		(RR) 0/0 Shoko (Adolescence/Mystery) CONT - During your opponent's turn, if you have 4 or more hand, this gets +1 Level and +1500 power and the following ability, " AUTO - At the start of your opponent's Attack Phase, you may move this to an empty Front Row slot with a character in the slot across from it." ACT - [Discard 1 card, send this to Waiting Room] Choose 1 <Adolescence> character in your Waiting Room, add it to hand.		SP	







SBY/W114-080		<p>(RR) 1/0 Knapsack Girl (Adolescence/Knapsack)</p> <p>CONT - During your turn, this gets +3000 power.</p> <p>AUTO - {CX Combo} At the end of this card's attack, if you have the Pants CX (099) in your Climax Area, and you have 2 or more other <Adolescence> characters, look at the top of your deck, choose up to 1 <Adolescence> character or an Event, show it to your opponent, add it to hand, send the rest to Waiting Room. Then you may send this to Memory. If you do, at the start of your next Draw Phase, choose 1 {this card} from Memory, and place it on stage in any slot.</p>		ABR	
SBY/W114-081		<p>(R) 0/0 Knapsack Girl & Sakuta (Adolescence)</p> <p>AUTO - [(2) Return this to hand] At the start of your opponent's Attack Phase, you may pay cost. If you do, choose 1 of your other characters, and return it to hand.</p>		SR	
SBY/W114-082		<p>R) 0/0 Shoko (Adolescence/Mystery)</p> <p>CONT - If you are Level 3 or higher, this gains the following ability, "ACT - [(1) Send this to Waiting Room] Choose up to 1 <u>Irreplaceable Existence, Shoko Makinohara - SBY/W77-074</u>" in your hand, place on Stage in this card's former slot, and until the end of your opponent's next turn, it gets +1500 power."</p>		SR	








SBY/W114-083		<p>(R) 1/0 Tomoe (Adolescence/Smartphone)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 "Petit Devil Kouhai, Tomoe Koga - SBY/W64-077", place it on stage in any slot, and shuffle your deck afterwards.</p> <p>ACT - [Rest this] Choose 1 of your "Petit Devil Kouhai, Tomoe Koga", this turn, it gets +2500 power and +1 soul.</p> <p>ACT - [Discard 1 "Petit Devil Kouhai, Tomoe Koga", Rest this] Choose 1 character in your Waiting Room, add it to hand.</p>		SR	
SBY/W114-084		<p>(R) 2/1 Rio (Adolescence/Science)</p> <p>CONT - ASSIST Level x 500.</p> <p>ACT - [Send this to Waiting Room] Choose 1 of your opponent's characters, move it to an opponent's empty slot, then choose 1 of your "Logical Witch, Rio Futaba - SBY/W64-079", this turn, it gets +3500 power and the following ability, "AUTO - [Discard 2 cards] When this attacks, you may pay cost. If you do, deal 1 damage to your opponent."</p>		SR	
SBY/W114-085		<p>(R) 3/2 Shoko (Adolescence/Mystery)</p> <p>CONT - If you have 4 or more <Adolescence> characters, this gets -1 Level in hand.</p> <p>CONT - For each Marker underneath this card, this gets +1000 power.</p> <p>AUTO - When this is placed on stage from hand, you may Heal 1.</p> <p>AUTO - When this card's battle opponent is Reversed, choose 1 <Adolescence> character in your Waiting Room, you may place it underneath this card face-down as a Marker.</p>		SR	

SBY/W114-086		<p>(U) 1/0 Shoko (Adolescence/Mystery)</p> <p>ACT - [(1) Send this to Waiting Room] Choose 1 "Respective Choices. Shoko Makinohara - SBY/W77-072" in your Waiting Room, and place it on stage in this card's slot, this turn, it gets +2500 power and the following ability, "AUTO - When this card's battle opponent is Reversed, you may send it to Memory."</p>		SR	
SBY/W114-087		<p>(U) 1/1 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - [(1) Discard 1 card] While this is in your Waiting Room, if you are Level 1 or higher, at the start of your Climax Phase, you may pay cost. If you do, place this on stage in any front row slot.</p> <p>AUTO - When this is Reversed, if the battle opponent's Level is higher than your opponent's Level, you may send that character to the bottom of your opponent's deck. If you do, send this to the bottom of your deck.</p>		SR	
SBY/W114-088		<p>(U) 2/1 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When your other <Adolescence> character attacks, this turn, this gets +3000 power.</p> <p>AUTO - When this attacks, if you have a Climax in your Climax Area, and you have another <Adolescence> character, reveal the top card of your deck. If that card is a <Adolescence> character or an Event, add it to hand.</p>		SR	

SBY/W114-089		<p>(U) 3/2 Sakuta (Adolescence)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, put the top card of your Clock into Stock, and this turn, this gets +3000 power.</p> <p>AUTO - [(3) Discard 1 card] At the end of this card's attack, if you have another front row {R 3/2 Mai - 054}, you may pay cost. If you do, deal 4 damage to your opponent.</p>		SR	
SBY/W114-090		<p>(U) 3/2 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When this is placed on stage from hand, draw up to 2 cards, then discard 1 card.</p> <p>AUTO - [Return this to your Hand] At the start of your Climax Phase, you may pay cost. If you do, choose 1 {Green R 3/2 Knapsack Girl - 037} in your hand, and place it on stage in this card's former slot.</p>		SR	
SBY/W114-091		<p>(C) 0/0 Sakuta (Adolescence)</p> <p>CONT - This cannot be targeted by your opponent's effects.</p> <p>AUTO - MEMORY [(1) Send this to Memory] At the start of your Climax Phase, if you are Level 2 or higher, and you have {0/0 Sakuta - 057} in your Memory, you may pay cost. If you do, choose 1 {2/1 Sakuta - 072} in your Waiting Room, place it on stage in this card's former slot.</p> <p>ACT - [Rest this] Choose 1 of your characters, this turn, it gets +1500 power.</p>		SR	

SBY/W114-092		<p>(C) 0/0 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your <Adolescence> characters, this turn, it gets +1500 power.</p> <p>AUTO - When this attacks, choose 1 of your <Adolescence> characters, this turn, it gets +1500 power.</p>		SR	
SBY/W114-093		<p>(C) 0/0 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your opponent's Back Row characters whose Level is higher than your opponent's Level, during your opponent's next Stand Phase, that character does not Stand.</p> <p>AUTO - [(1) Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, search your deck for up to 1 <Adolescence> character, show it to your opponent, add it to hand, and shuffle your deck afterwards.</p>		SR	
SBY/W114-094		<p>(C) 0/0 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When a Climax is placed in your Climax Area, choose up to 2 of your characters, this turn, they get +1000 power.</p> <p>AUTO - {CX Combo} When the Pants CX (100) is placed in your Climax Area, if you have 3 or more other characters, choose 1 of your other characters, this turn, it gains the following ability, "AUTO - This ability activates up to once per turn. When this card's damage is cancelled, look at up to 4 cards from the top of your deck, choose up to 2 Level 1 or higher card among them, show them to your opponent, add them to hand, and send the rest to Waiting Room."</p>		SR	

SBY/W114-095		<p>(C) 1/0 Sakuta's Mom & Sakuta & Kaede (Adolescence/Parent & Children)</p> <p>CONT - During your opponent's turn, all of your other <Adolescence> characters get +1000 power.</p> <p>AUTO - ALARM - If this is the top card of your Clock and you have 4 or more <Adolescence> characters, at the start of your Climax Phase, draw up to 2 cards, discard 2 cards.</p>		SR	
SBY/W114-096		<p>(C) 1/0 Rio (Adolescence/Science)</p> <p>AUTO - [Discard 1 card] When this is placed on stage from hand, you may pay cost. If you do, choose 1 of your opponent's Level 1 or higher characters, your opponent chooses 1 Level X or lower character from their Waiting Room, and swaps the two characters. X equals the Level of the character chosen by you -1.</p>		SR	
SBY/W114-097		<p>(C) 2/1 Knapsack Girl (Adolescence/Knapsack)</p> <p>AUTO - When you use this card's BACKUP, if your opponent has a Climax in their Climax Area, choose 1 of your battling <Adolescence> characters, this turn, it gets +2000 power.</p> <p>ACT - BACKUP +2500</p>		SR	

SBY/W114-098		<p>(U) 2/0 Event</p> <p>Choose 1 of the following 2 effects and resolve it,</p> <p>a) "Choose up to 2 of your characters, this turn, they get +2500 power."</p> <p>b) "[(1) Send 1 of your characters to Waiting Room, Send 1 of your standing {0/0 Sakuta - 057} to Memory] You may pay cost. If you do, choose 1 {3/2 Mai - 054} in your Waiting Room, place it on stage in any slot, and this turn, it gains the following ability, "CONT - This cannot be targeted by your opponent's effects."</p>		SR	
SBY/W114-099		<p>(CR) Pants CX</p>		RRR	
SBY/W114-100		<p>(CR) Pants CX</p>		RRR	
SBY/W114-P03		<p>(PR) 2/1 Kaede (Adolescence/Animal)</p> <p>AUTO - When this is placed on stage from hand, choose 1 of your other <Adolescence> characters, this turn, it gains the following ability, "AUTO - (1) When this attacks, you may pay cost. If you do, during the Trigger Step of this attack, perform Trigger Check twice."</p> <p>ACT - [Send this to Waiting Room] Choose 1 of your opponent's characters, return it to hand.</p>			